

Controller: Assigned View Operations

[Right Analog Stick]: To look up/down/left/right (Change the view direction)

[Left Analog Stick]: To move forward/backward/left/right (Change the viewpoint)

[Back] Button

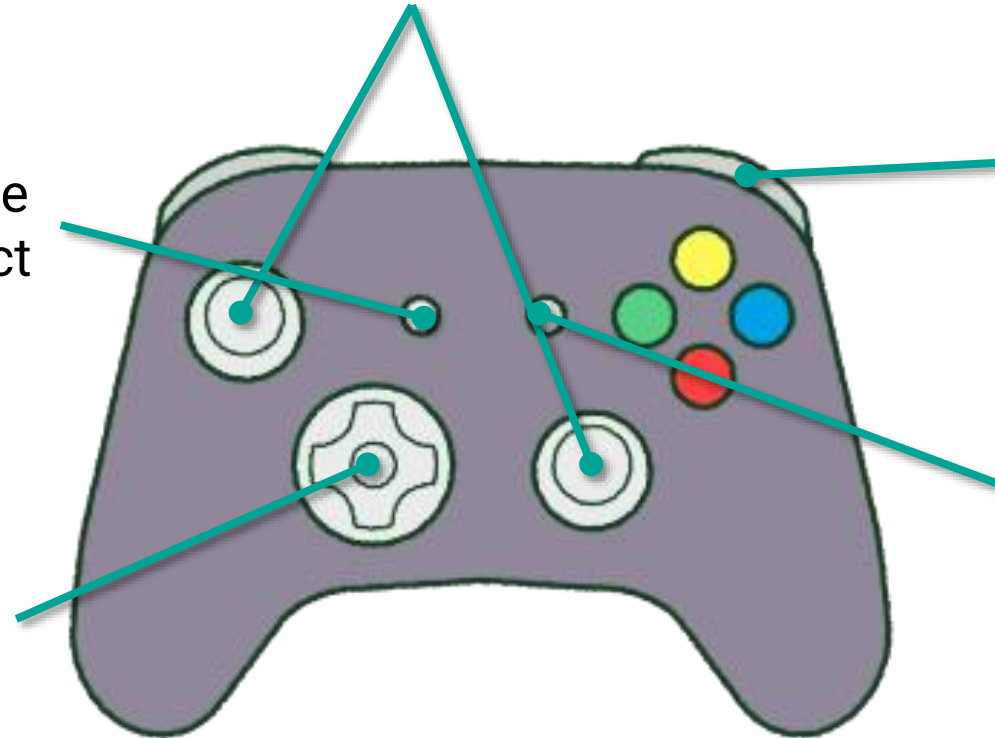
To move to the location where you can view the entire project (Change the viewpoint)

[D-pad: Left/Right]:

To apply a Scene

[D-pad: Up/Down]:

To change the display scale



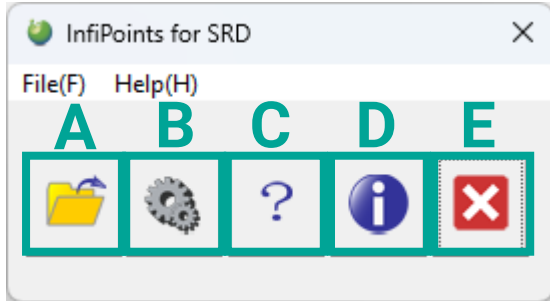
[RB]/[RT]:

To move up/down (Change the viewpoint)

[Start] Button

To move back to the initial location (Change the viewpoint)

Launcher Dialog



A. [Open Project]

To open an InfiPoints project

B. [Settings]

To open the [Settings](#) dialog

** Please refer to the next page for the details about the Settings dialog.*

C. [Open Help Document]

To open the Help document of InfiPoints for SRD

D. [About]

To view the version information of InfiPoints for SRD

E. [Close Application]

To close InfiPoints for SRD

InfiPoints for SRD

Display Precision

Display density

1.30 (num/pixel)

Point size

1.0

☒ Adjust automatically according to distance from viewpoint

Placement of Project

Display scale

1

Depth for 3D volumetric display

200 mm

Movement Speed

Move forward/backward

4 km/h

Move up/down

4 km/h

Rotate

45 deg/s

Acceleration ratio

3

Braking ratio

3

NOTE) This section is to set a standard speed for fully-tilted analog sticks.

General

☒ Load all data at once when opening a project

OK

Cancel

Apply

[Display density]

Real number between 0.01
to 2.0

Specify the display point size.
Check “Adjust automatically according to distance from viewpoint” option to display the points near the viewpoint larger and the distant points smaller.

Real number 1.0 or greater

[Display scale]

Specify the display scale of the project.
Set to 1.0 to display in full scale, and a value smaller than 1.0 to display in a reduced size.

Real number 1.0e-8 or greater

Specify the depth for the 3D volumetric display.
Set a greater value to increase the depth. Please note that it will be harder to view the objects near the viewpoint stereoscopically.

Real number 0.0 or greater

Settings Dialog – 2

Infipoints for SRD

Display Precision

Display density

1.30

(num/pixel)

Point size

1.0

☒ Adjust automatically according to distance from viewpoint

Placement of Project

Display scale

1

Depth for 3D volumetric display

200

mm

Movement Speed

Move forward/backward

4

km/h

Move up/down

4

km/h

Rotate

45

deg/s

Acceleration ratio

3

Braking ratio

3

NOTE) This section is to set a standard speed for fully-tilted analog sticks.

General

☒ Load all data at once when opening a project

OK

Cancel

Apply

Movement Speed

[Move forward/backward] * *Left analog stick*

Specify the movement speed for forward/backward. Real number greater than 0.0

[Move up/down] * *Right bumper / Right trigger*

Specify the movement speed for up/down. Real number greater than 0.0

[Rotate] * *Right analog stick*

Specify the movement speed for rotation. Real number greater than 0.0

[Acceleration ratio] * *[A] button*

Specify the acceleration ratio. Real number greater than 0.0

[Braking ratio] * *[B] button*

Specify the braking ratio. Real number greater than 0.0

General

[Load all data at once when opening a project]

Check this option to load the project data all at once when opening a project. When enabled, it will take a while to complete opening the project, but the drawing performance will be better. When disabled, it may take a while to complete drawing when viewing a new area.

Inquiries on Spatial Reality Display

A. [Open Project]

To open an InfiPoints project

B. [Settings]

To open the [Settings](#) dialog

** Please refer to the next page for the details about the Settings dialog.*

C. [Open Help Document]

To open the Help document of InfiPoints for SRD

D. [About]

To view the version information of InfiPoints for SRD

E. [Close Application]

To close InfiPoints for SRD