



**Elysium
InfiPoints®**



Elysium InfiPoints Operation Manual

Vol.3. Point Cloud Utilization - Modeling -

December 2023

Elysium Co. Ltd.

Index

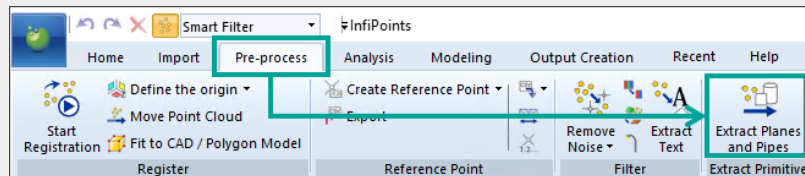
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1. Plane Modeling

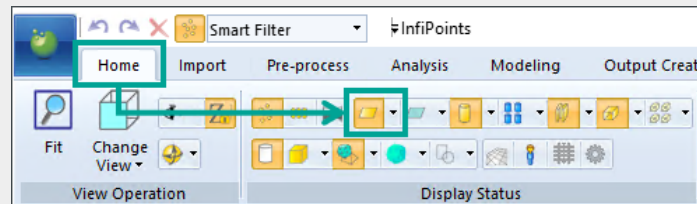
This section explains how to model equipment and frameworks by connecting planes that are automatically extracted by the Extract Planes and Pipes function/command.



Preparing for plane modeling

- If planes are not yet extracted, run [Extract Planes and Pipes] first. Refer to "Extracting Planes and Pipes" in "[InfiPoints Operation Manual Vol.1. Data Pre-processing](#)" for details.

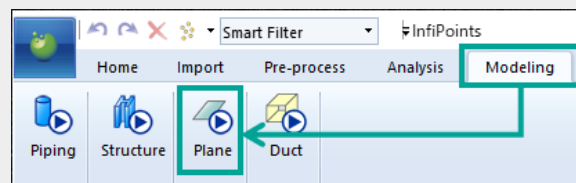


- Select [Home] tab > [Display Status] > [Show/Hide Planes] () to display the extracted planes.

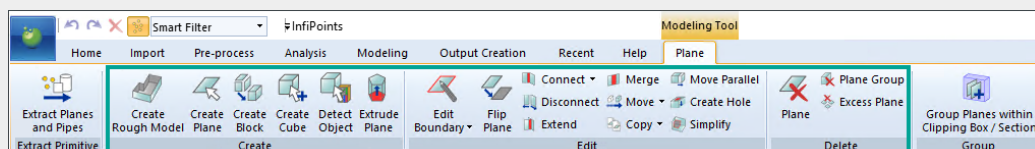


When selecting [Show/Hide Planes], you can toggle between [Show Planes] () and [Hide Planes] ().



- Select [Modeling] tab > [Start Modeling Plane Elements] from the Ribbon menu.

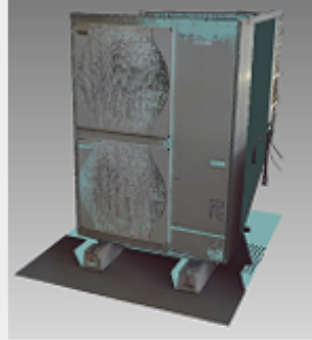
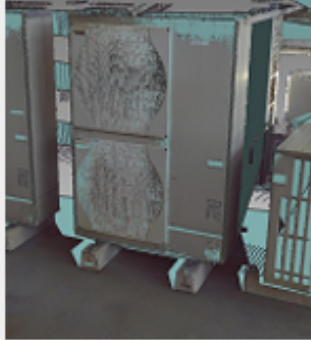


[Plane] tab appears. Users can perform plane modeling using functions in this tab.



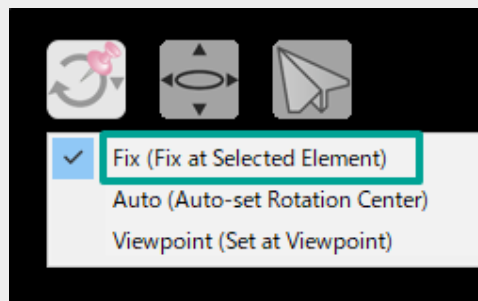
About the display area of the 3D View Window

- Limiting the display area by using the Clipping Box function can be useful when modeling an equipment partially. A Clipping Box can be created/edited with the [Create Clipping Box] () and the [Edit Box Section] () functions from the [Clipping] panel.



Changing/Fixing the rotating center of the 3D View Window


- Fixing the rotating center also can help change the viewpoint readily/smoothly. Set the rotating center with the [Fix (Fix at Selected Element)] function/command on the upper right side of the 3D View Window.

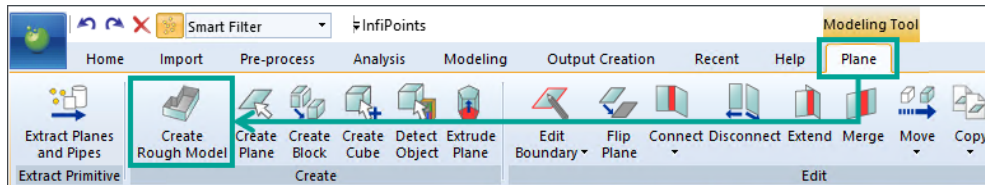


1.1. Creating Rough Models

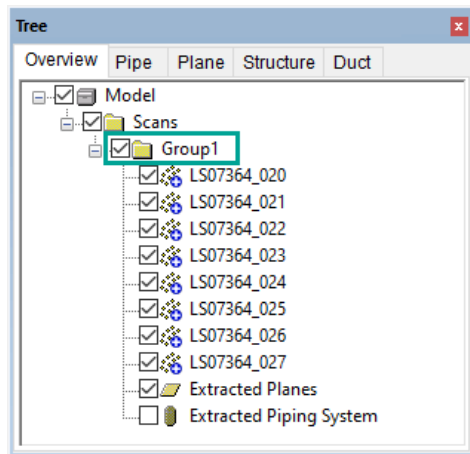
This chapter explains the procedure to create a rough 3D model automatically from point cloud data with scan index.

1.1.1. Auto-creating Rough Models

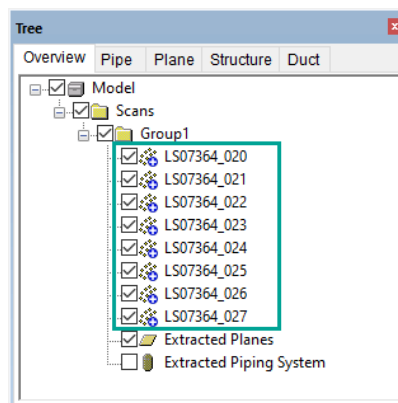
1. Select [Plane] tab > [Create] > [Create Rough Model] ().



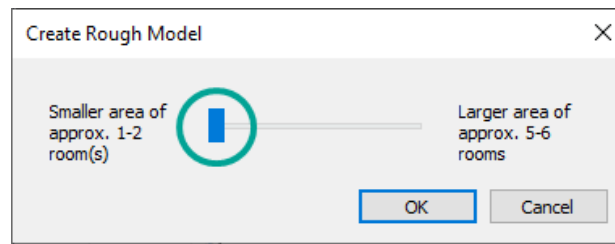
2. Select a point cloud group with scan index to create a rough 3D model from in [Tree (Overview)] panel.



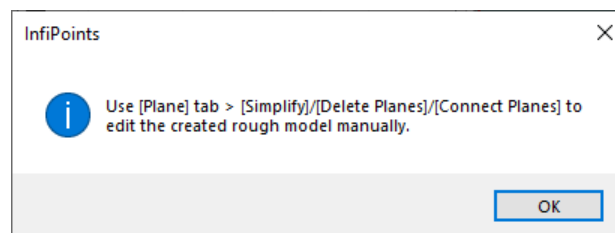
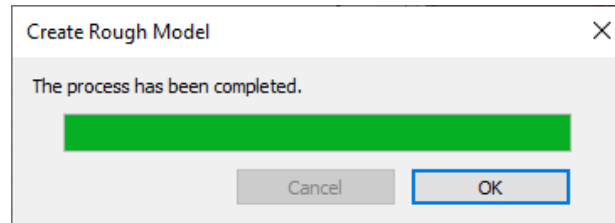
This requires the point cloud data with scan index. Please ensure that the point cloud with scan index in the selected group is set to shown in [Tree (Overview)] panel.



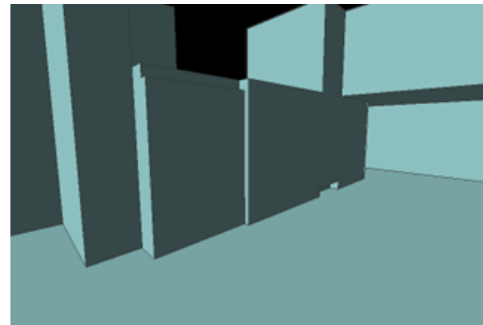
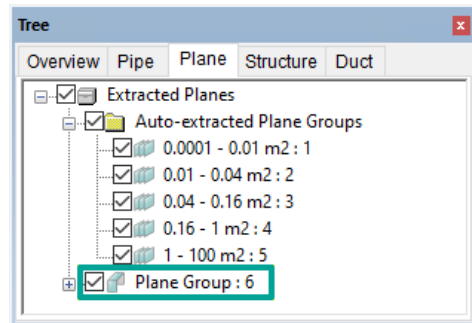
3. "Create Rough Model" dialog will appear. Move the slider based on the target space size, and click [OK]. A rough model creation will start.



4. The following dialog will appear upon the completion of a rough model creation. Click [OK].






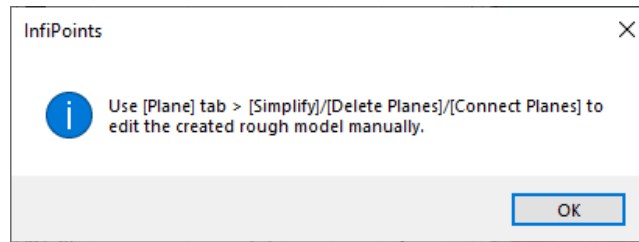
The rough model will be added to [Tree (Plane)] panel as "Plane Group".
(Right: Only the rough model is shown in "3D View" window.)




1.1.2. Editing Rough Models

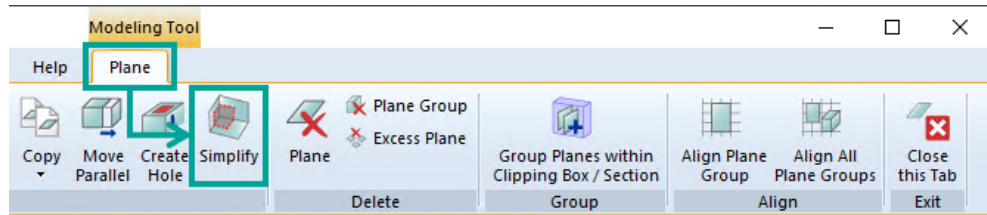
This section explains the procedure to edit the rough 3D models created with [Create Rough Model] as required using following commands.


- [Simplify] ()
- [Delete Planes] ()
- [Connect Planes] ()

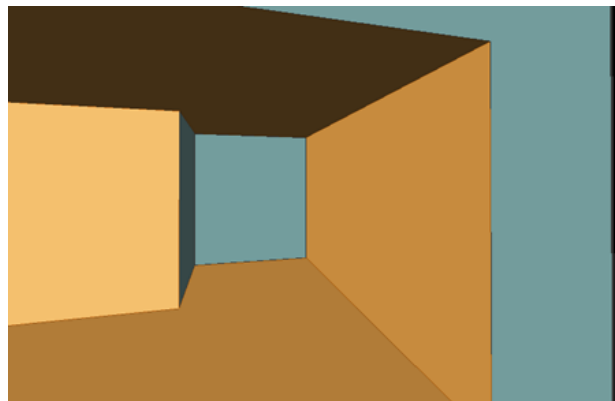


This section explains the procedure to edit the rough model with [Simplify] () as an example.

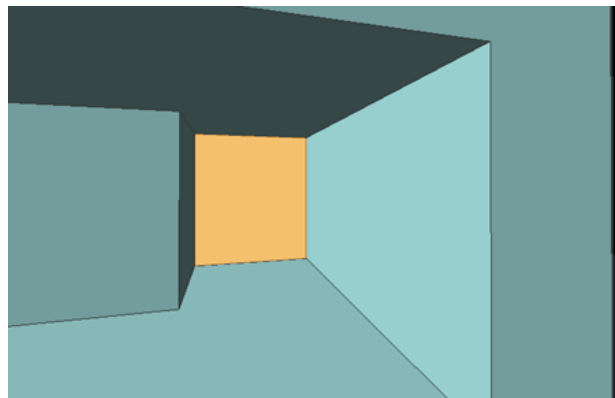
1. Select [Plane] tab > [Simplify] ().



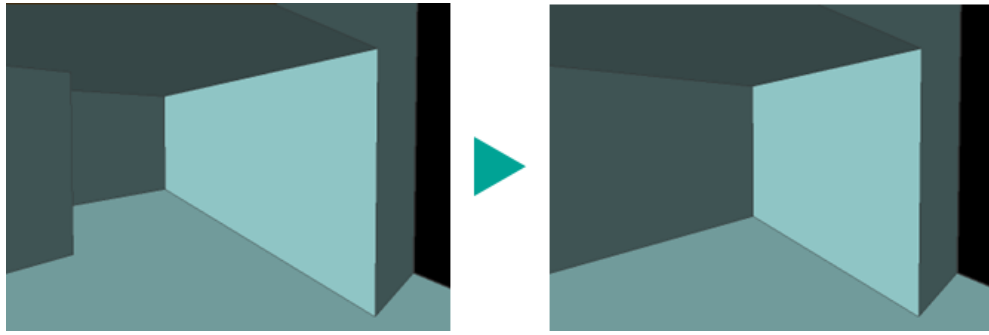
2. Select planes around the unnecessary details to remove in "3D View" window, and click [Done] ().



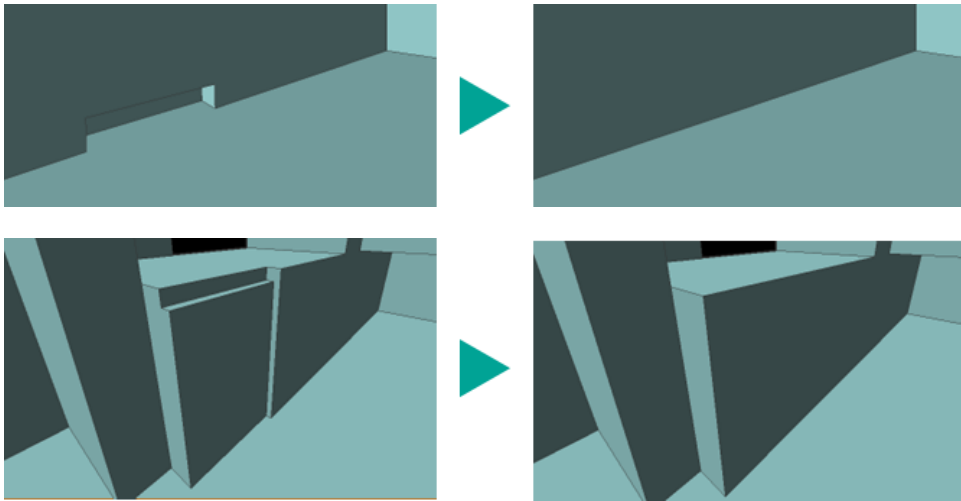
3. Select a plane that consists of the unnecessary details to remove in "3D View" window.




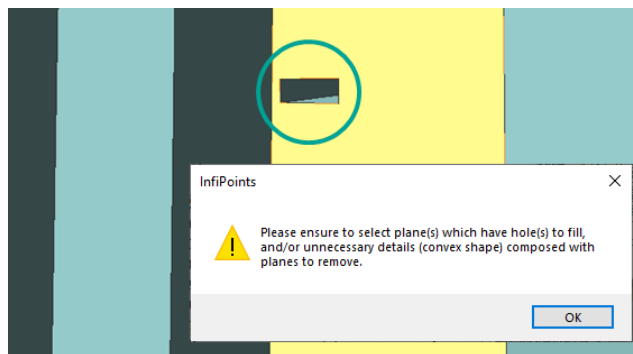
The unnecessary details surrounded by the selected planes will be removed.



■ Other Examples of Editing Rough Models



The following error message may appear when filling a hole on a plane with [Simplify] ().




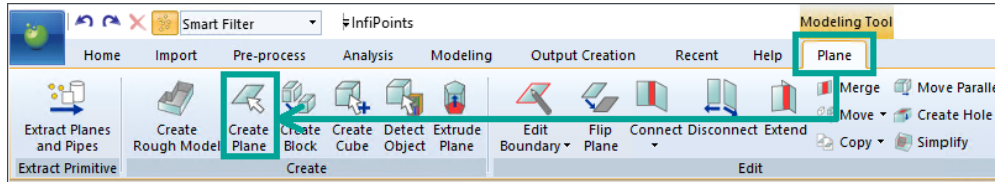
The plane(s) to remove are possibly connected to the plane(s) which do not consist of the target rough model. In such case, delete those plane(s), and try again.



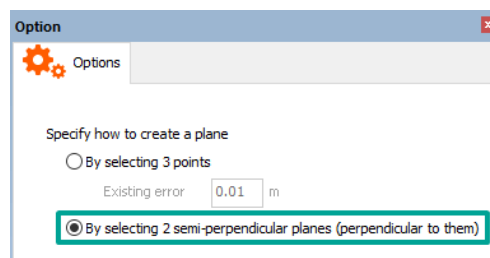
1.2. Creating Planes

1.2.1. Creating Planes

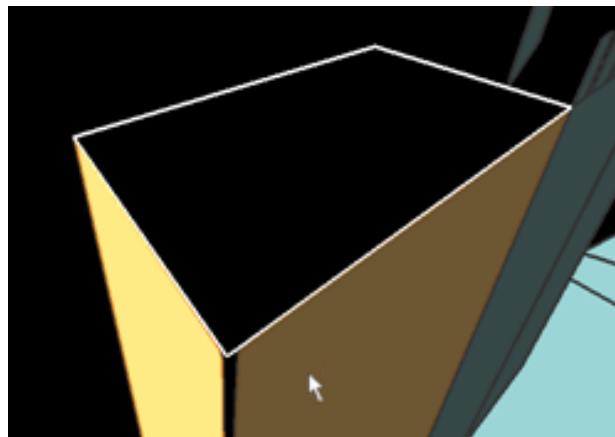
1. Select [Plane] tab > [Create Plane] ().



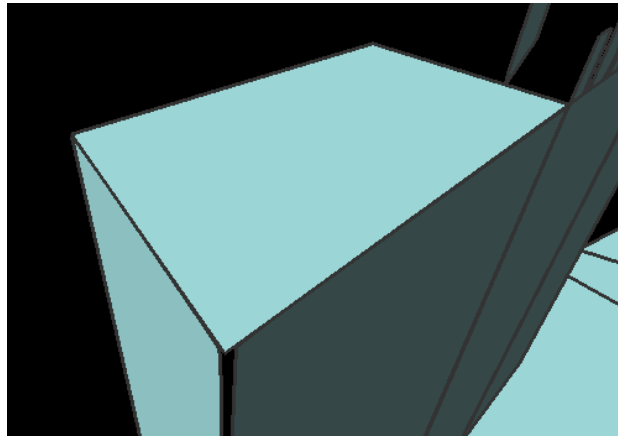
2. In [Option] panel, specify how to create a plane. In this case, select "By selecting 2 semi-perpendicular planes (perpendicular to them)".



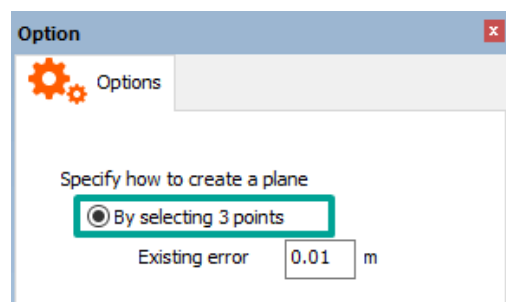
3. Select the first plane in "3D View" window. The plane that will be created can be previewed while selecting the second plane and moving the cursor over it.




4. Select the second plane, and a new plane will be created.




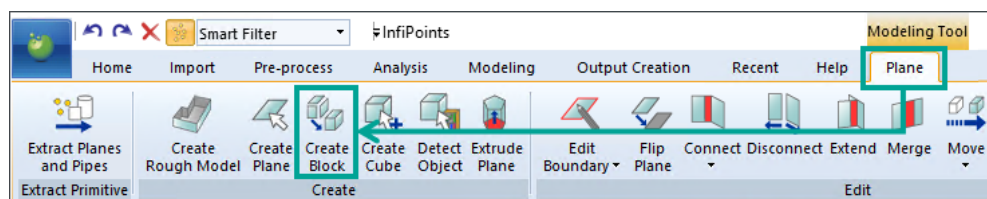
Create with "By selecting 3 points" option when the points for the object to create a plane are available.



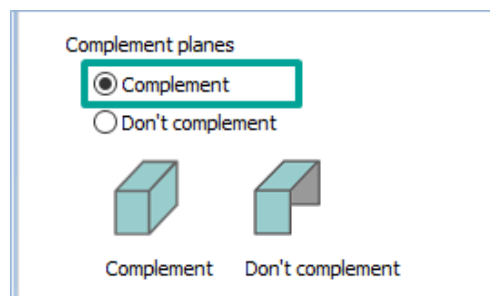
- Click [Cancel the selection and quit this function] () or press [Esc] key to exit the command.

1.2.2. Creating Blocks(Solid)

- Select [Plane] tab > [Create Block] ().





- Select "Complement planes" > "Complement" option in [Option] panel.

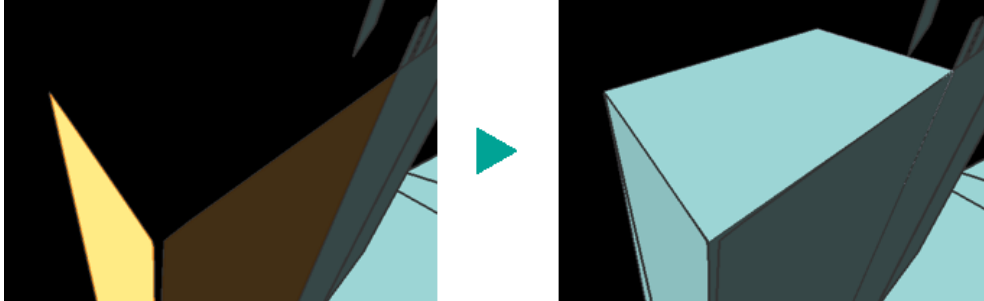



"Complement" option is to create a six-sided block for the objects which planes are not extracted for all sides.



Select "Don't complement" option to create a sheet model (), e.g., a plane with free edge(s).


3. Select two or more planes to form a block, and click [Done] ().
Six planes to form a block will be created at where the selected planes are.

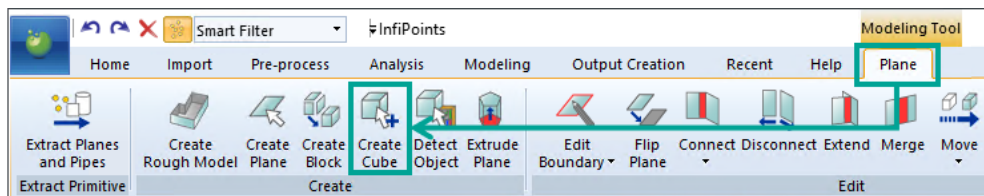


The result solid model without free edges will be added to [Tree (Plane)] panel as "Plane Group" .

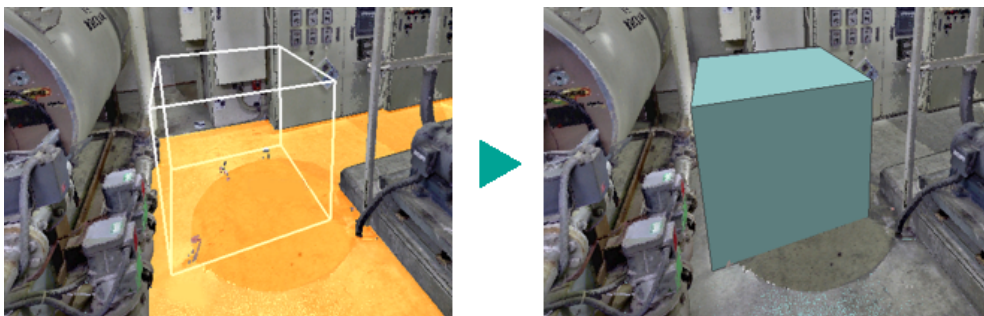
4. Click [Cancel the selection and quit this function] () or press [Esc] key to exit the command.


1.2.3. Creating Cubes

1. Select [Plane] tab > [Create Cube] ().




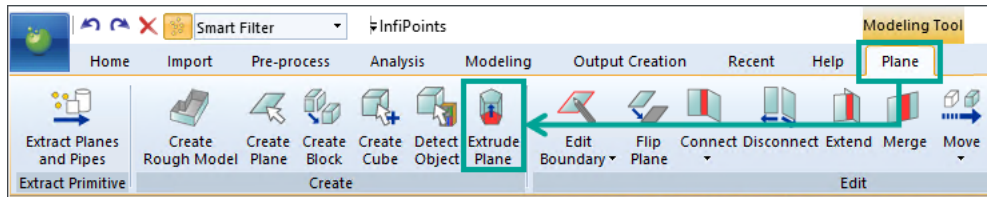
2. In the 3D View Window, select the plane at the position where you would like to create a cube. A cube will be created based on the size of the selected plane.



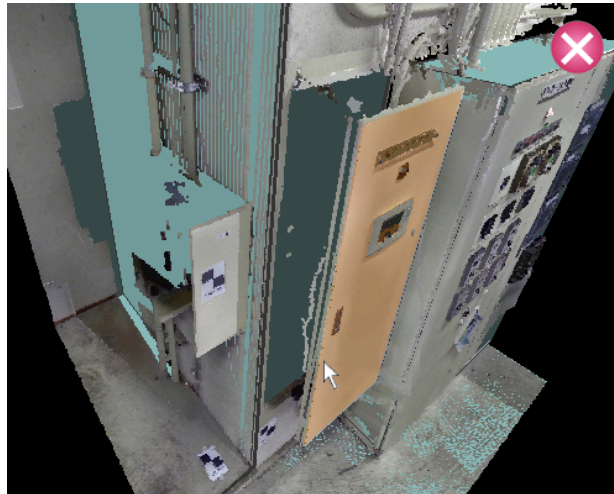
If you would like to change the size of the cube you created, you can do so by moving each plane using [Move Parallel] ().

1.2.4. Extruding Planes

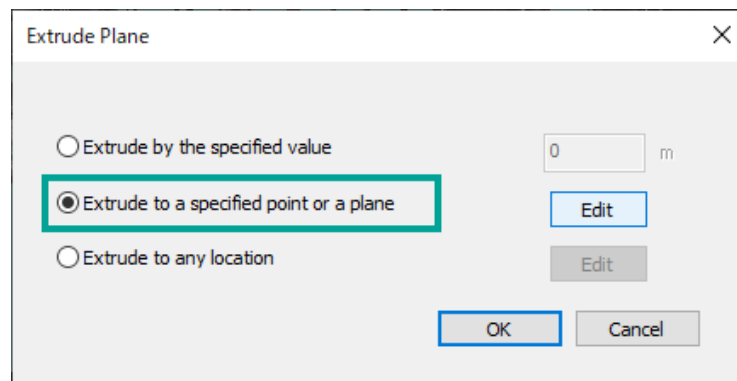
1. Select [Plane] tab > [Extrude Plane] ().



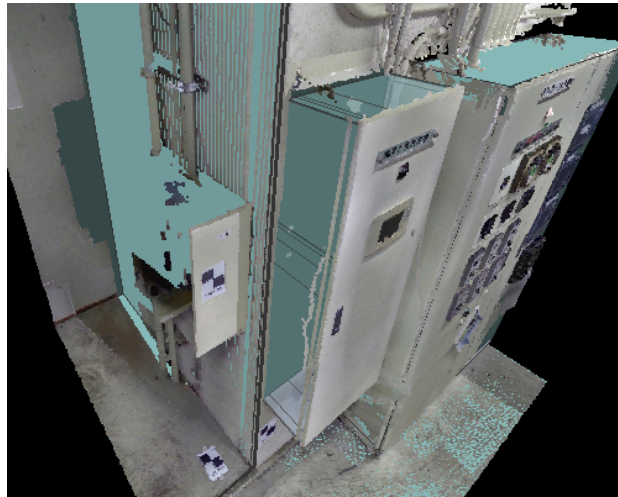
2. Select a plane to extrude in "3D View" window.



3. "Extrude Plane" dialog will appear. Select "Extrude to a specified point or a plane" option, and click [Edit].




4. Pick a plane to extrude to, and a preview of the extruded shape will be displayed on "3D View" window.

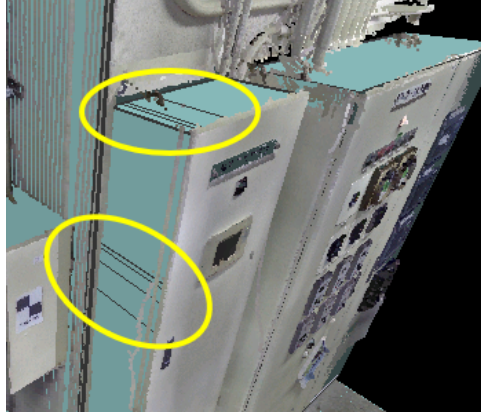


5. In "Extrude Plane" dialog, click [OK]. A solid extruded from the plane is created.

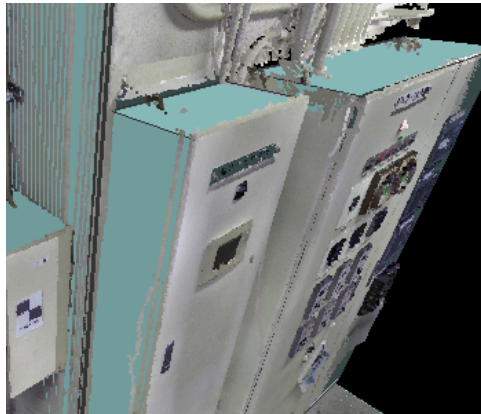



Note that side planes may get divided into multiple parts when extruding complicated planes. Simplify the shape of the plane first by using [Edit Plane Boundary] () to avoid this.

- Extrusion without editing the plane



- Extrusion after editing the plane

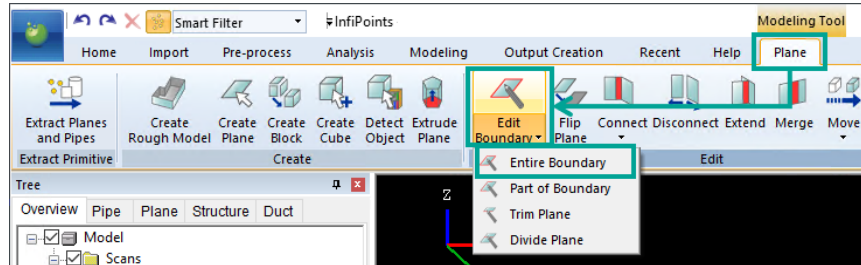


6. Click [Cancel the selection and quit this function] () or press [Esc] key to exit the command.

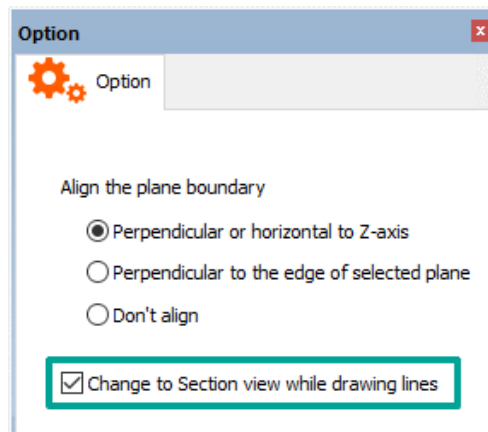
1.3. Editing Planes

1.3.1. Editing Plane Boundaries

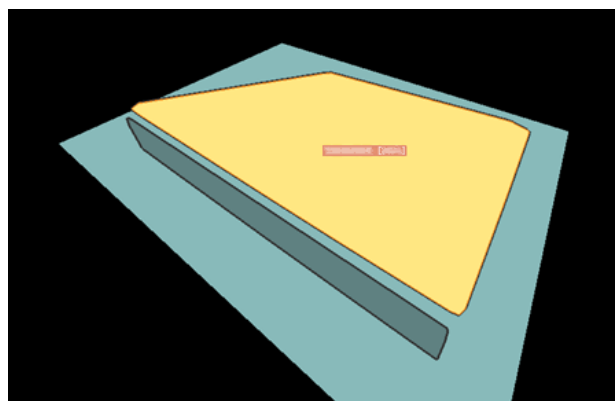
1. Select [Plane] tab > [Edit Boundary] > [Entire Boundary] ().




2. [Option] panel will appear. Specify whether to align the result boundary, and check "Change to Section view while drawing lines" option.

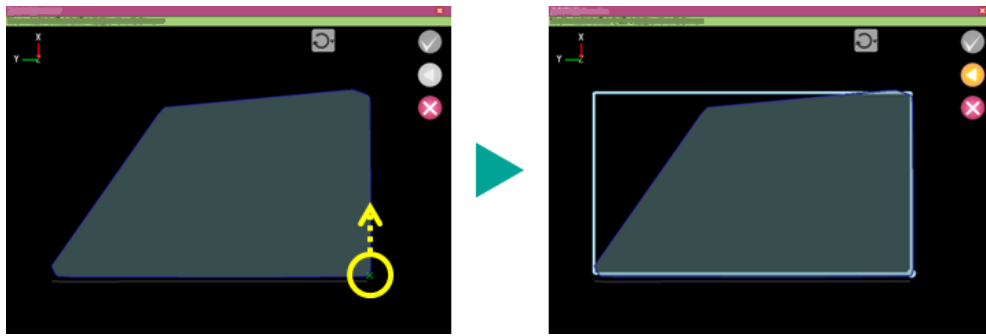


3. Select a plane which is not connected to any other planes.

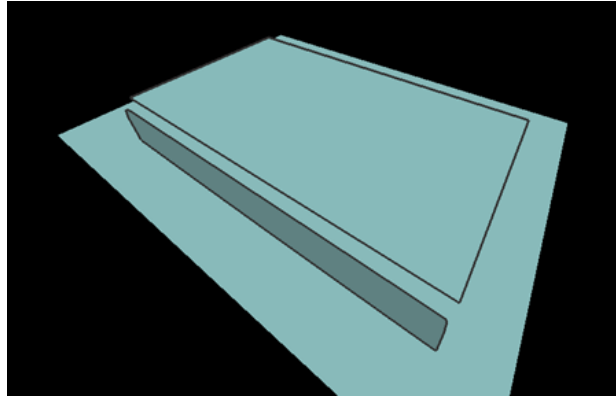


To edit the boundary of a plane which is connected to other planes, disconnect it with [Disconnect] () beforehand.

4. "3D View" window will switch to Section Mode. Draw a new boundary line by clicking at breakpoints in "3D View" window.



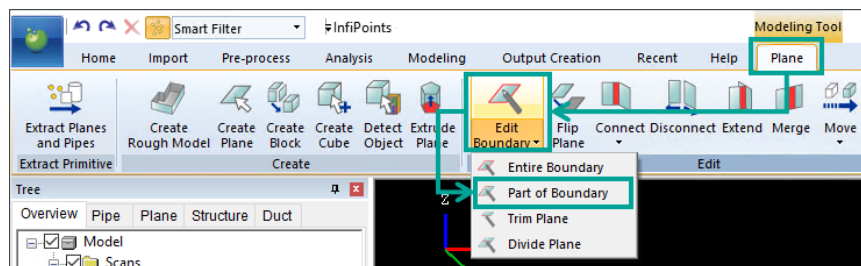
- Click at the start point to close the boundary, and the plane boundary will be updated.



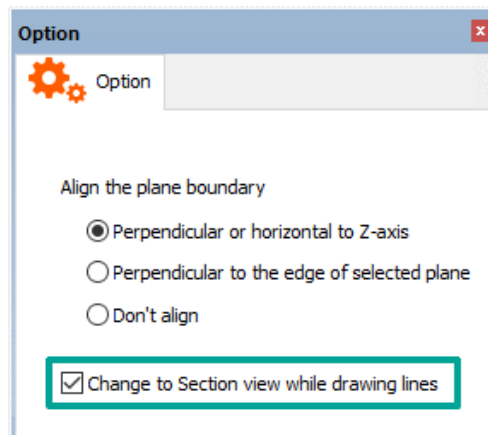
- Click [Cancel the selection and quit this function] () or press [Esc] key to exit the command.

1.3.2. Editing a Part of Plane Boundary

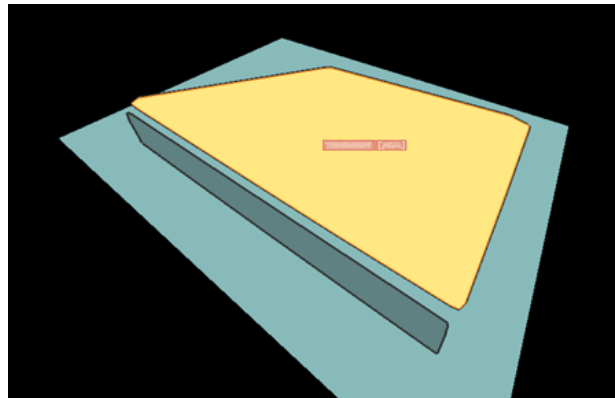
- Select [Plane] tab > [Part of Boundary] ().



- [Option] panel will appear. Specify whether to align the result boundary, and check "Change to Section view while drawing lines" option.



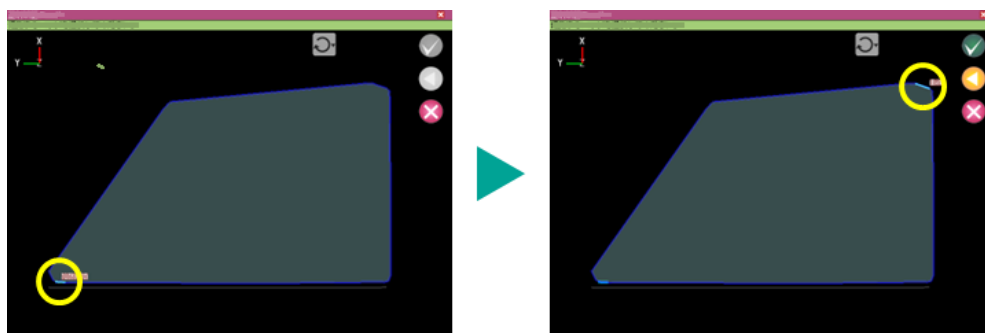
3. Select a plane which is not connected to any other planes.



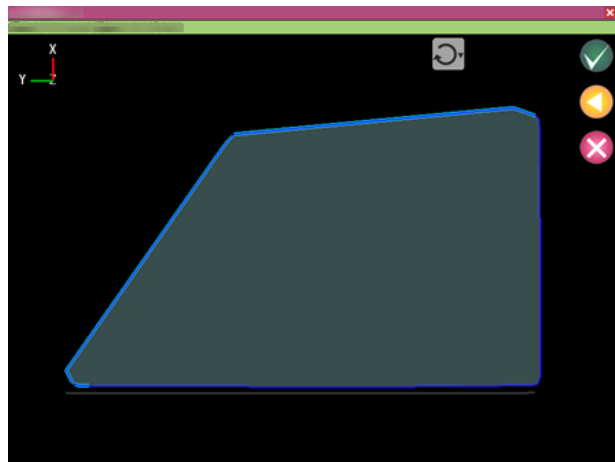
4. "3D View" window will switch to Section Mode. Select line segment(s) to edit in "3D View" window.



Select the start point and the endpoint, and the line segments in between will be auto-selected.



5. Selected line segments will be highlighted in light blue.
Confirm that the target is selected as intended, and click [Done] ().

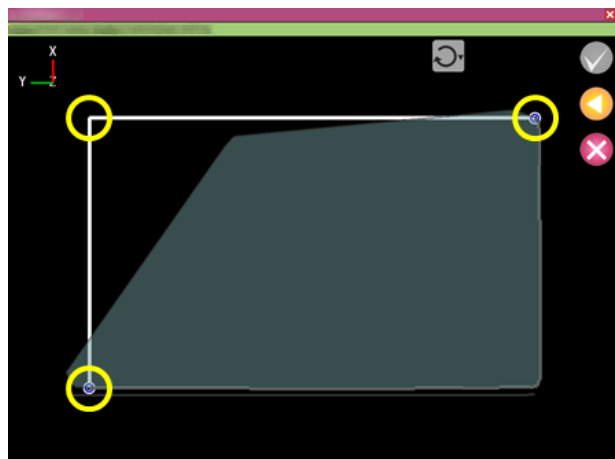


Boundaries which are not connected to already-picked one are not pickable.

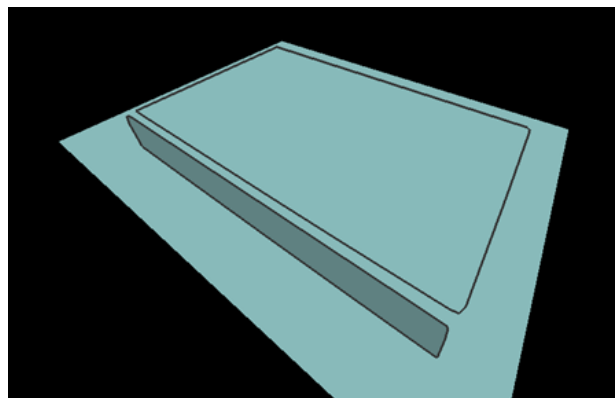
6. Draw a new boundary line by clicking at breakpoints in "3D View" window. Start at either of the blue circles.



The start point and the endpoint are marked with blue circles. Please ensure to start/end the boundary line at the blue circles.




7. Click at the other blue circle, and the plane boundary will be updated.

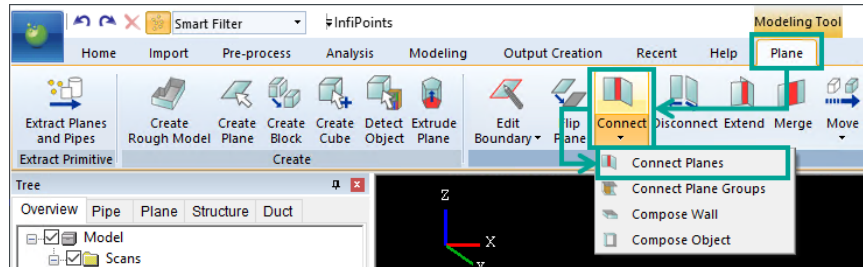



8. Click [Cancel the selection and quit this function] () or press [Esc] key to exit the

command.

1.3.3. Connecting Planes (by Selecting a Plane)

1. Select [Plane] tab > [Connect] > [Connect Planes] ().




2. Select two planes to connect in "3D View" window, and click [Done] ().
Selected planes will be extended and connected to each other.



Select three planes to connect the selected three planes.




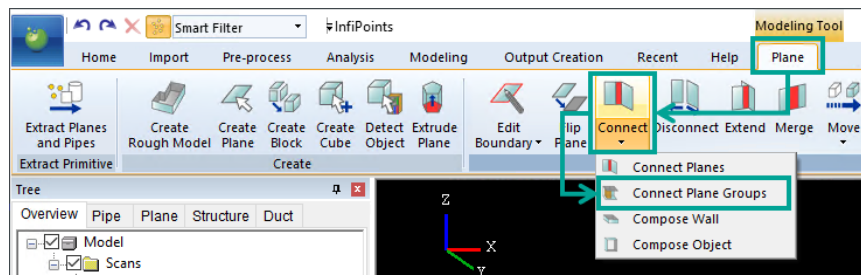
- You cannot connect planes if the orientations are not aligned. You can flip the orientations of planes with [Reverse Planes] ().
- You cannot use this functionality when neighboring planes do not exist. In such a case, create a plane first.

3. Click [Cancel the selection and quit this function] () or press [Esc] key to exit the command.

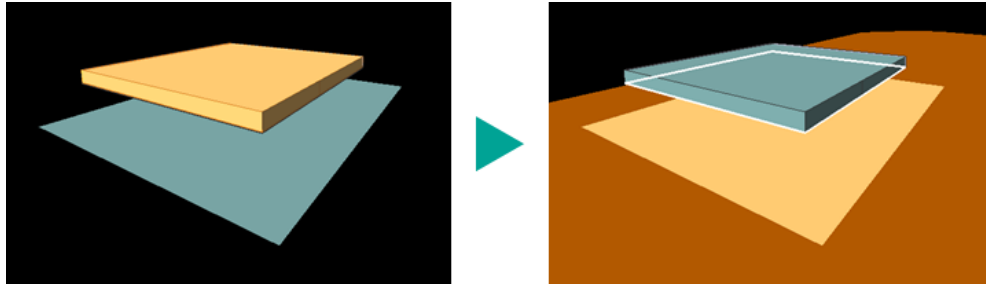
1.3.4. Connecting Planes (by Selecting Plane Group)

You can create a solid model by extending the surfaces of equipment toward walls and floors.

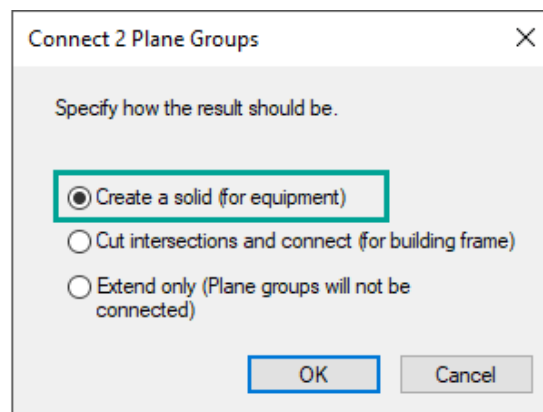
1. Select [Plane] tab > [Connect] > [Connect Plane Groups] ().



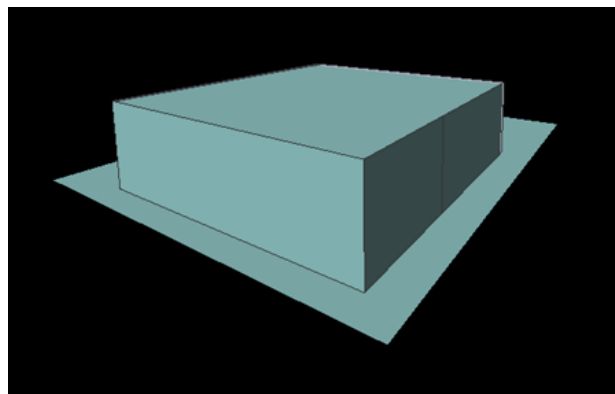
2. In the 3D View Window, select a Plane Group from equipment first, and then a Plane Group from a framework.



3. "Connect 2 Plane Groups" dialog will appear. Select "Create a solid (for equipment)" option, and click [OK].



A solid model will be created from the Plane Groups.



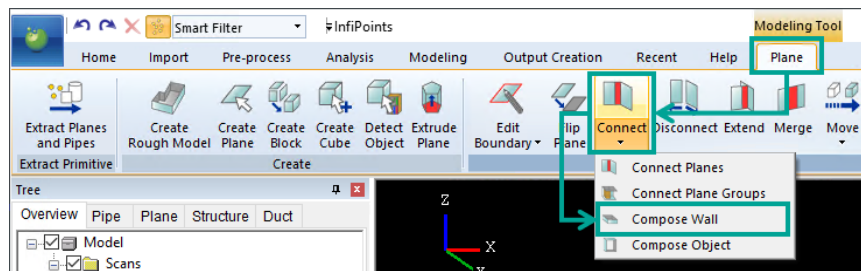


If you cannot select Plane Groups or fail to extend selected Plane Groups, make sure there are no unconnected thick edges left except for ones parallel to walls and floors. If there are any left, connect those first using the [Connect Planes] > [By 2 or 3 Planes] () option.

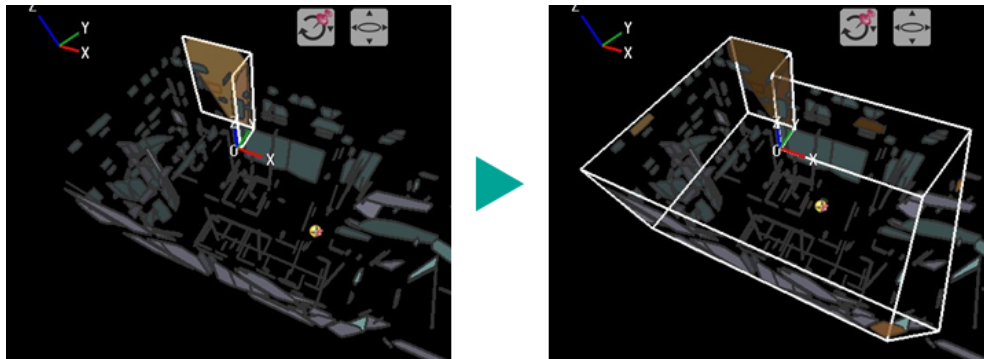
1.3.5. Connecting Planes (by Composing Wall)

Create a new plane group by connecting the planes at the wall, floor, and ceiling positions.

1. Select [Plane] tab > [Connect] > [Compose Wall] ().

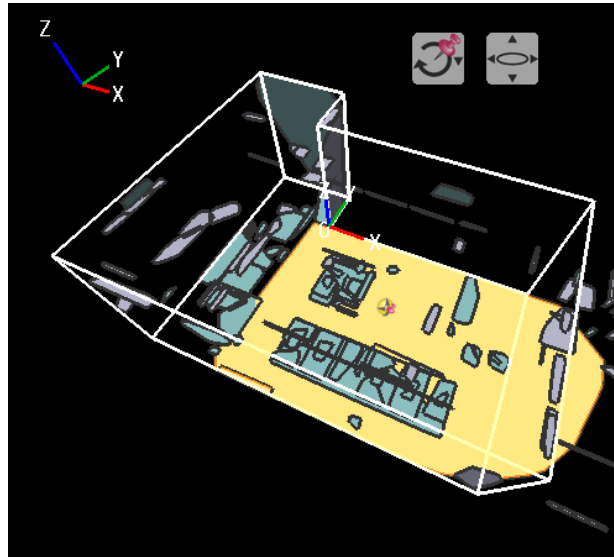



2. On "3D View" window, pick the planes positioned to surround an area(walls) in sequential order. After picking all the planes you want to connect, press [Done] ().



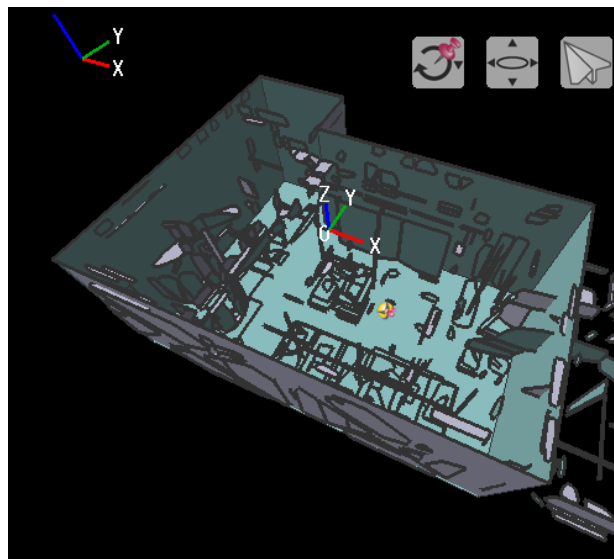
Please note that the planes should be selected in the order you want to connect them. Select a plane to preview it on "3D View" window.


3. When connecting the floor and the ceiling, select the planes in the order of floor, then ceiling, and press [Done] ().

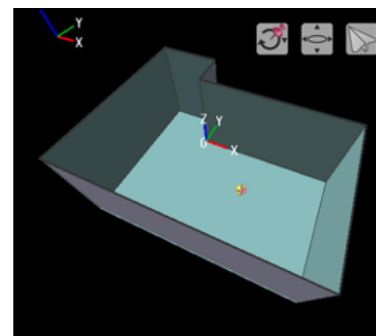
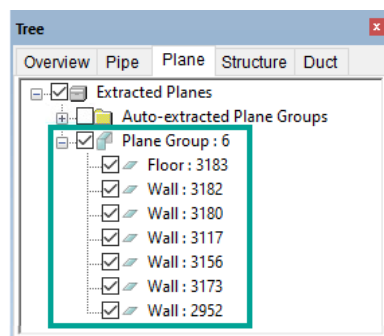


Please note that specifying the floor and the ceiling are optional. If you press [Done] () without specifying the floor or the ceiling, only the walls are created.

The new plane group is created.

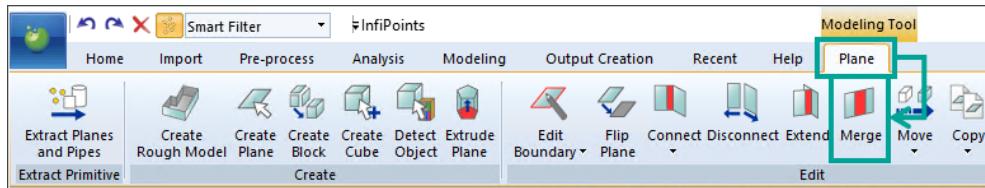



Please note that the planes connected by the function [Compose Wall] () will be named floor, ceiling, and wall, respectively.

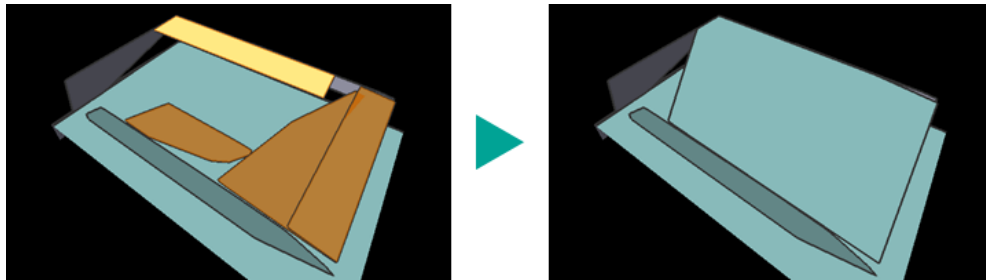



1.3.6. Merging Planes

1. Select [Plane] tab > [Merge] ().



2. Select planes to merge in "3D View" window, and click [Done] (). Selected planes will be merged into a single plane.




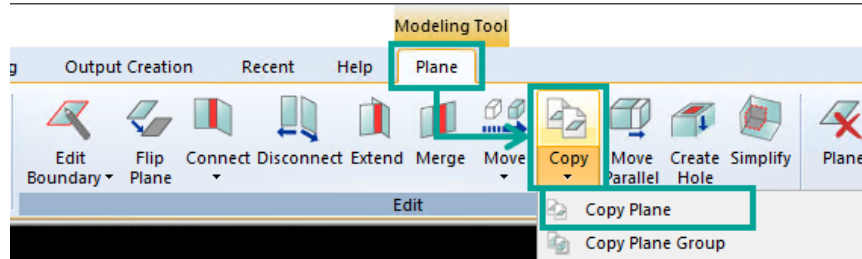
You can select multiple planes by using the [Area Selection Mode] (), or by dragging planes while holding down [Ctrl] key.

3. Click [Cancel the selection and quit this function] () or press [Esc] key to exit the command.

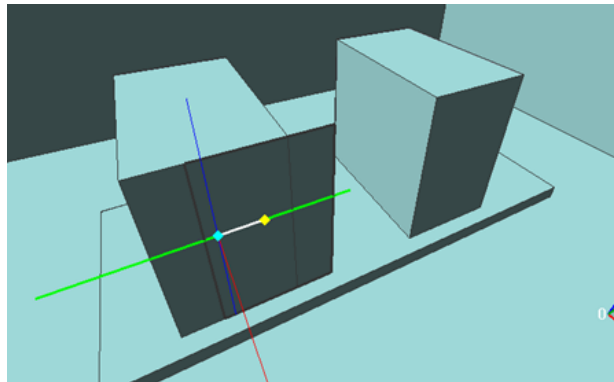
1.4. Copying/Moving Planes

1.4.1. Copying Planes

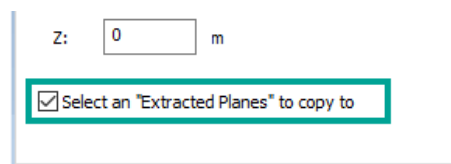
1. Select [Plane] tab > [Copy Plane] ().



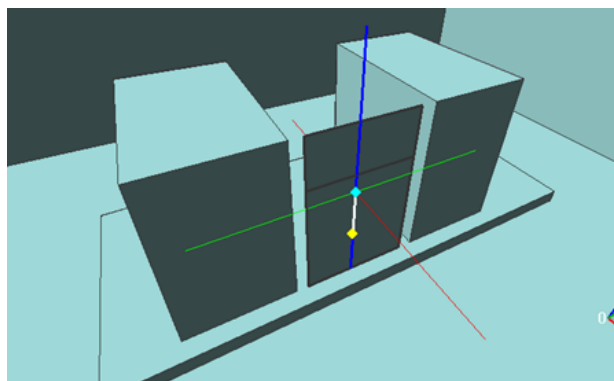
2. Select a plane to copy in "3D View" window. A guide will appear for the selected plane.



"Select an "Extracted Planes" to copy to" option will be displayed in [Option] panel when there are multiple sets of "Extracted Planes" in [Tree (Overview)] panel. Check this option to specify the "Extracted Planes" to copy to.



3. Move the cursor along the guide, and left-click to fix the position.

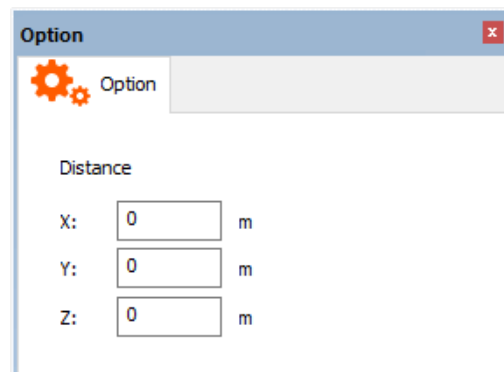




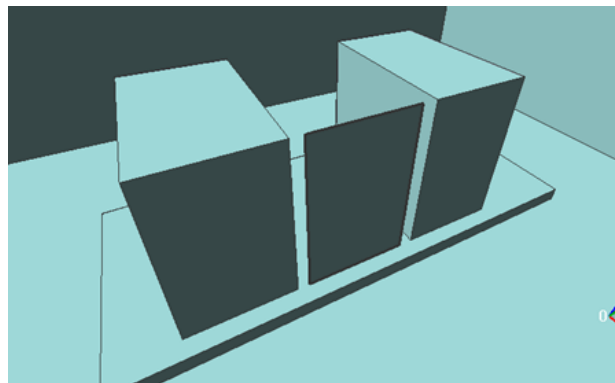
The guide axes correspond to the XYZ direction of the current coordinate system.



You can also move by specifying the values in [Option] panel.



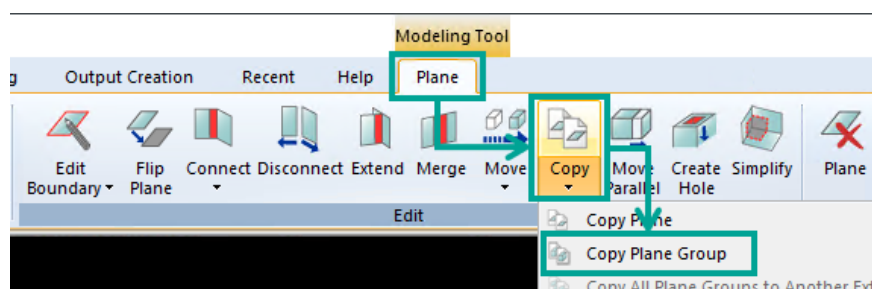
- To continue copying another plane, click [Done] (✓).
Click [Cancel the selection and quit this function] (✗) or press [Esc] key to exit the command.



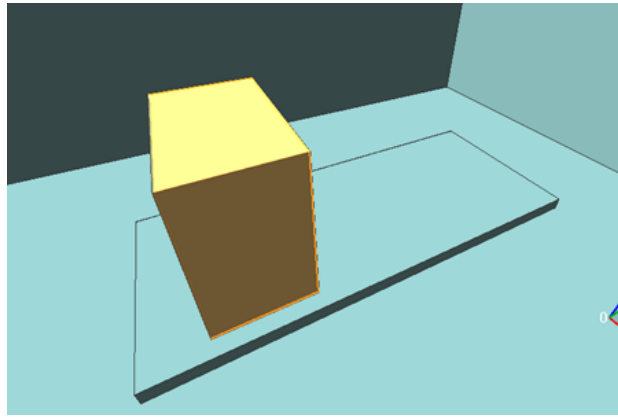
The direction of the copied plane can be aligned with other planes by selecting [Edit] > [Flip Plane] (↔).

1.4.2. Copying Plane Groups

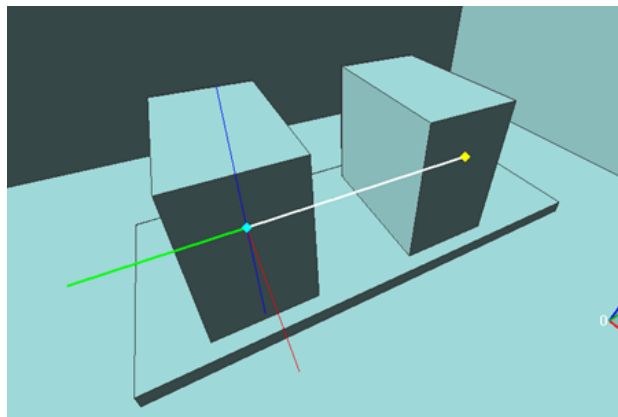
- Select [Plane] tab > [Copy Plane Group] (📄).



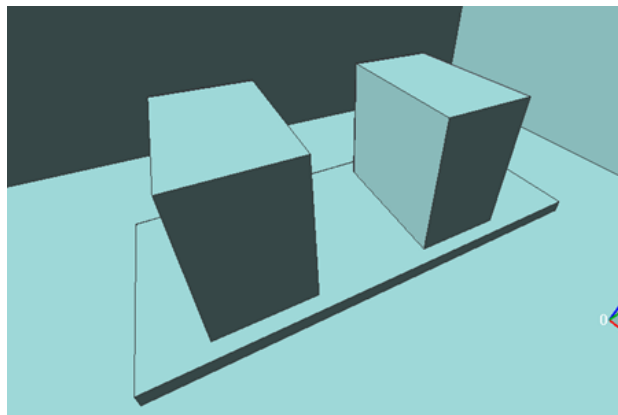
- Select plane group(s) to copy in "3D View" window, and click [Done] (✓).




3. The guide will appear for the selected plane group(s) at the last-clicked location. Move a copy along the guide axes, and left-click to place the copy.

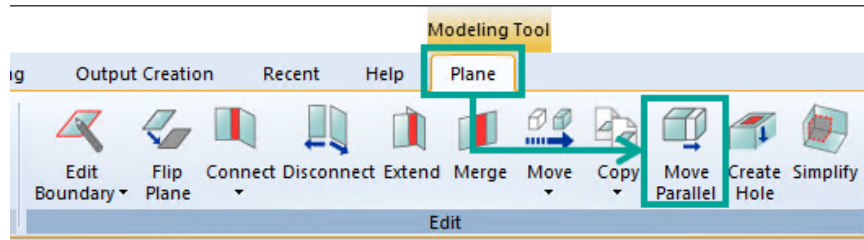


4. Click [Done] (✓) to continue copying plane groups. Click [Cancel the selection and quit this function] (✖) or press [Esc] key to exit the command.

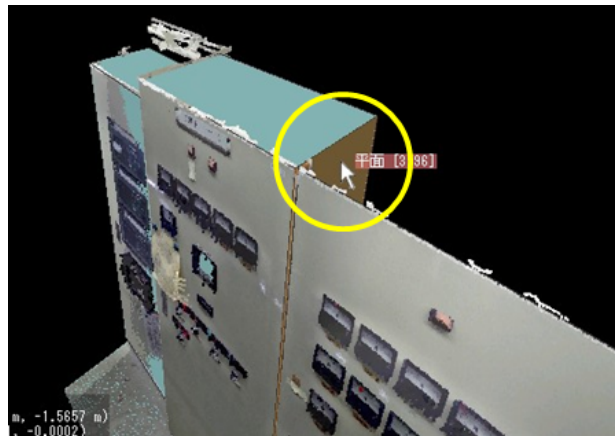


1.4.3. Moving Planes Parallel

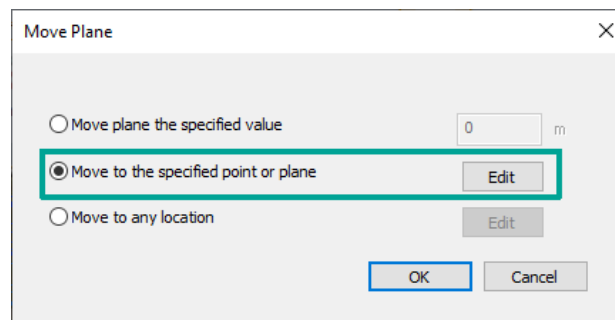
1. Select [Plane] tab > [Move Parallel] ().



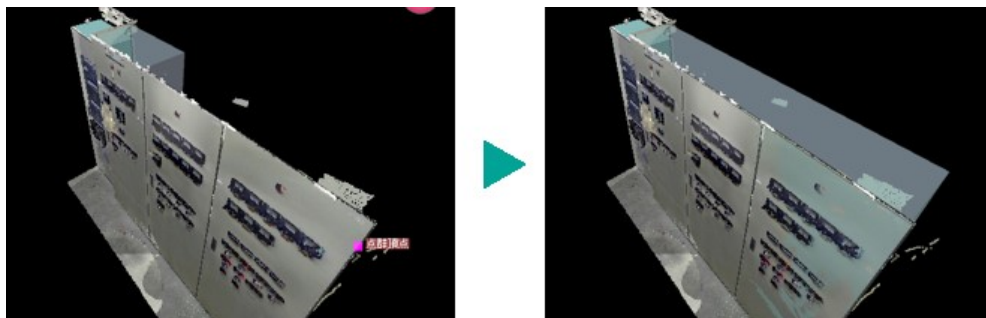
2. Select a plane to move in "3D View" window. "Move Plane" dialog will appear.



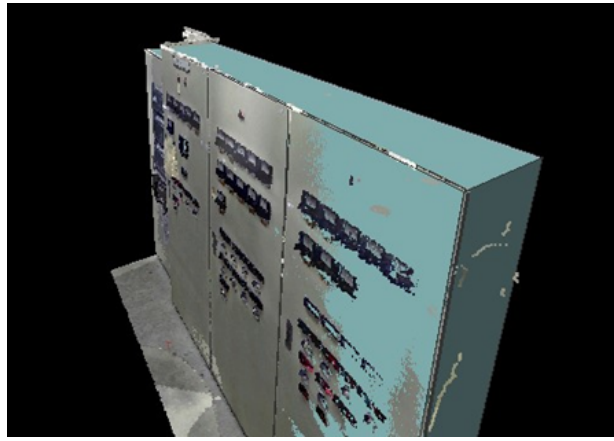
3. Select "Move to specified point or plane" option, and click [Edit].



4. Select a plane in "3D View" window to specify the destination. A result preview will be shown in "3D View" window.

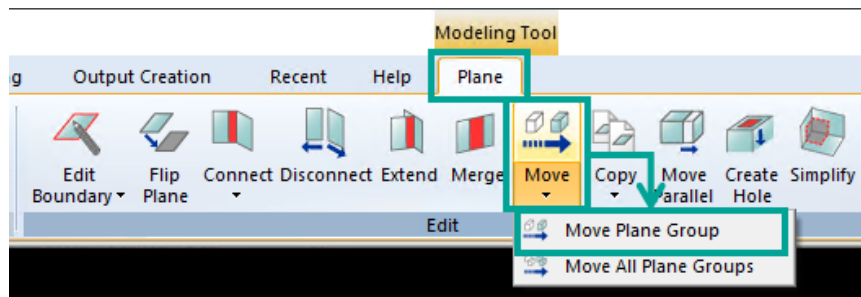


5. Click [OK] in "Move Plane" dialog if the result looks good, and the plane will be moved to the specified location.

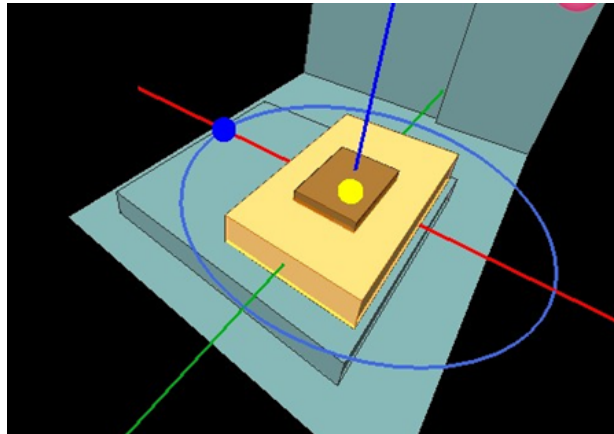


1.4.4. Moving Plane Groups

1. Select [Plane] tab > [Move Plane Group] ().

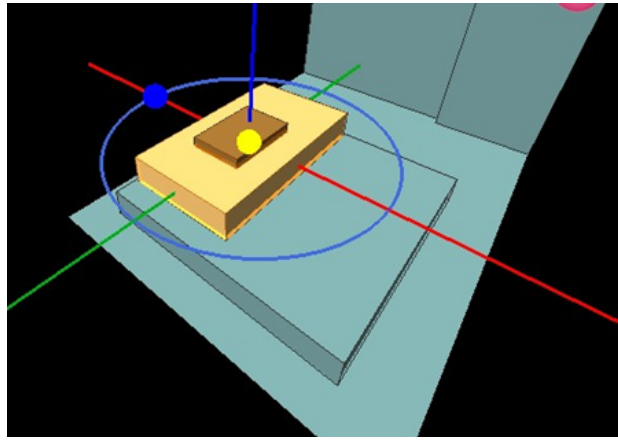


2. Select plane group(s) to move in "3D View" window. The handles will appear for the selected plane group(s).

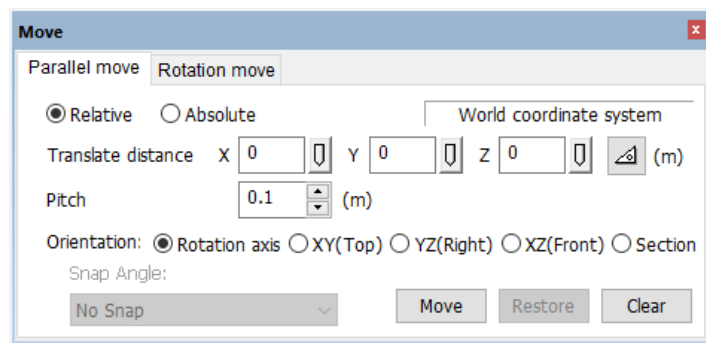



It is not possible to select only a part of the planes from a plane group.

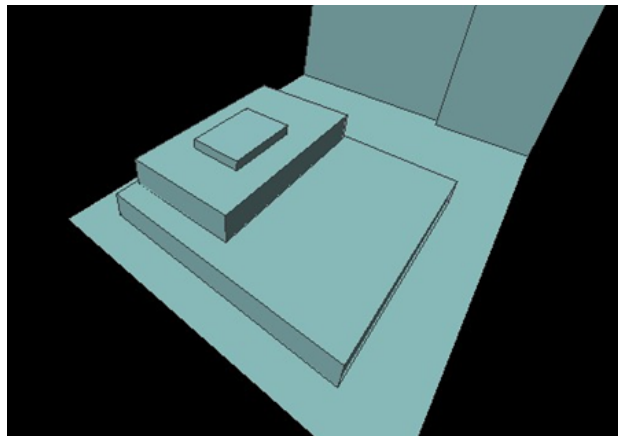
3. Drag the handles to move the selected plane group(s).



You can also move by specifying the values in [Move] panel. Please refer to [Move] in [Elysium InfiPoints Operation Manual Vol.2. Point Cloud Utilization - Simulation & Data Utilization](#) for the operation in [Move] panel.



4. Click [Cancel the selection and quit this function] () to finalize the move and exit the command.

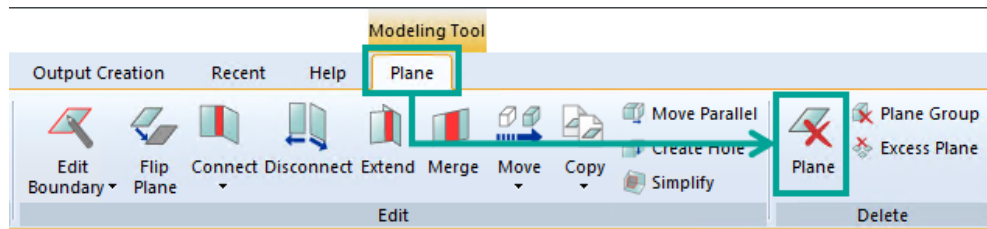


1.5. Deleting Planes

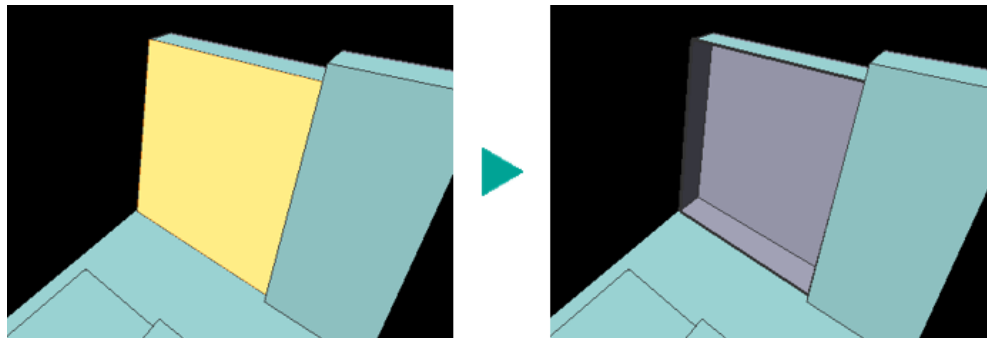
[Extract planes and pipes] will automatically extract detailed planes and pipes from point cloud data. You can remove unnecessary planes and pipes with the filtering functionality before exporting the data to other software packages in order to increase efficiency of post-processes.

1.5.1. Deleting Planes

1. Select [Plane] tab > [Delete] > [Plane] ().



2. Select the plane you would like to delete in the 3D View Window. The selected plane will be deleted.

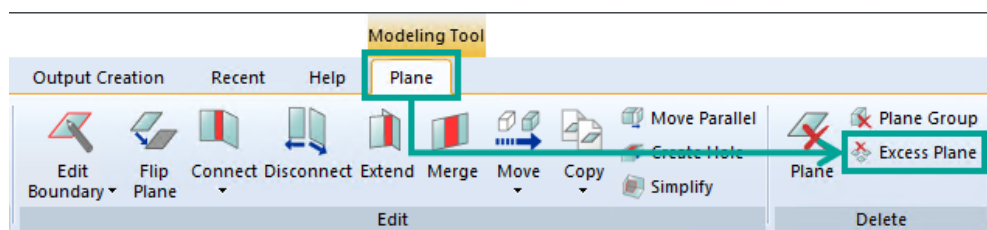


If you want to delete the entire plane group, use [Plane Group] () instead of [Plane].

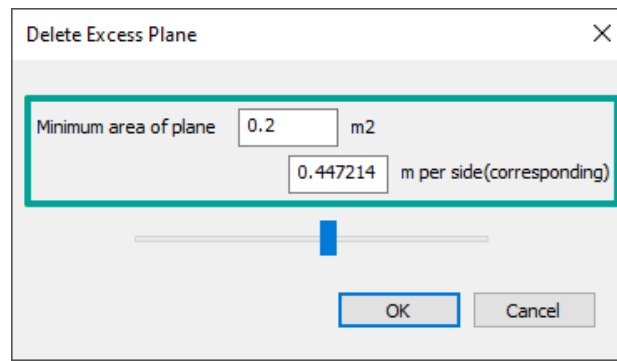
3. Click [Cancel the selection and quit this function] () or press [Esc] key to exit the command.

1.5.2. Deleting Unnecessary Planes Collectively

1. Select [Plane] tab > [Delete] > [Excess Plane] ().

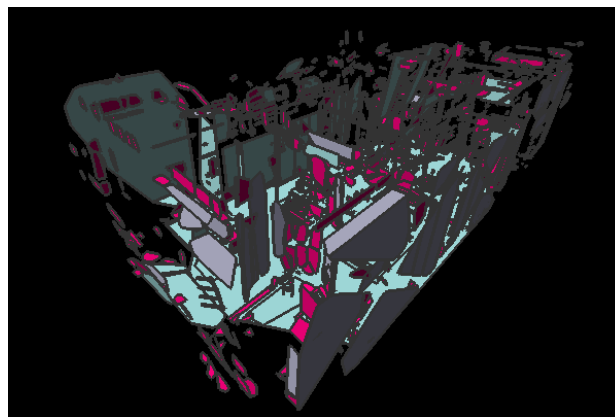


2. Specify [Minimum area of plane] in the "Delete Over-extracted Planer Elements" dialog.

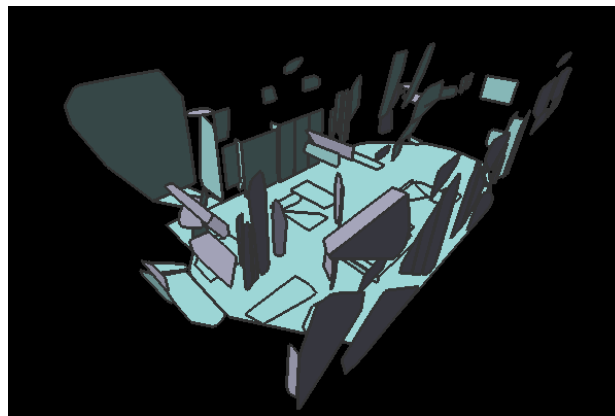


You can change the value with the slide bar.

The planes to be deleted are highlighted in red in the 3D View Window.




3. Click [OK] and the planes will be deleted.

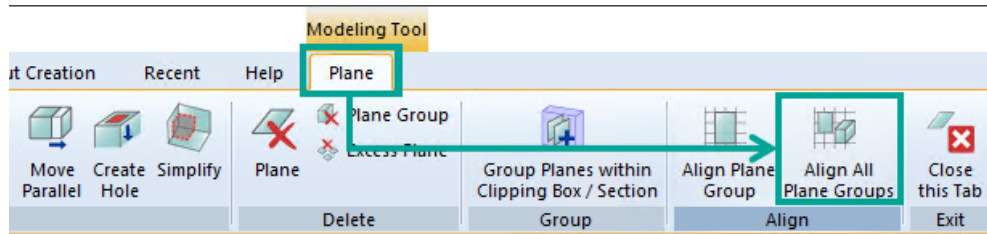


1.6. Aligning Planes

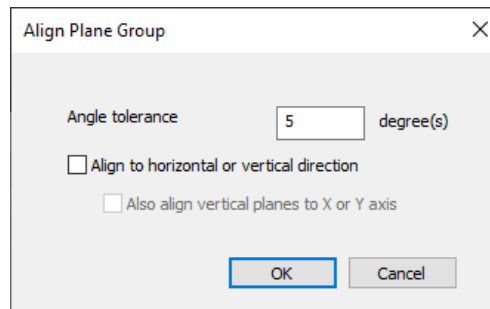
This function will align planes within a Plane Group in parallel or perpendicular to each other.

1.6.1. Aligning the entire planes within a plane group

1. Select [Plane] tab > [Align] > [Align All Plane Groups] ().

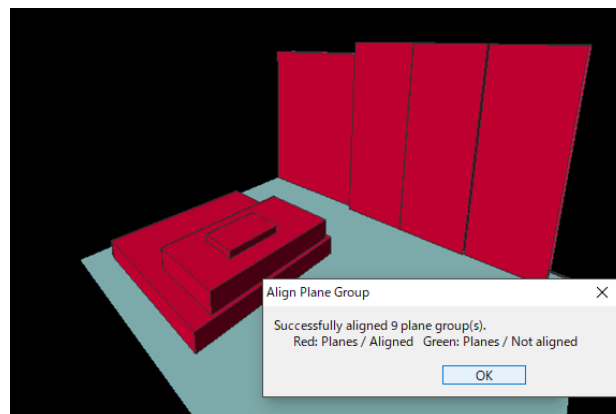


2. "Align Plane Group" dialog will appear. Set the angle tolerance and the alignment options and click [OK].




When the [Align to horizontal or vertical direction] option is enabled, alignment will be adjusted parallel/perpendicular to the Z-axis of the world coordinate system.

All the planes in the plane groups will be aligned based on the criteria specified in the dialog.



Planes automatically extracted by [Extract planes and pipes] are not subject to alignment.



Use [Align Plane Group] () if you would like to align only the ones you select.

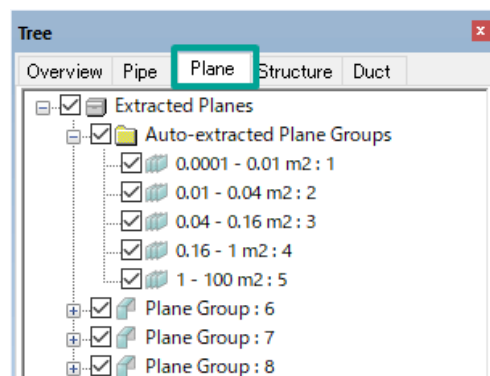
1.7. Editing the Tree Structure of Planes

The configuration of planes can be checked on the [Tree (Plane)] panel. This can be useful in cases such as:

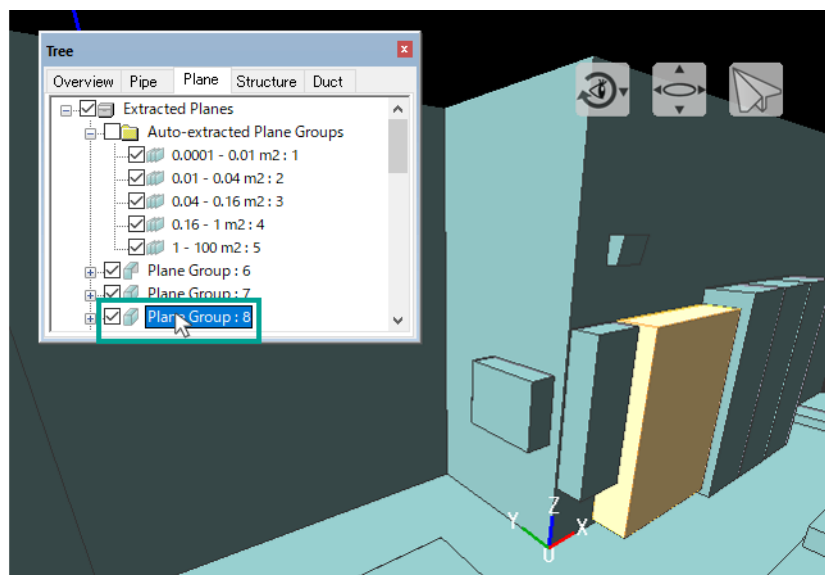
- To group multiple pieces of equipment together.
- To classify plane groups by category (framework, equipment, etc.).
- To switch show/hide status with a single-click when exporting CAD format files.

1.7.1. Checking Planes with the [Tree (Plane)] Panel

- You can check the configuration of planes/plane groups in the model with the [Tree (Plane)] panel.

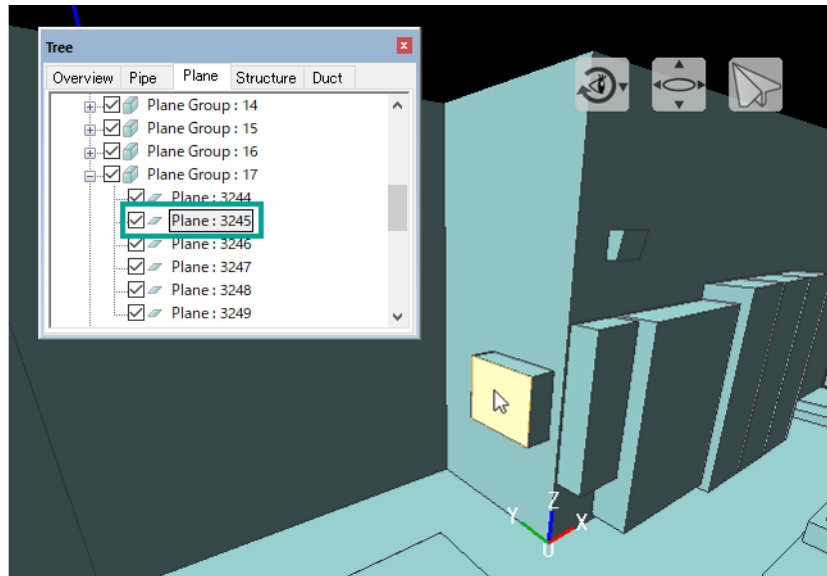


- By selecting planes/plane groups in the tree, corresponding planes/plane groups in the 3D View Window will be highlighted.
 - When a plane group is selected on [Tree (Plane)] panel

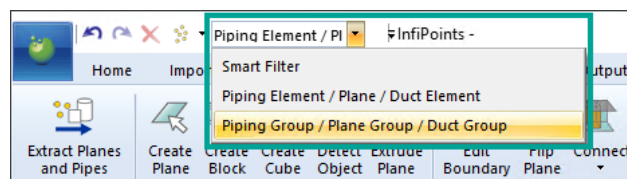


Conversely, by selecting a plane or plane group in the 3D View Window, corresponding planes/plane groups in the tree will be highlighted.

- When a plane is selected on "3D View" window

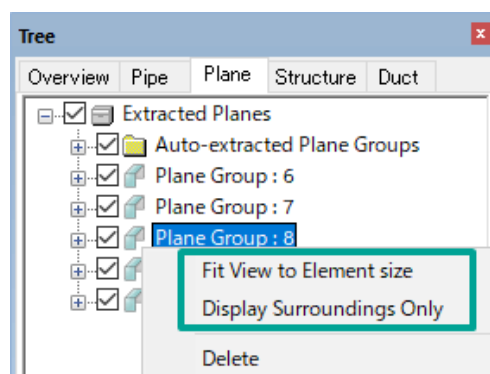


- Switching the pick filter to either [plane] or [plane group] may help make selection easier.

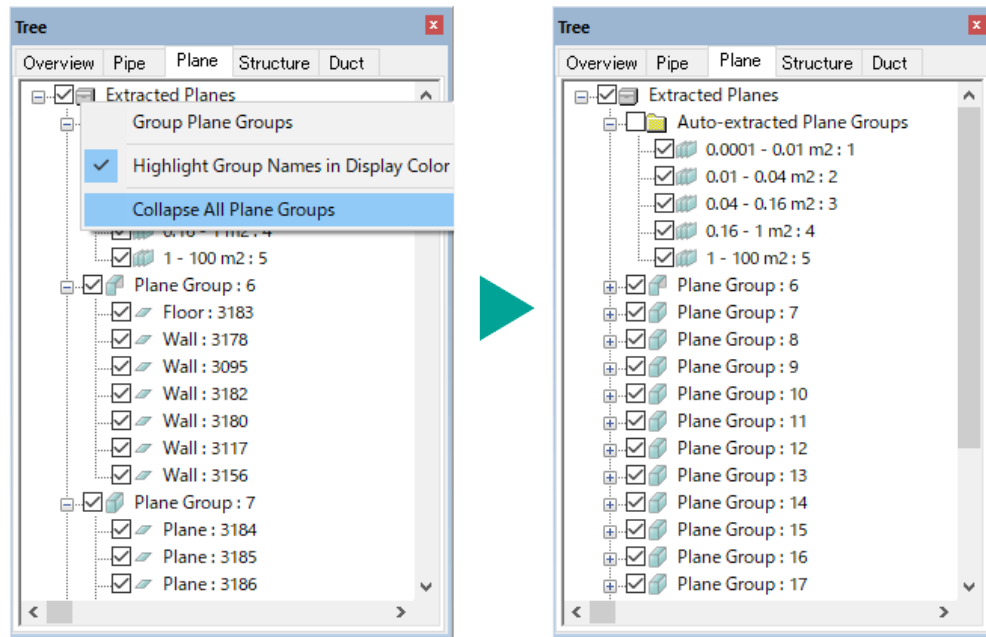


- You can select multiple planes by pressing down the [Shift] or [Ctrl] keys while making the selection.

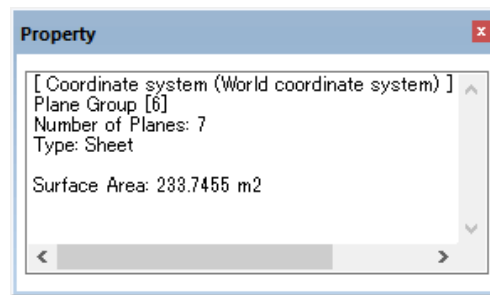
- To view the point cloud around the selected plane, right-click on a plane element or a plane group in [Tree (Plane)] panel, and select [Fit View to Element size] or [Display Surroundings Only] from the context menu.



- Right-click on an element in [Tree (Plane)] panel, and select "Collapse All Plane Groups" from the context menu to close the entire plane groups.

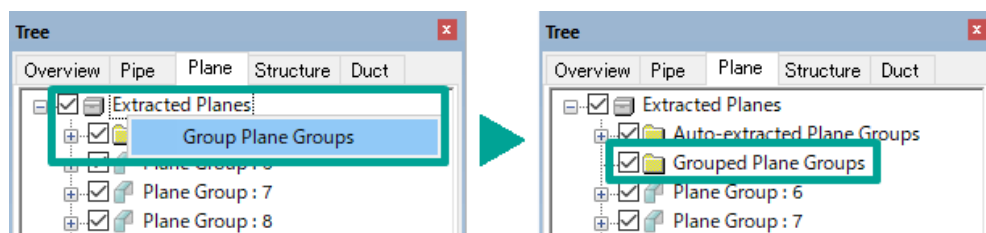


- In the [Property] panel, you can check the properties of a plane, such as the coordinates of a vertex and the normal direction.

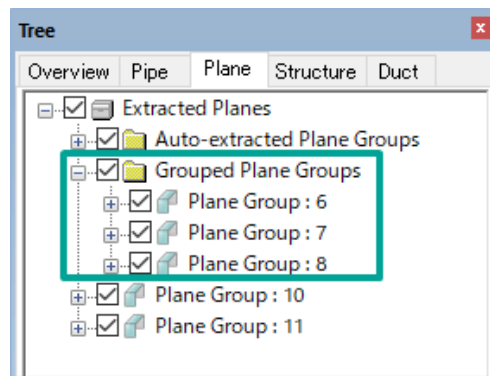


1.7.2. Creating Plane Groups

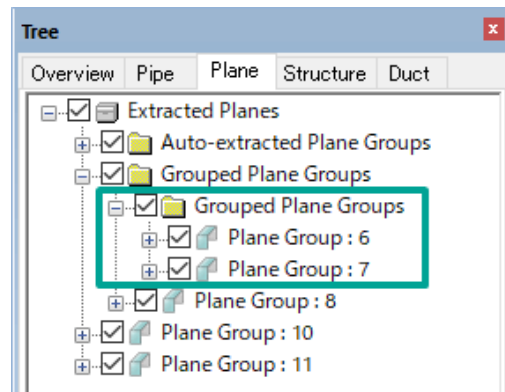
1. Right-click on "Extracted Planes" in the [Tree (Plane)] panel and select [Group Plane Groups] to create a Plane Group.



2. Drag and drop plane groups to move them to different groups.

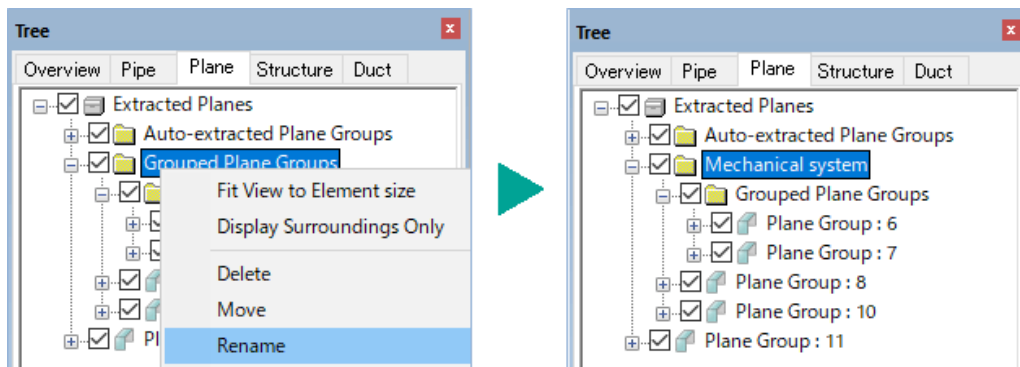


You can also further divide plane groups into smaller subgroups.



1.7.3. Renaming Plane/Plane Groups

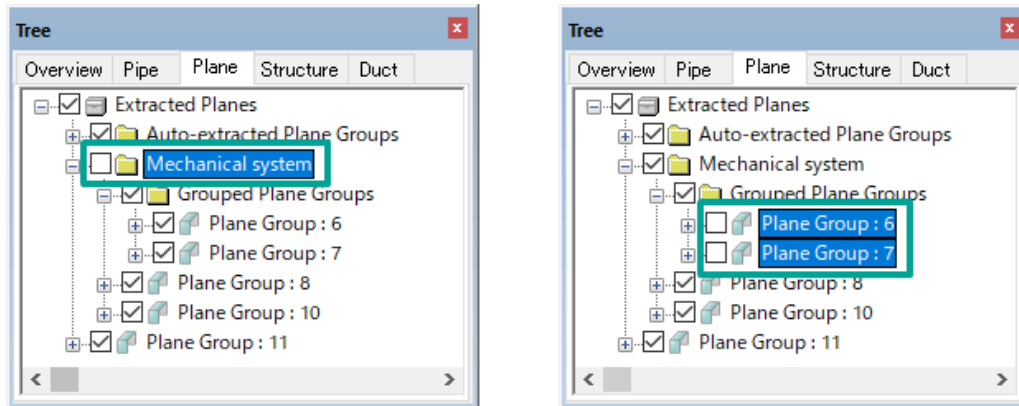
You can rename plane groups and planes by right-clicking on a plane or a plane group in the [Tree (Plane)] panel and select [Rename].



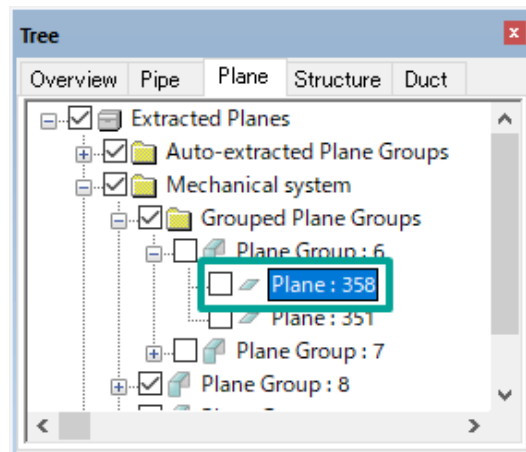
- You can also rename plane groups or planes by pressing [F2] while selecting a plane or a plane group in the [Tree (Plane)] panel.
- Delete the name using the [Backspace] key to restore the default name.

1.7.4. Switching Show/Hide Status of Planes

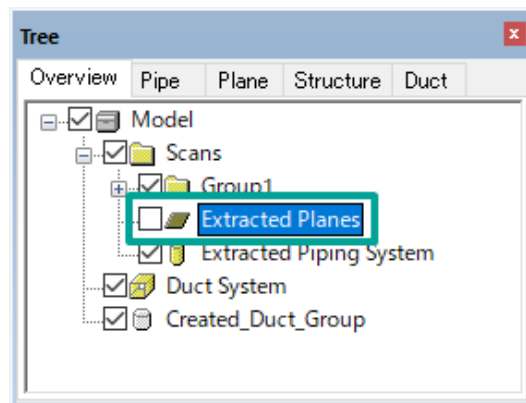
In the [Tree (Plane)] panel, check/uncheck the check box to show/hide items inside the tree view.



- Checking/unchecking the check box of a plane will show/hide all of the planes that are part of the same group plane.

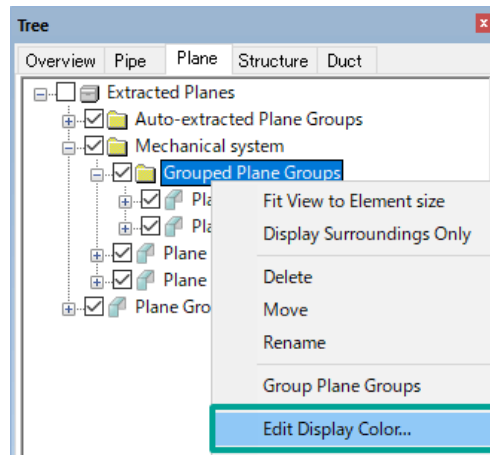


- If you would like to show/hide individual planes, check/uncheck "Extracted Planes" on [Tree (Overview)] panel.



1.7.5. Changing the Display Color of Planes

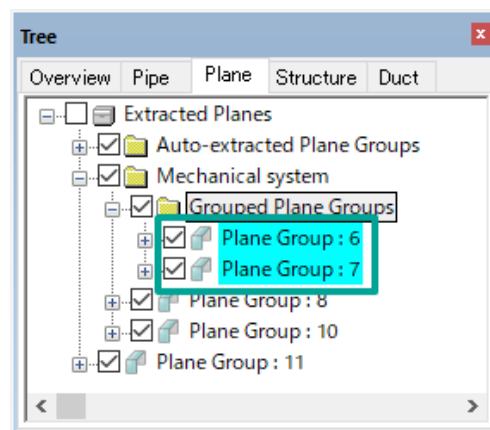
1. Right-click on a plane or plane group in the [Tree (Plane)] panel and select [Edit Display Color] to change the display color of the [Tree (Plane)] panel.

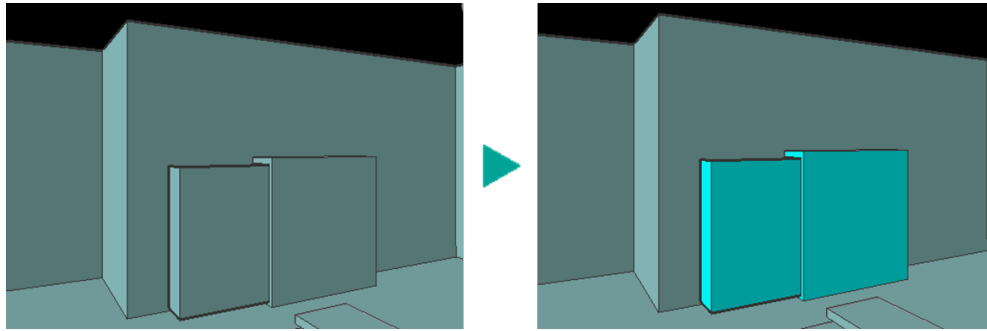


2. "Color" dialog will appear. Select any color you prefer and click [OK].

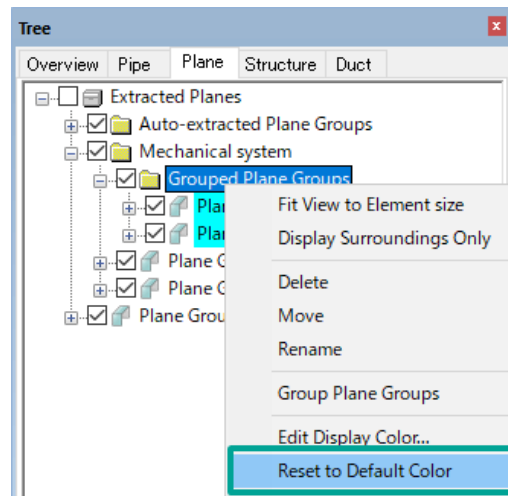


The selected color will be reflected in the tree view.





To clear the selected color, right-click on the plane or plane group and choose [Reset to Default Color].

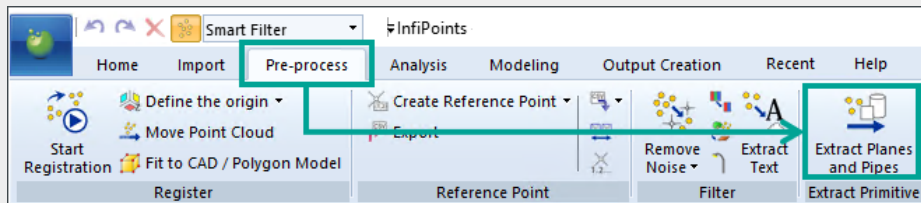



2. Pipe Modeling

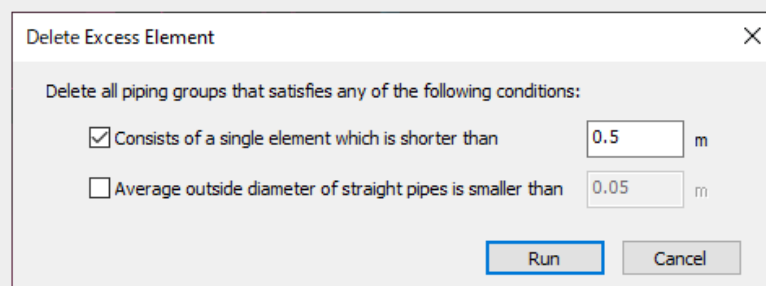
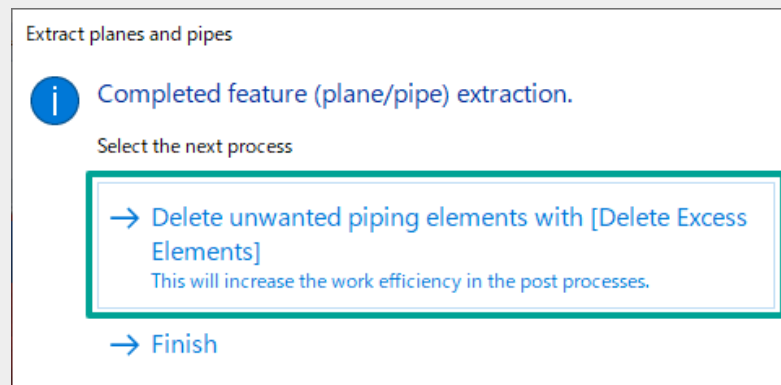
You can easily add, remove and edit pipes using the automatically extracted pipes by "Extract Planes and Pipes."


Preparing for Pipe Modeling

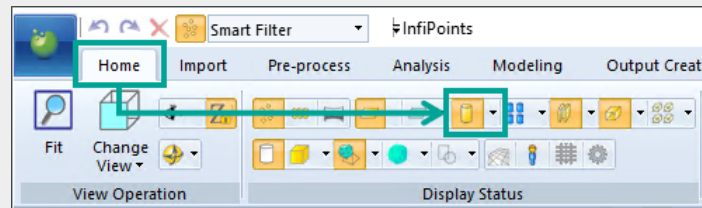
- If the pipes are not extracted, perform "Extract Planes and Pipes" beforehand. Refer to "Extracting Planes and Pipes" in "[InfiPoints Operation Manual Vol.1 Data Pre-processing](#)" for details.





[Extract Planes and Pipes] automatically extracts planes and cylinders in the point cloud data thoroughly. If excess piping elements are extracted such as thin pipes, bulk delete them using [Delete Excess Element] (). Refer to [2.1.1, "Deleting All Excess Pipes"](#) for details.




- If the pipes are not displayed in the 3D View Window, select [Home] tab > [Display Status] > [Show Piping Elements] ().

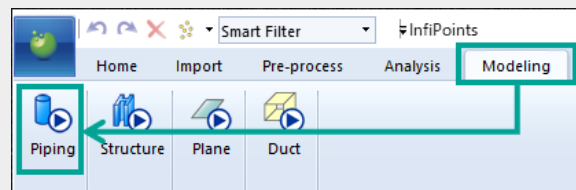


Click [Show/Hide Pipes] to change from [Hide Pipes] () to [Show Pipes] ().

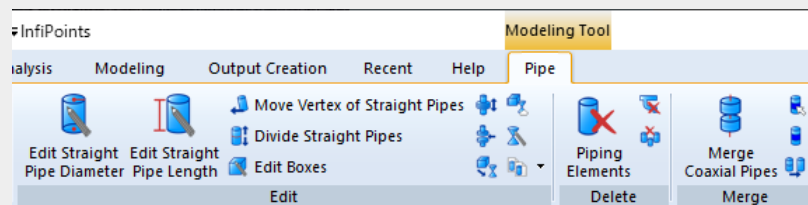


In this section, the pipes are displayed as "Classify by Piping Type" () for better visibility in the 3D View Window. This is a function to display pipes in different colors according to the piping group.

- Select [Modeling] tab > [Piping] from the Ribbon menu.



[Pipe Modeling Tool] tab appears. Use the pipe modeling function to create the model.

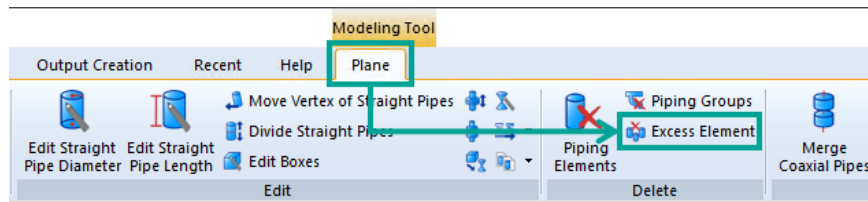


2.1. Deleting Pipes

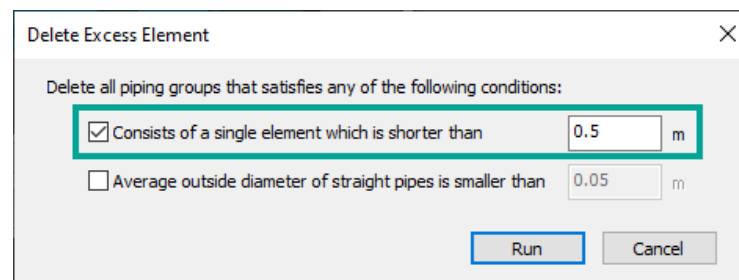
[Extract Planes and Pipes] automatically extracts planes and pipes thoroughly. Use this filtering function to delete excess elements for other software's modeling and improve efficiency of downstream processes.

2.1.1. Deleting All Excess Pipes

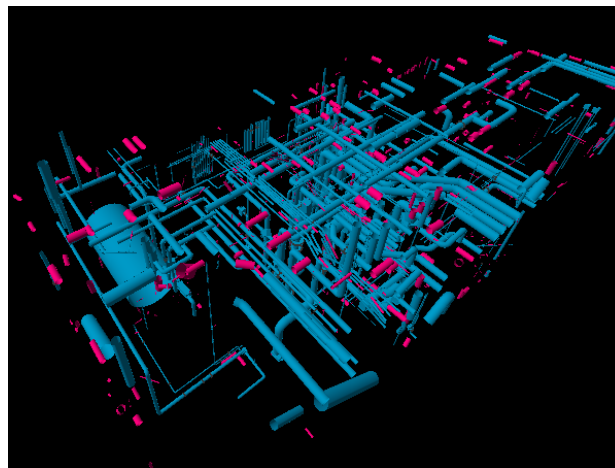
1. Select [Pipe] tab > [Delete] > [Excess Element] ().



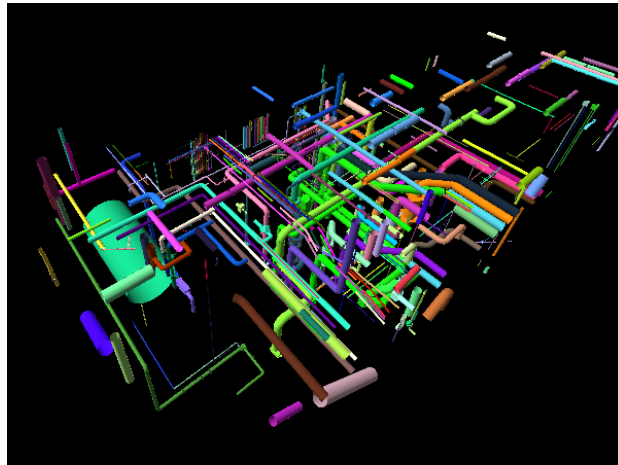
2. [Delete Excess Element] dialog will appear. Check [Consists of a single element which is shorter than].



The piping elements to be deleted in the 3D View Window will be highlighted in red.

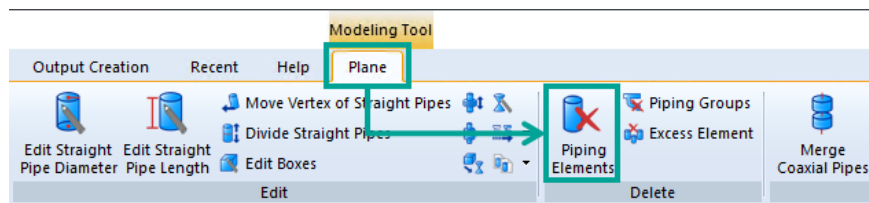


3. Click [Run]. The piping elements will be deleted.

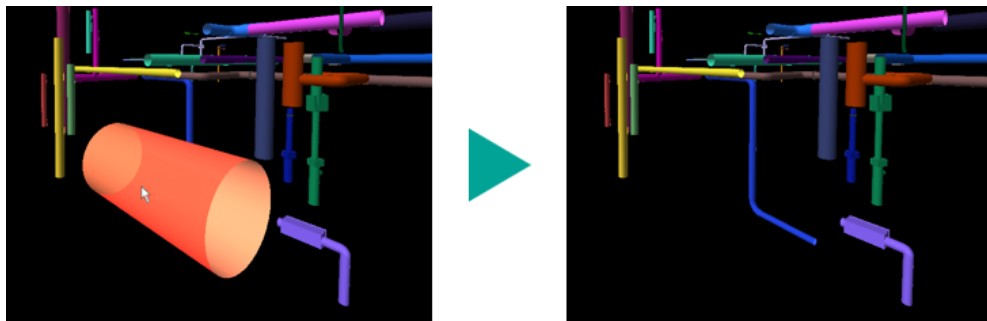


2.1.2. Deleting Piping Elements

1. Select [Pipe] tab > [Delete] > [Piping Elements] ().



2. Pick the Pipes you want to delete on the 3D View Window. The Pipes will be deleted.

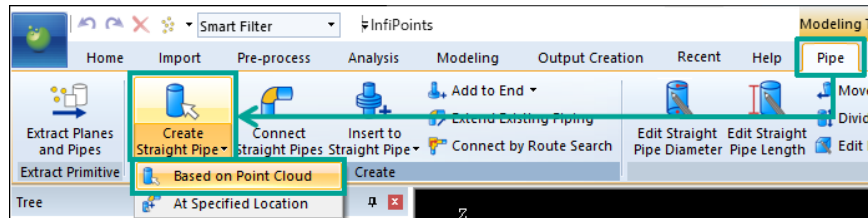


Use [Piping Groups] () to delete piping groups.

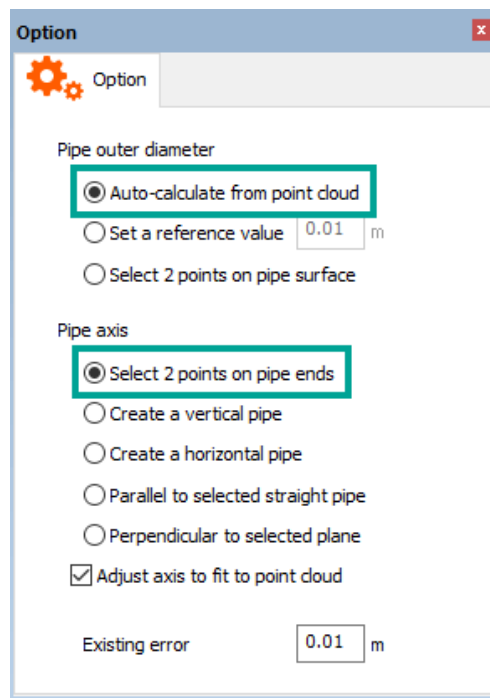
2.2. Creating Pipes

2.2.1. Specify Points and Create New Piping Elements (Straight Pipes)

1. Select [Pipe] tab > [Create Straight Pipe] > [Based on Point Cloud] ().



2. "Option" dialog will appear. This time, select "Auto-calculate from point cloud" for Pipe outer diameter and "Select 2 points on pipe ends" for Pipe axis.



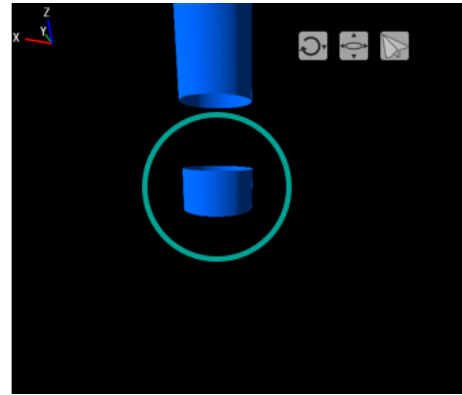
3. Pick two points at the position where pipes will be created in the 3D View Window.





Pick two points to be approximately parallel with the axis of the new pipe.

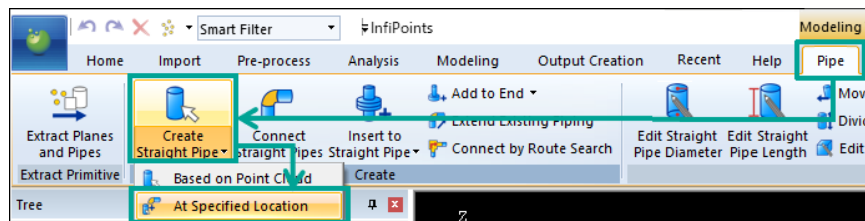
The new pipe with the specified two points at both ends of the length will be created based on the point cloud close to the picked points.



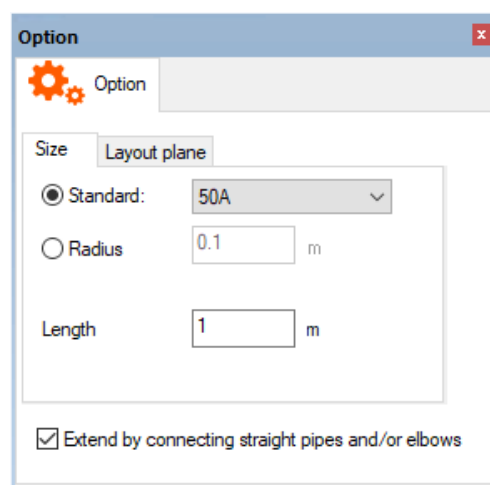
- Click [Cancel the selection and quit this function] () or press [Esc] key to exit the command.

2.2.2. Specify Size and Create New Piping Elements (Straight Pipes)

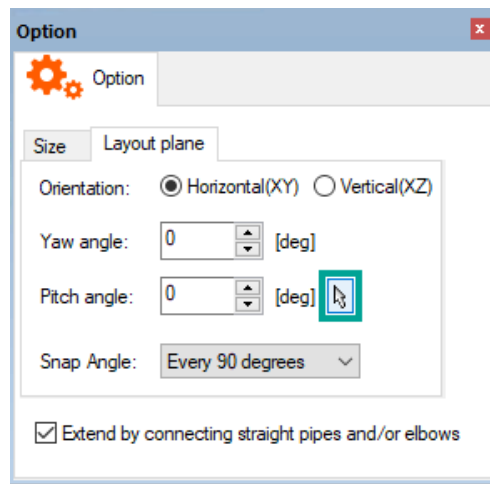
- Select [Pipe] tab > [Create Straight Pipe] > [At Specified Location] ().



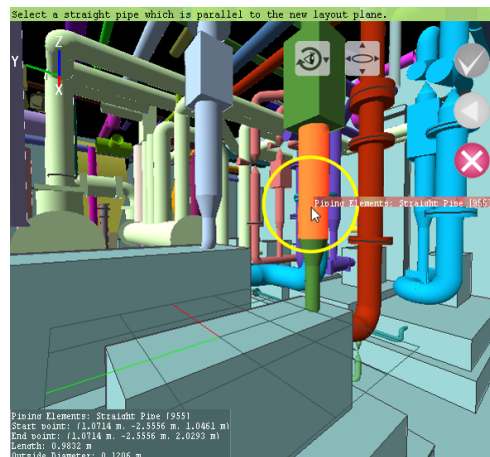
- [Option] panel will appear. Specify the standard name or the pipe radius and length in the "Size" tab. In this case, a standard straight pipe (50A) with a length of 1m will be created.



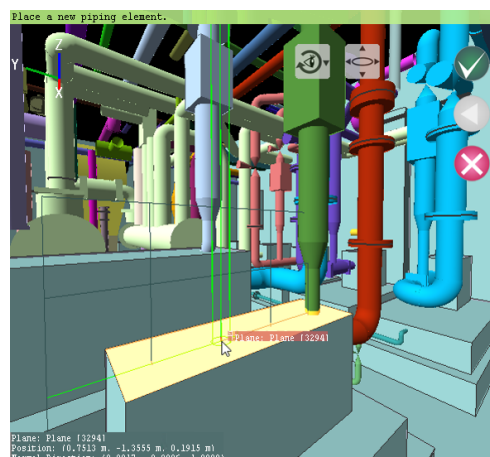
- Specify the orientation of the pipe to be placed from "Layout plane" tab. In this case, click [Arrow] () to select an existing straight pipe and set the orientation.



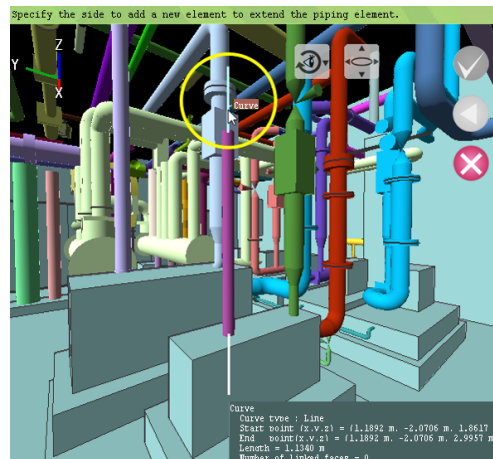
4. Select a pipe on "3D View" window facing the same direction as the plane (layout plane) where the pipe's axis will be created.



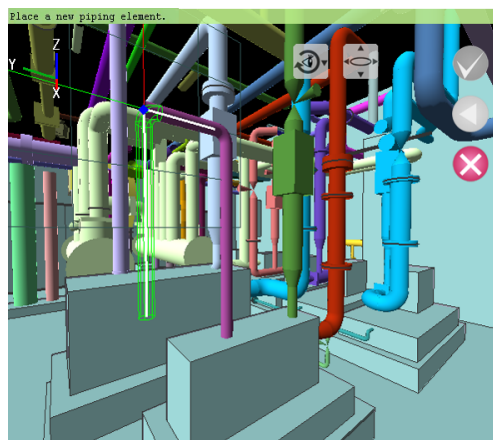
5. Layout plane is set, and the newly created straight pipe can be previewed on "3D View" window. Specify the position to place the straight pipe.



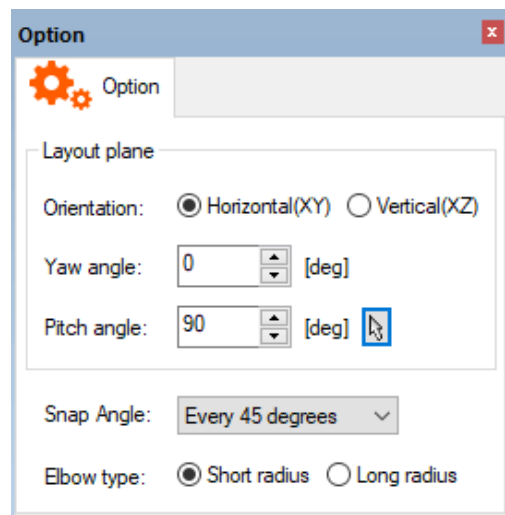
6. A straight pipe is created. Select a white guide line on the side of the created straight pipe where you want to add.



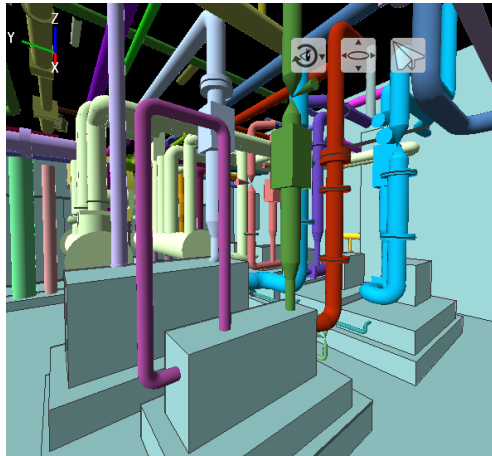
The side to add the pipe is set. If necessary, continue to create pipes based on that point.




While creating the pipe, if you wish to change the direction, you can change the setting in [Option] panel.

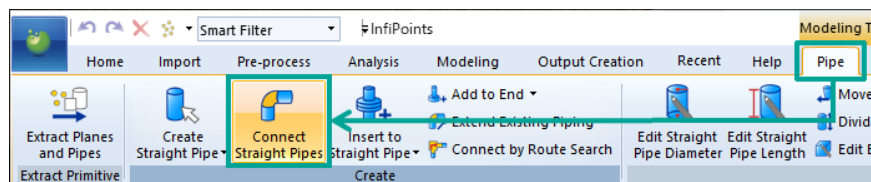


7. Click [Cancel the selection and quit this function] () or press [Esc] key to exit the command.

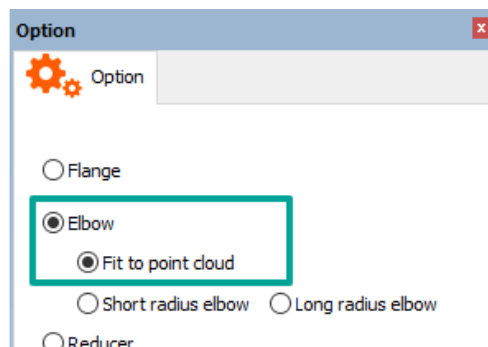


2.2.3. Connecting Pipe Elements (Straight Pipes)

1. Select the [Pipe] tab > [Create] > [Connect Straight Pipes] ().



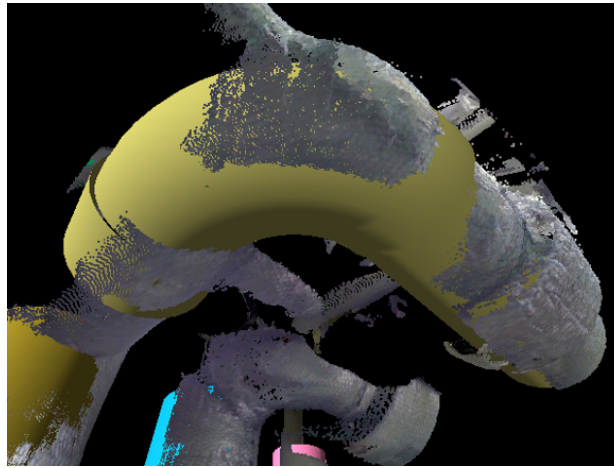
2. In [Option] panel, specify the type of connection part. This time, select "Elbow".



3. Pick two straight pipes in the 3D View Window to connect them.




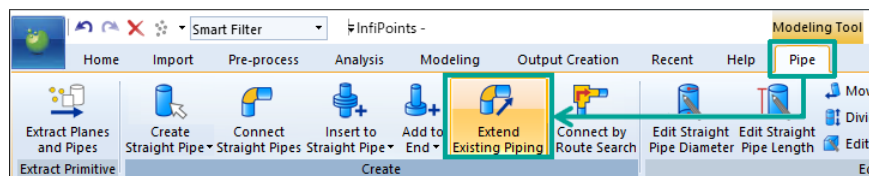
Picked pipes will be connected and it will become one piping group.



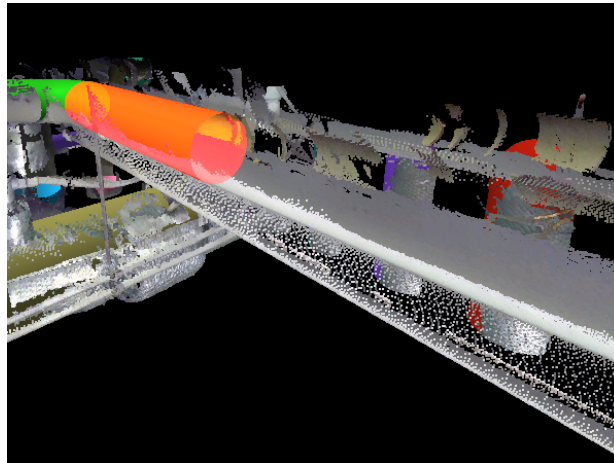
The created piping group will be added to the piping group to which the first-picked pipe belonged.

2.2.4. Extending Piping Elements (Straight Pipes)

1. Select the [Pipe] tab > [Create] > [Extend Existing Piping] ().



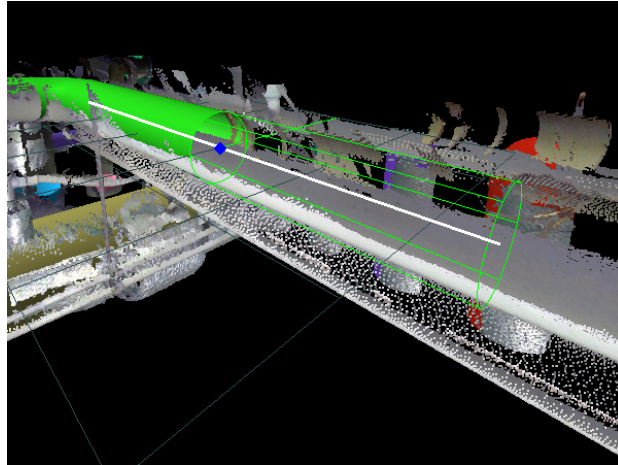
2. Pick the straight pipe you want to extend on "3D View" window.




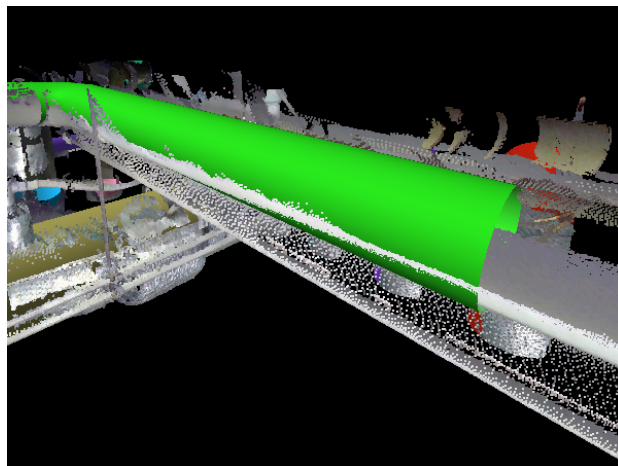
- [Option] panel will appear as well; however, this time, you do not need to change the default settings.
- If you select a straight pipe with no connecting elements on both ends, a white guide line will appear on both ends. Select the white guide line on the end to connect first.

3. A guide will appear. Drag the guide in order to extend the selected straight pipe, and left-

click at the preferred position.




4. Click [Cancel the selection and quit this function] () and confirm the length of the straight pipe.

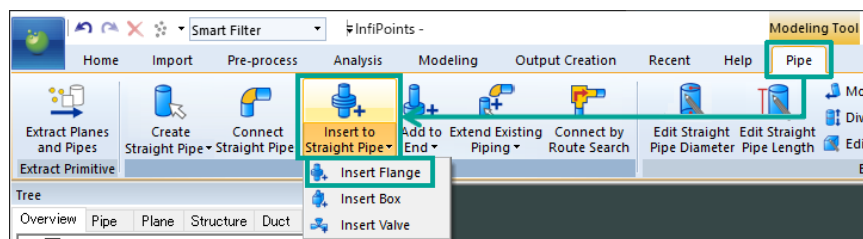


2.2.5. Adding Piping Elements(Flange, Box, Valve)





[1] Adding piping elements in the middle of the straight pipe

Below is the way to add piping elements (flange, box, valve) in the middle of the straight pipe.

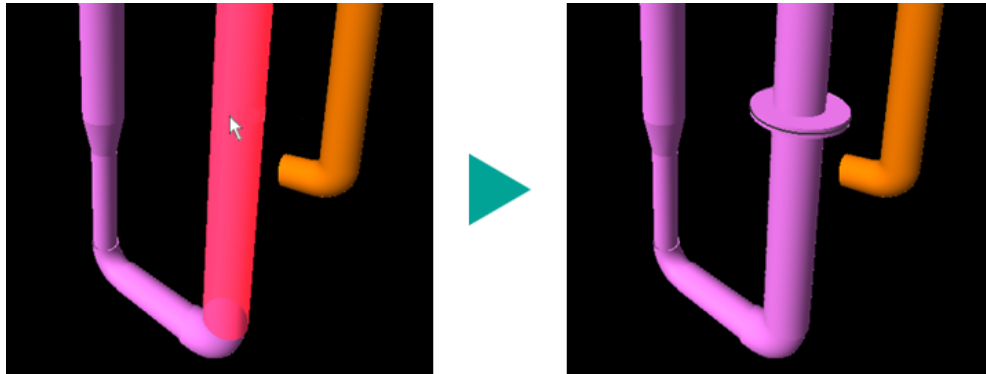
1. Select [Pipe] tab > [Create] > [Insert to Straight Pipe] > [Insert Flange] ().






- Select [Insert to Straight Pipe] > [Insert Box] () to add the box.
- Select [Edit Boxes] () to change the size or the direction of the box.
- Select [Insert to Straight Pipe] > [Insert Valve] () to add the valve.
- Select [Edit Valve Handle] () to change the size and the direction of the valve. Please refer to 2.3.4, “Editing the Valve Handles” for details.

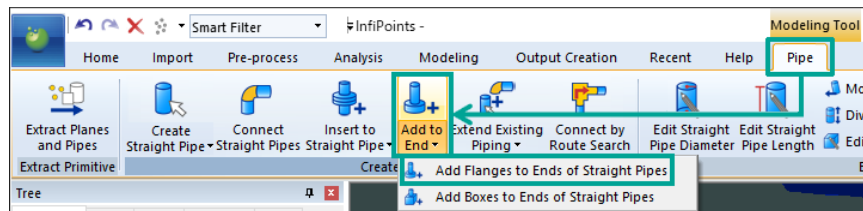
- Pick the straight pipe in the 3D View Window to add the flange. The flange will be added at the picked position.





[2] Adding piping elements to the end of the straight pipe

Below is the way to add the piping elements (flange, box) to the end of the straight pipe.

- Select [Pipe] tab > [Create] > [Add to End] > [Add Flanges to Ends of Straight Pipes] ().



- Select [Add to End] > [Add Boxes to Ends of Straight Pipes] () to add box.
- Select [Edit Boxes] () to change the size or the direction of the box.

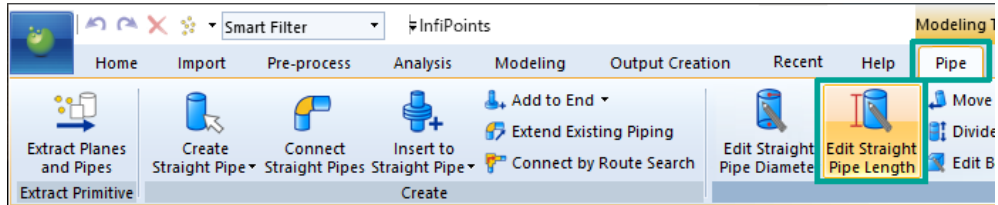
- Pick the straight pipe in the 3D View Window to add the flange. The Flange will be added at the picked end.



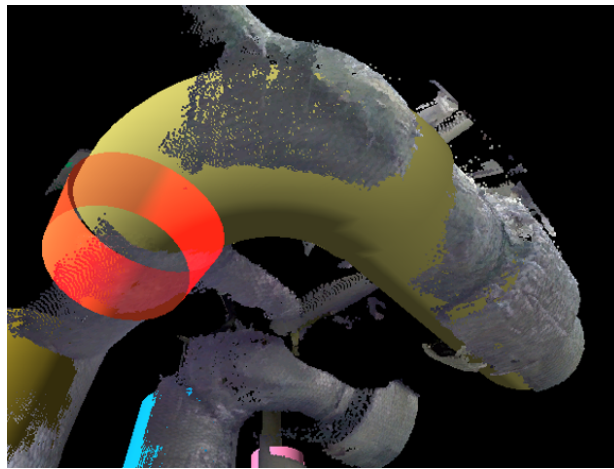
2.3. Editing Pipes

2.3.1. Adjusting the Length of Piping Elements

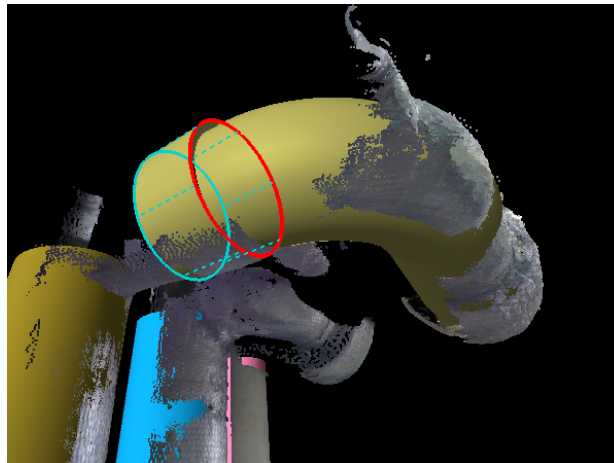
1. Select [Pipe] tab > [Edit] > [Edit Straight Pipe Length] ().



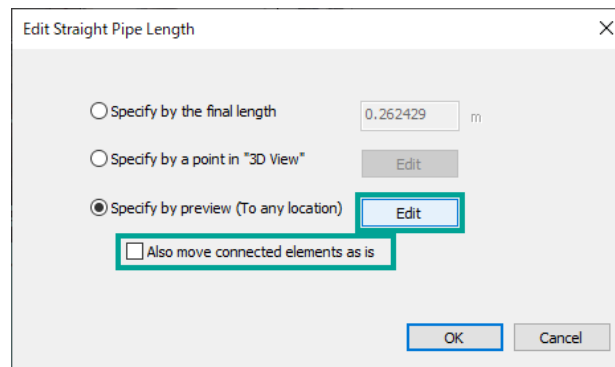
2. Pick the straight pipe to edit in "3D View" window.



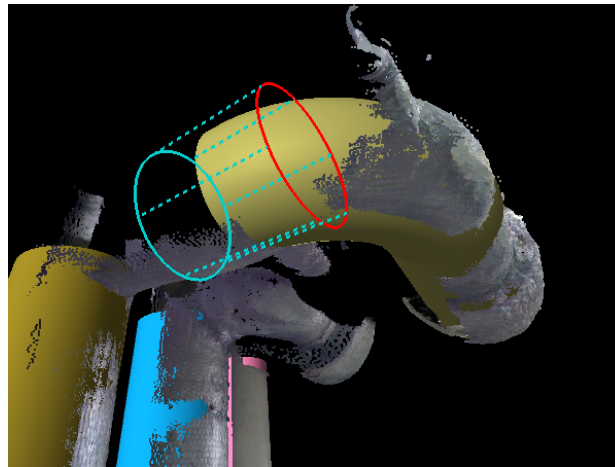
3. Pick one of its edges to edit.



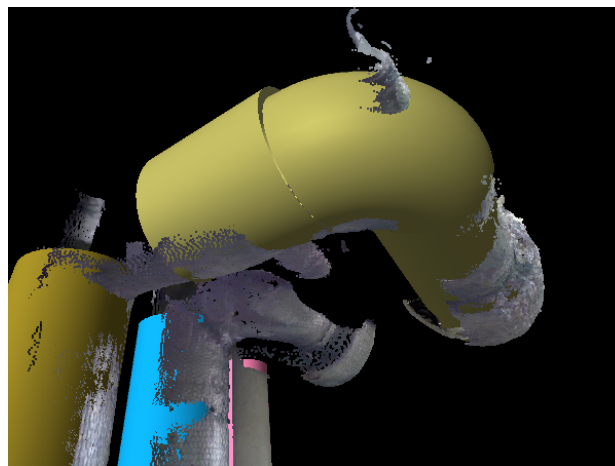
4. "Edit Straight Pipe Length" dialog will appear. This time, select "Specify by preview (To any location)" and click [Edit]. ("Also move connected elements as is" option is disabled)



5. The preview will be updated as you move the mouse cursor. Left-click at your desired length to extend or shorten the structural element.

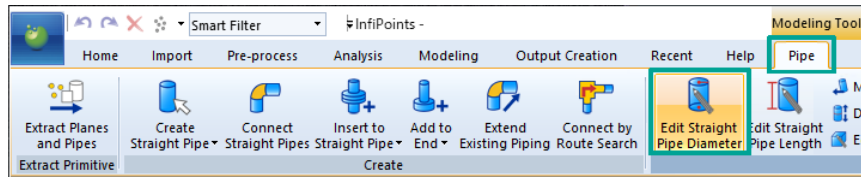


6. In "Edit Straight Pipe Length" dialog, click [OK]. The change of the length is fixed. Like in this case, if "Also move connected elements as is" is disabled and the length of the straight pipe connected to an element such as "elbow" is changed, the shape of that element will change accordingly.

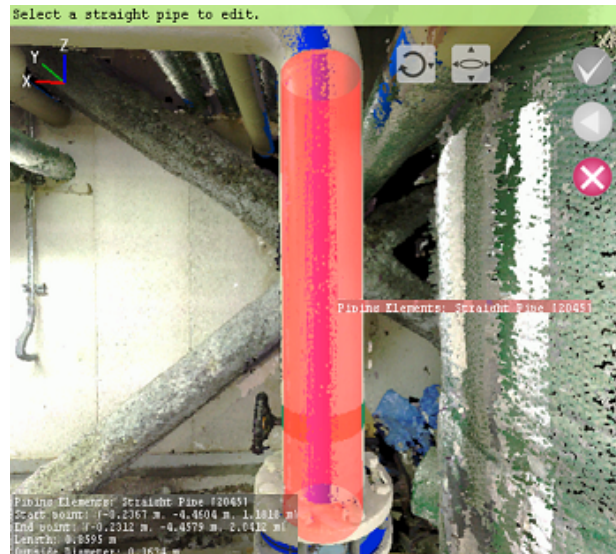


2.3.2. Adjusting the Outside Diameter of the Straight Pipes

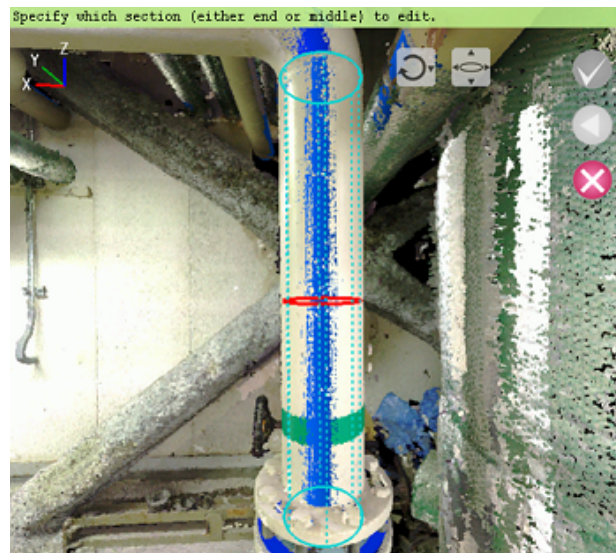
1. Select [Pipe] tab > [Edit] > [Edit Straight Pipe Diameter] ().



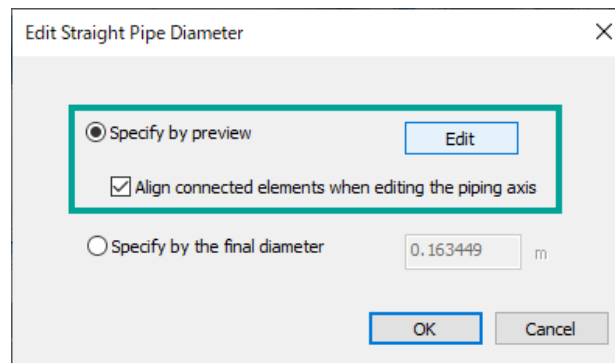
2. Pick the straight pipe to edit in "3D View" window.



3. Pick either the end part or the center part.

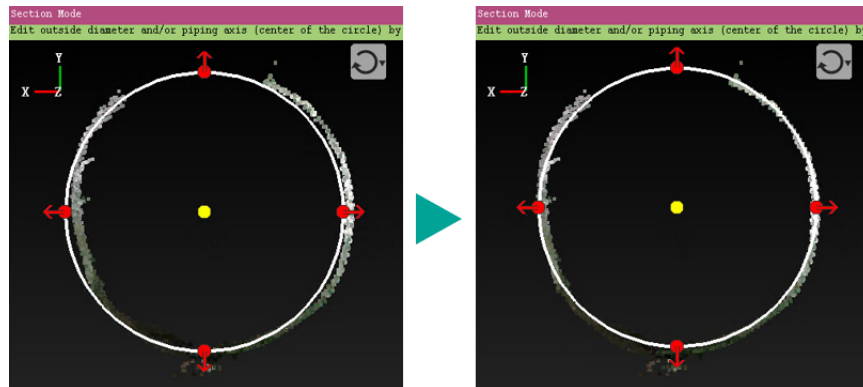


4. "Edit Straight Pipe Diameter" dialog will appear. This time, select [Specify by preview], enable "Align connected elements when editing the piping axis", and then click [Edit].



When "Align connected elements when editing the piping axis" is enabled, the position of the adjacent piping elements will also change to match the edited straight pipe.

- The "3D View" window will switch to [Section Mode]. Hold down the left mouse button and drag the handle to adjust the size and center position of the outside diameter. Then press [Done] (✓).



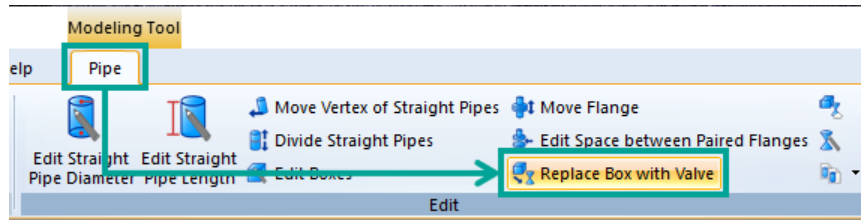
- Red arrow handles (↔) allow you to change the size of the outer shape.
- Yellow arrow handle (●) allows you to change the center position of the straight pipe.

- In "Edit Straight Pipe Diameter" dialog, click [OK]. The adjustment of the size of the outside diameter will be fixed.

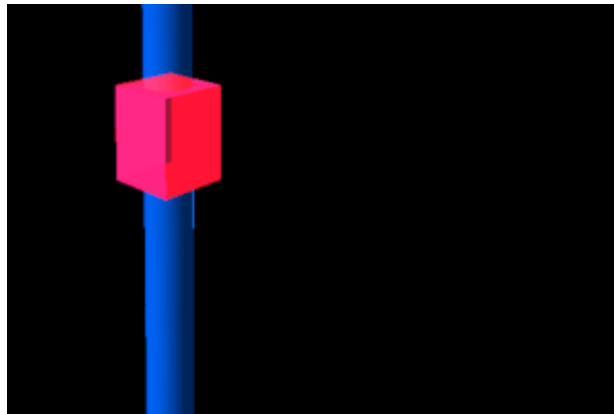


2.3.3. Replacing Boxes with Valves

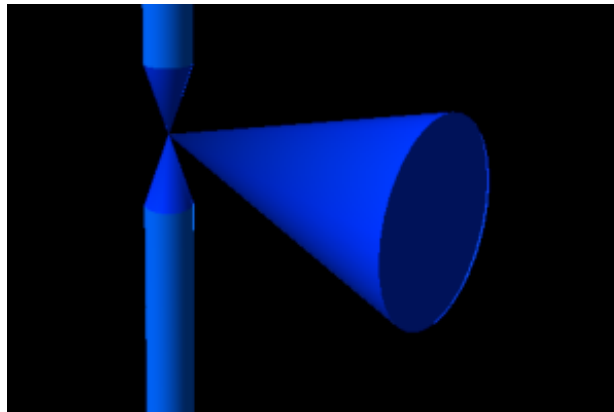
1. Select [Pipe] tab > [Edit] > [Replace Box with Valve] ().



2. Pick the box to be replaced with the valve in "3D View" window.

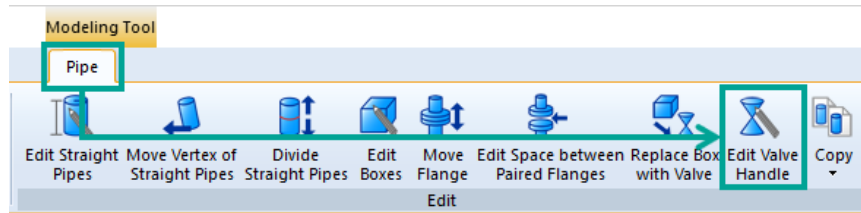


Picked box will be replaced with a valve.

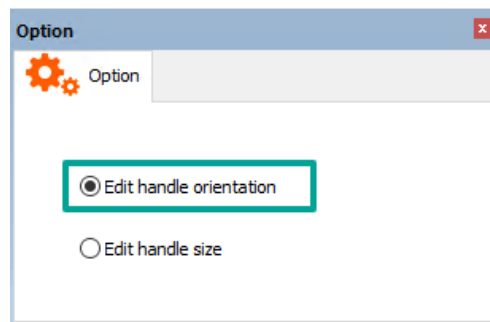


2.3.4. Editing the Valve Handles

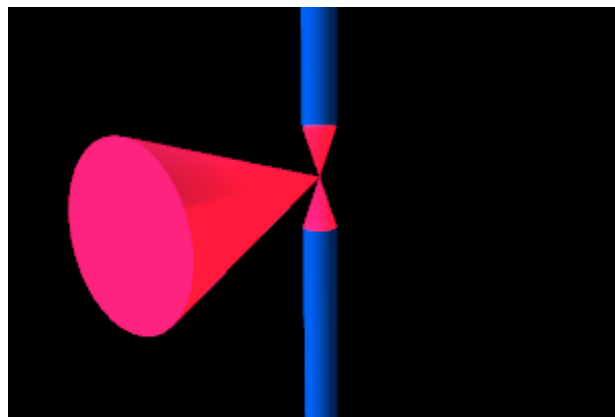
1. Select the [Pipe] tab > [Edit] > [Edit Valve Handle] ().



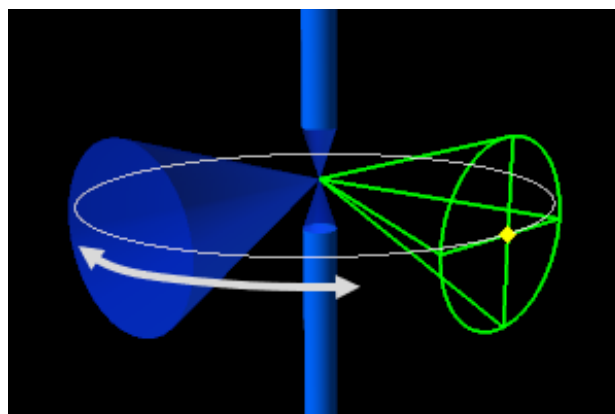
2. In [Option] panel, select "Edit handle orientation".



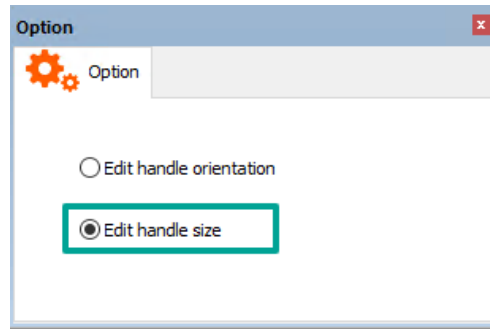
3. Pick the valve to edit its handle direction in "3D View" window. Adjustment handle will be displayed.



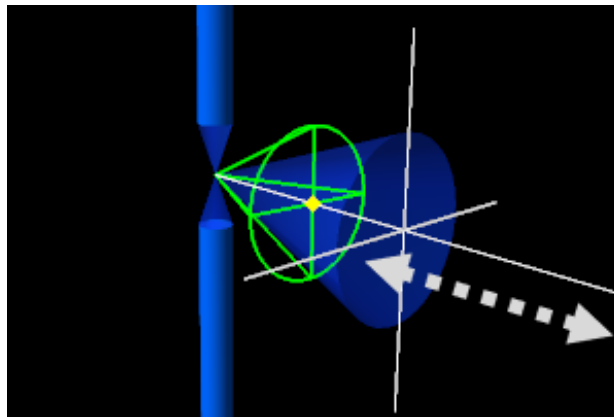
4. Move the mouse cursor in "3D View" window to change the direction of the adjustment handle. Left-click the mouse at any position to fix the direction.



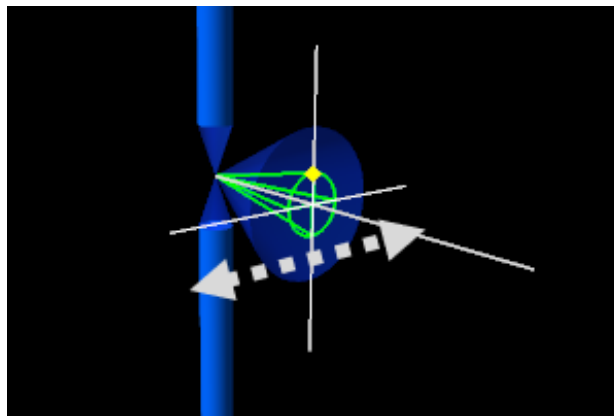
5. Select [Edit handle size] in [Option] panel. Adjustment handle will turn to the mode for adjusting the size of the valve handle.




6. Move forward and back the mouse cursor in "3D View" window to change the length of the valve handle along the guide line.

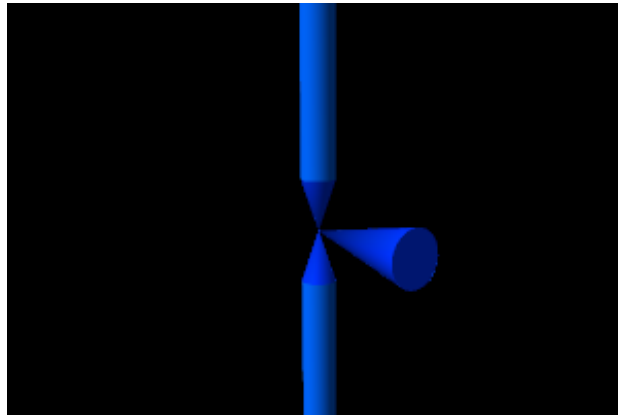


Move the mouse cursor left or right to change the size of the valve handle along the guide line.



Left-click at any point in "3D View" window to fix the size of the valve handle.


7. Click [Cancel the selection and quit this function] () or press [Esc] key to exit the command.

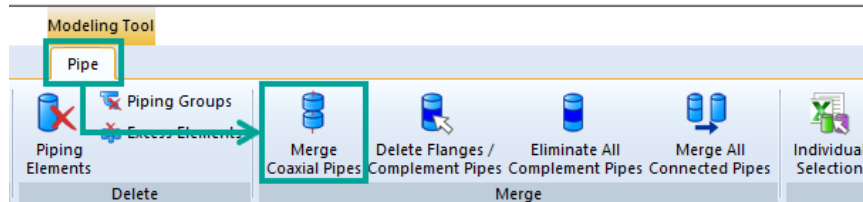


2.3.5. Merging Straight Pipes

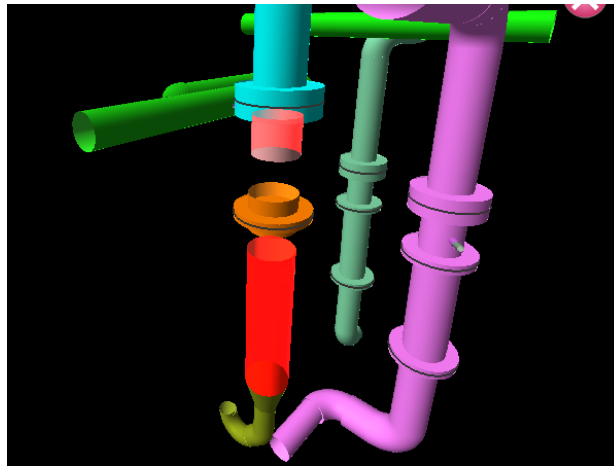
[1] Merging Coaxial Straight Pipes

Below is the way to merge two or more straight pipes whose axes and the outside diameters are almost the same.

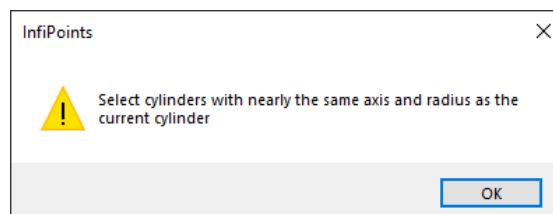
1. Select [Pipe] tab > [Merge] > [Merge Coaxial Pipes] ().



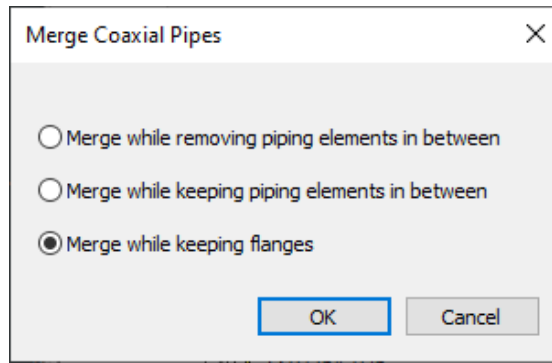
2. Pick the straight pipes to merge in "3D View" window and press [Done] ().



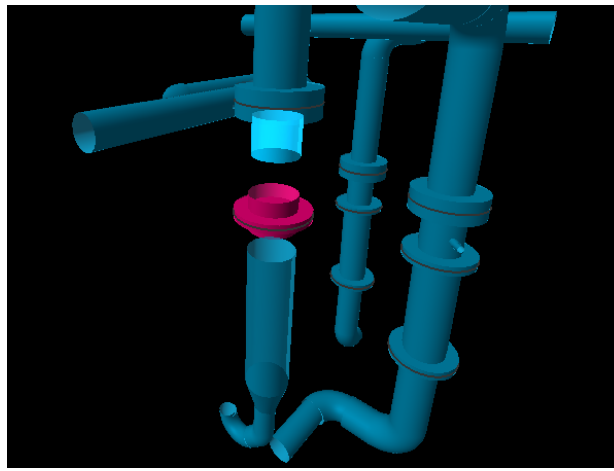
When the following dialog is displayed, select the pipes whose axes' direction and the radius are almost the same.



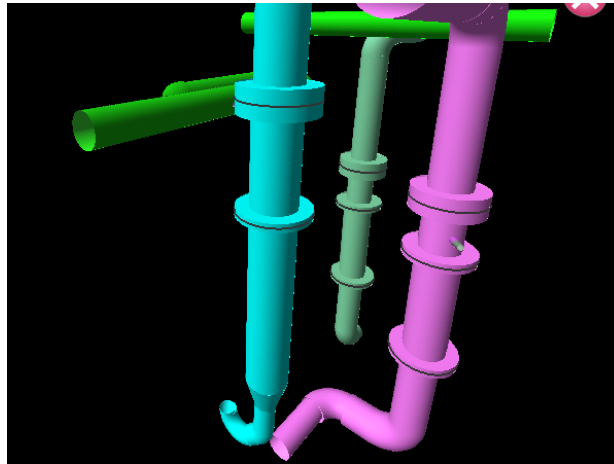
"Merge Coaxial Pipes" dialog will appear when there is another straight pipe or flange between picked straight pipes.



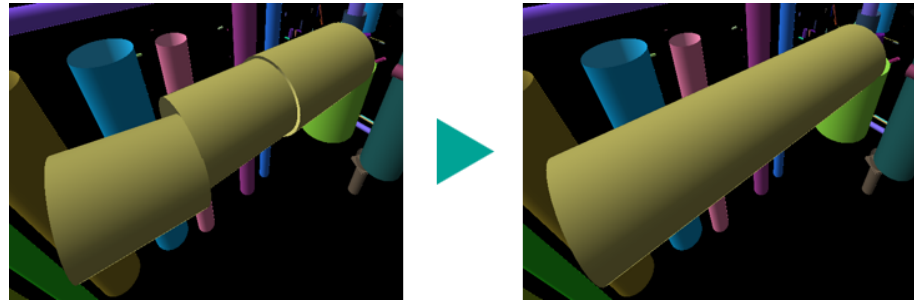
3. Specify how to process the piping elements between the straight pipes. This time, select "Merge while keeping flanges" and click [OK].



Picked straight pipes will be connected while highlighted flange will be kept.



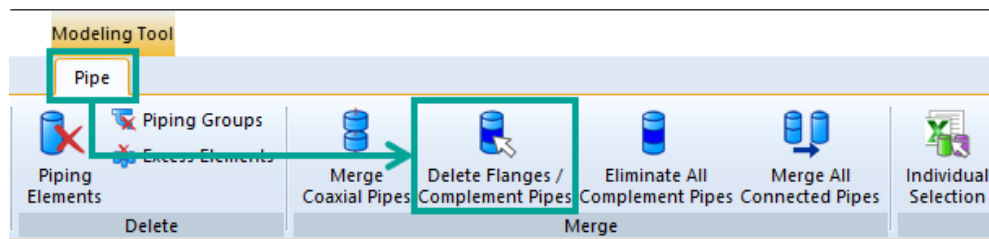
Use [Merge All Connected Pipes] () to connect all selected straight piping elements.



[2] Merging Straight Pipes by Deleting Flanges and Complement Pipes

Below is the way to merge straight pipes by deleting flanges or complement pipes between them.

1. Select [Pipe] tab > [Merge] > [Delete Flanges / Complement Pipes] ().




2. Pick complement pipes or flanges to delete in "3D View" window. The straight pipes on both sides are joined into one straight pipe.



If the point cloud is insufficient to generate a pipe for reasons such as a part of one piping being hidden, the complement pipe will be inserted there by the estimation during the automatic extraction. The complement pipe is displayed in dark blue (in case of default setting.)

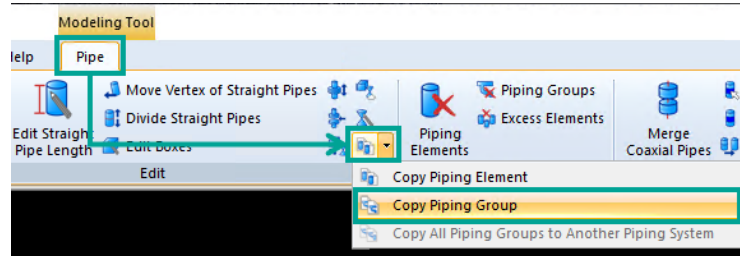


Use [Eliminate All Complement Pipes] () to delete all complement pipes and connect straight pipes.


2.4. Copying and Moving Pipes

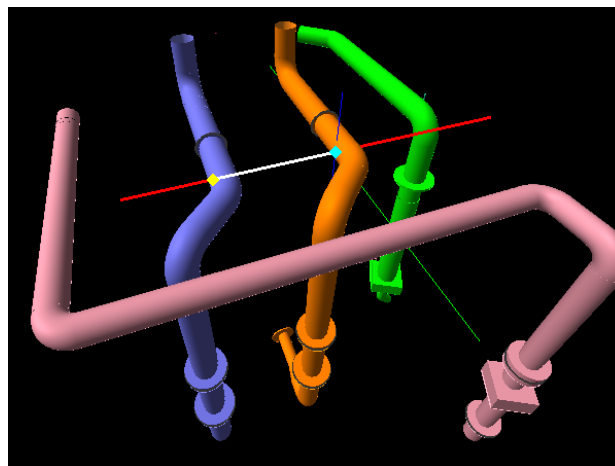
2.4.1. Copying Piping Group

1. Select [Pipe] tab > [Copy Piping Group] ().

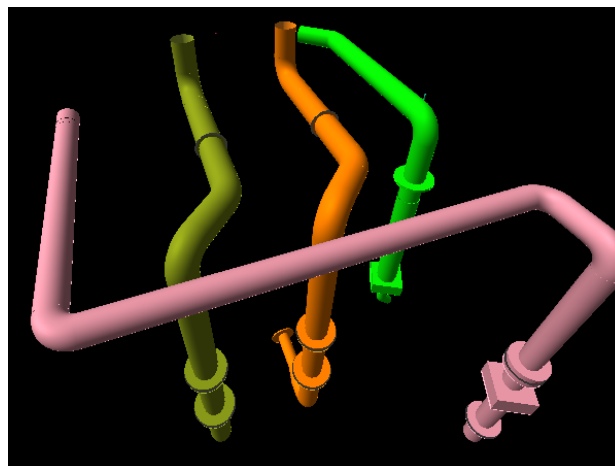




Use [Copy Piping Element] () to copy per piping element.

2. Select piping group(s) to copy in "3D View" window, and click [Done] (). The guide will appear for the selected piping group(s) at the last-clicked location.



Move a copy along the guide axes, and left-click to place the copy.



3. Click [Done] () to continue copying piping groups.
Click [Cancel the selection and quit this function] () or press [Esc] key to exit the

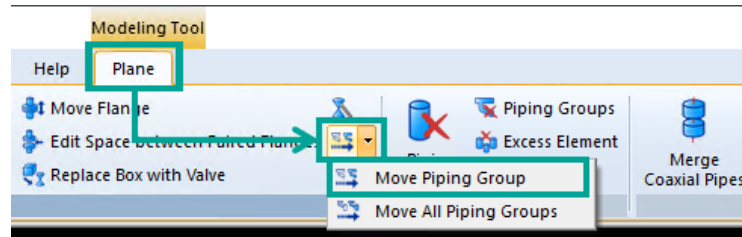
command.



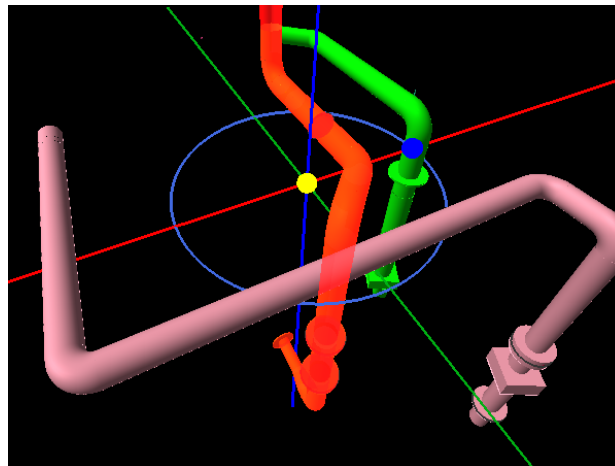
The axes of the guide correspond to the X/Y/Z directions of the world coordinate system.

2.4.2. Moving Piping Group

1. Select [Pipe] tab > [Move Piping Group] ().

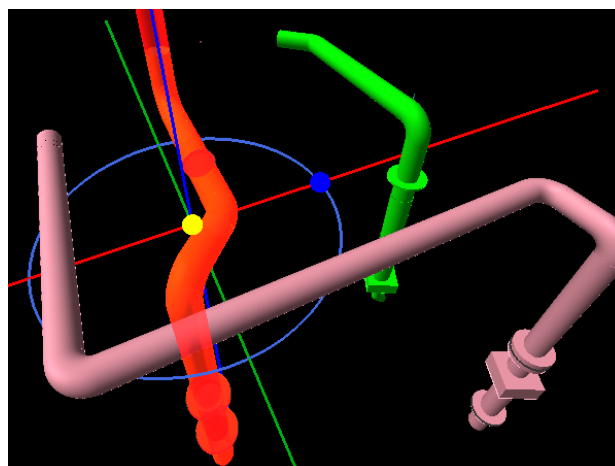


2. Select piping group(s) to move in "3D View" window. The handles will appear for the selected piping group(s).

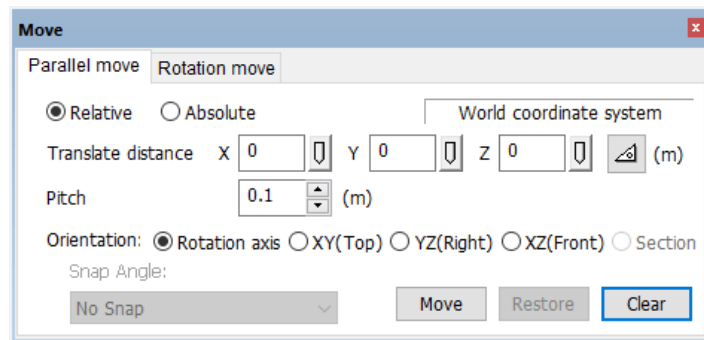



You cannot select only some of the piping elements in the piping group.

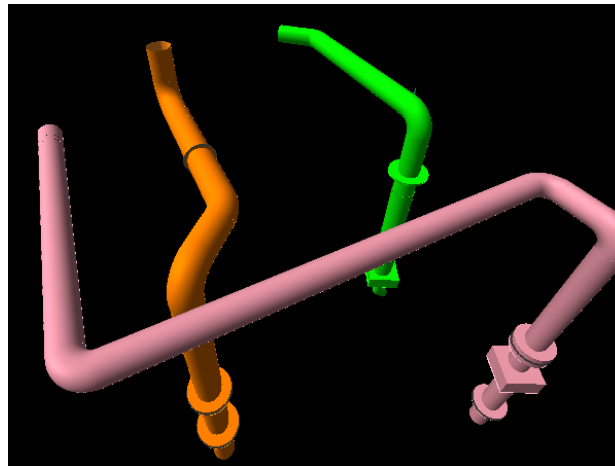
3. Drag the handles to move the selected piping group(s).



You can also move by specifying the values in [Move] panel. Please refer to [Move] in [Elysium InfiPoints Operation Manual Vol.2. Point Cloud Utilization - Simulation & Data Utilization](#) for the operation in [Move] panel.



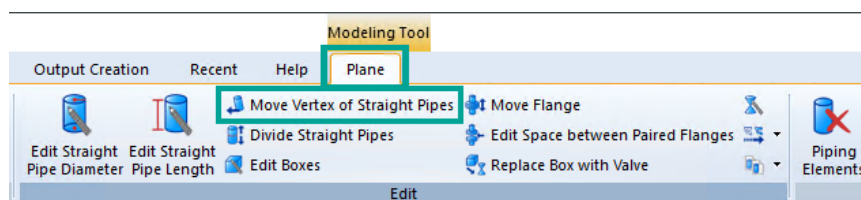
- Click [Cancel the selection and quit this function] () to finalize the move and exit the command.



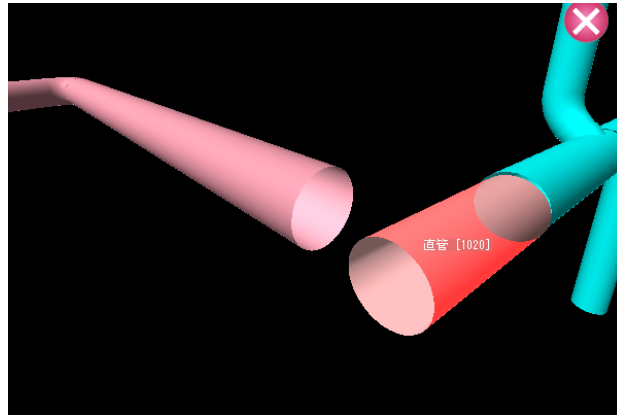
2.4.3. Moving the End of Piping Elements (Straight Pipe)

Below is the way to move the end of the straight pipes. This is useful when the straight pipes cannot be connected since their position do not match.

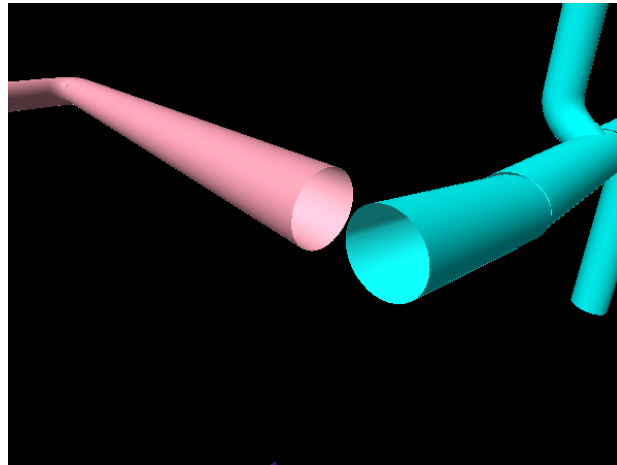
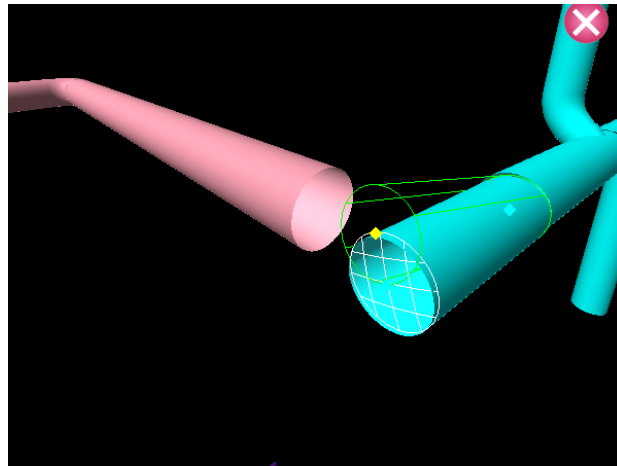
- Select [Pipe] tab > [Move Vertex of Straight Pipes] ().



- Select a straight pipe in "3D View" window.
Select a straight pipe which is connected to a piping element at one end, and not connected to other elements at the other end.



3. Move the end in "3D View" window, and left-click to finalize.



- When selecting a straight pipe with 1 free end, the free end will be rotated while fixing the other end. The length of the straight pipe will remain as is.
- When selecting a straight pipe with 2 free ends, the straight pipe will be rotated while fixing the rotation center at the center of the straight pipe.

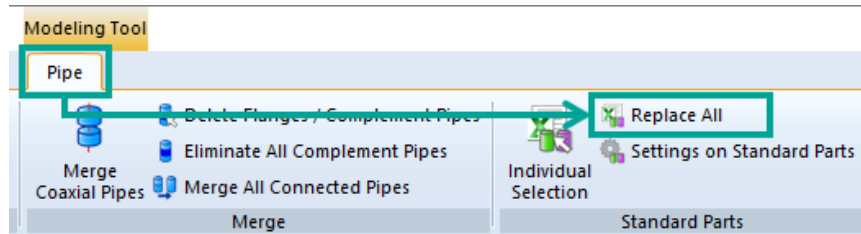
4. Click [Cancel the selection and quit this function] () or press [Esc] key to exit the command.

2.5. Replacing Pipes with Standard Parts

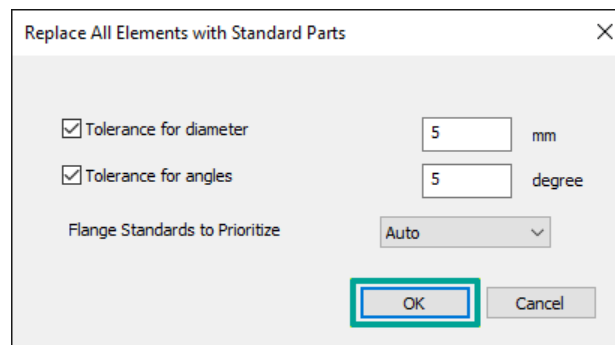
Below is the way to replace modeled piping elements with standard parts.


2.5.1. Replacing All Piping Elements with Standard Parts

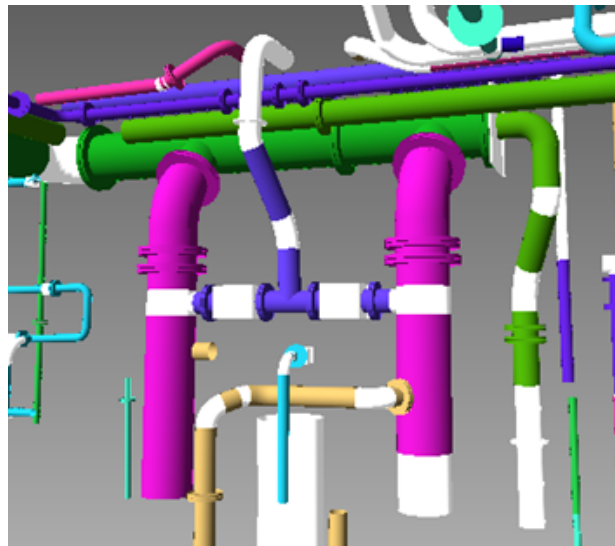
1. Select [Pipe] > [Standard Parts] > [Replace All] ().




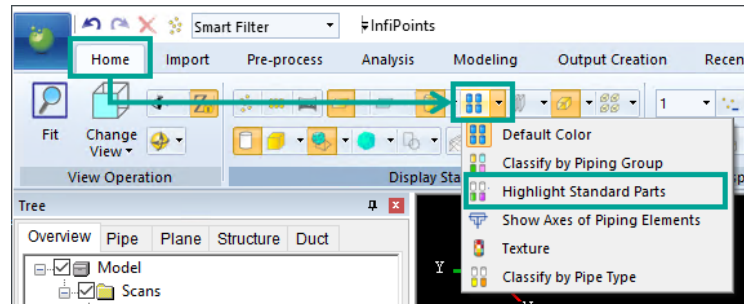
2. "Replace All Elements with Standard Parts" dialog will appear. Set tolerances and click [OK].




The piping elements will be replaced with standard parts fulfilling the specified conditions. Select [Highlight Standard Parts] () to display each standard pipe in colors.



- [Highlight Standard Parts] () can be selected from [Home] tab > [Display Method of Piping Elements].



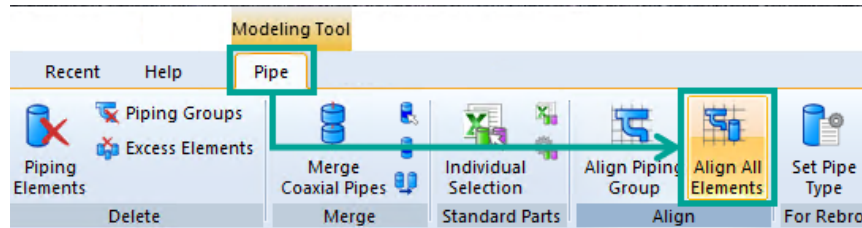
- Use [Individual Selection] () to replace only the specified piping elements with standard parts.

2.6. Aligning Pipes

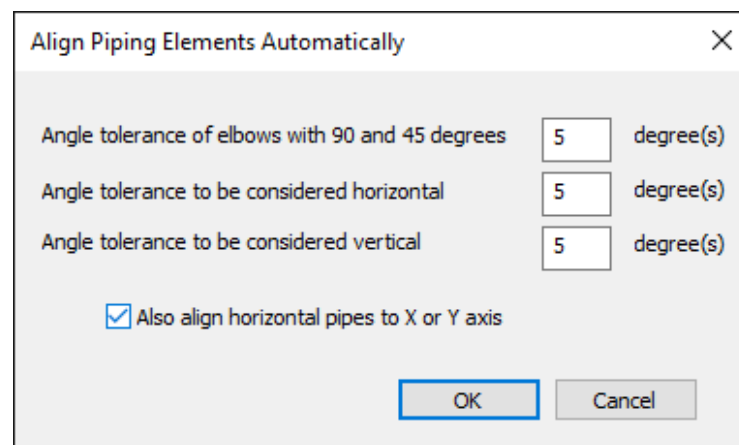
Below is the way to align the axes of the modeled piping elements to connect each pipe adequately.

2.6.1. Aligning All Axes Directions of Piping Groups

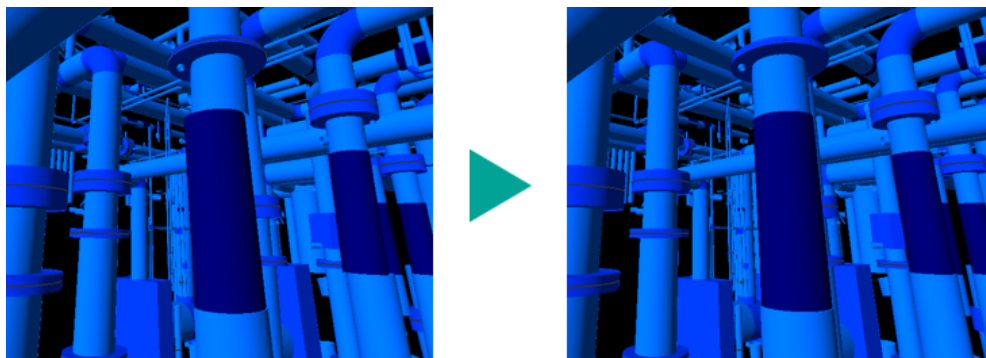
1. Select [Pipe] > [Align] > [Align All Elements] ().



2. "Align Piping Elements Automatically" dialog will appear. Set the angle tolerance and the aligning option, and click [OK].



All piping group's axes will be aligned to fulfill the specified conditions.



Use [Align Piping Group] () to align only specified piping groups.

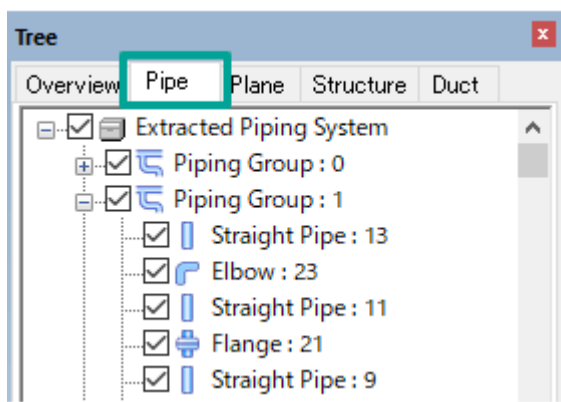
2.7. Editing Piping Tree

The structure of the piping elements is displayed in the [Tree (Pipe)] panel. This can be useful in cases such as:

- Classifying piping elements into groups such as a "Cooling System" or an "Exhaust System."
- Switch between show and hide of the "Cooling System" piping group.
- Export only the "Cooling System" piping group to a CAD system.

2.7.1. Checking Pipes on [Tree (Pipe)] Panel

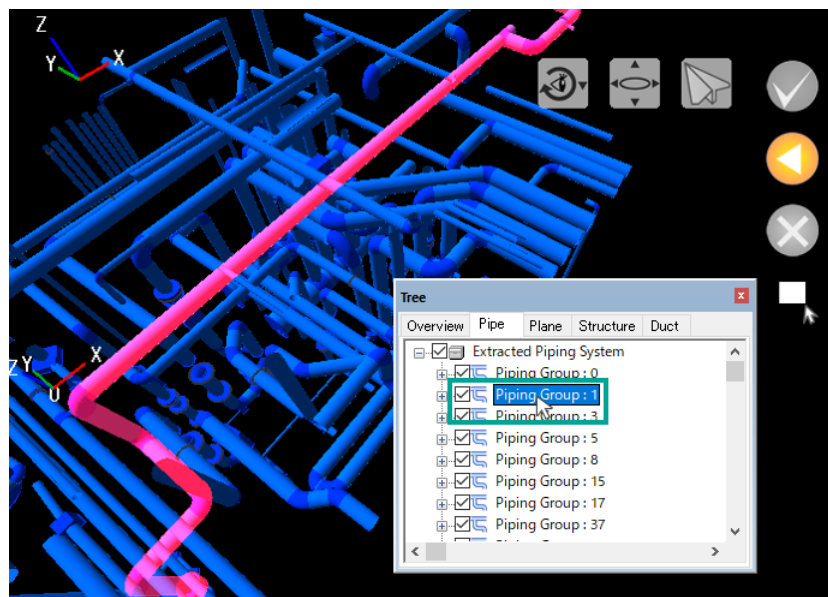
- Check the structure of the piping elements in the [Tree (Pipe)] panel.



Supported types of pipes:

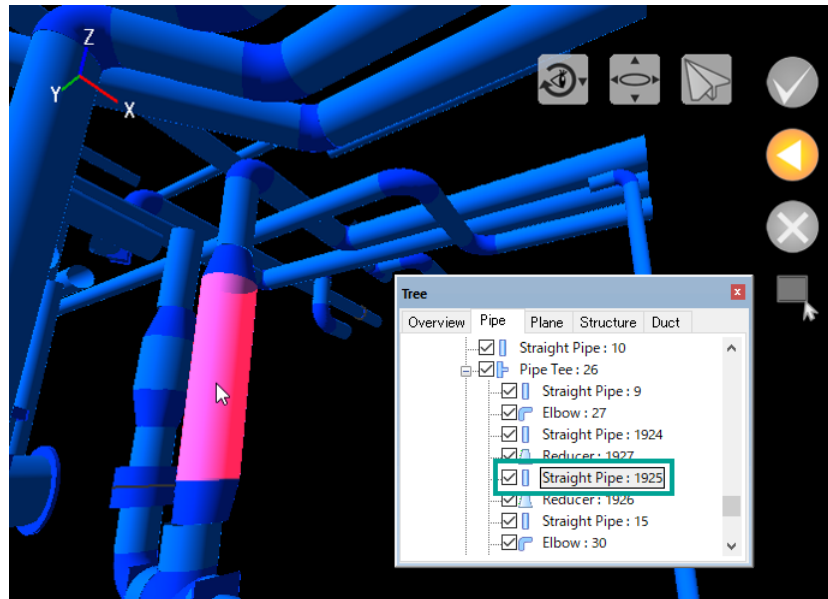
- Straight Pipe ()
- Flange ()
- Elbow ()
- Pipe Tee ()
- Reducer ()
- Valve ()
- Others ()

- By selecting piping elements or piping groups in the [Tree (Pipe)] panel, they will be highlighted in the 3D View Window.
 - When selecting a plane system on [Tree (Pipe)] panel

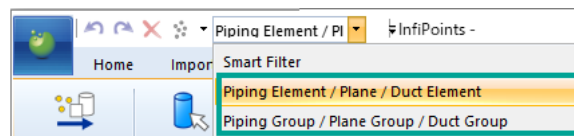


Also, by selecting piping elements or piping groups in the 3D View Window, they will be highlighted in the [Tree (Pipe)] panel.

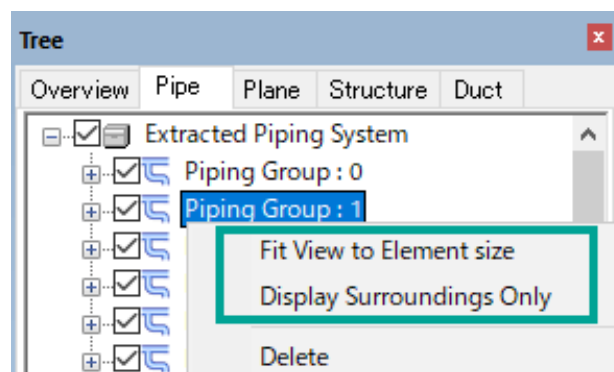
- When a piping element is selected on "3D View" window



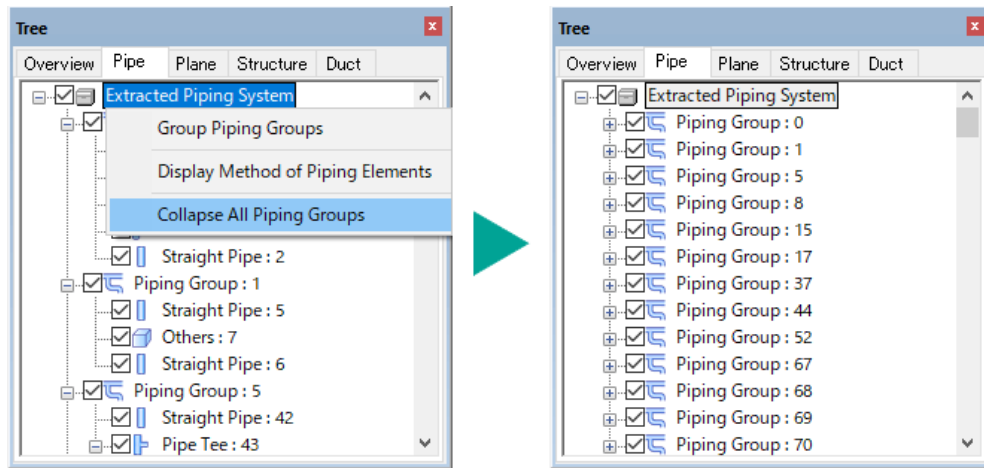
- Change the [Smart Filter] to [Piping Element / Plane / Duct Element] or [Piping Group / Plane Group / Duct Group] to pick piping elements or piping groups easily.



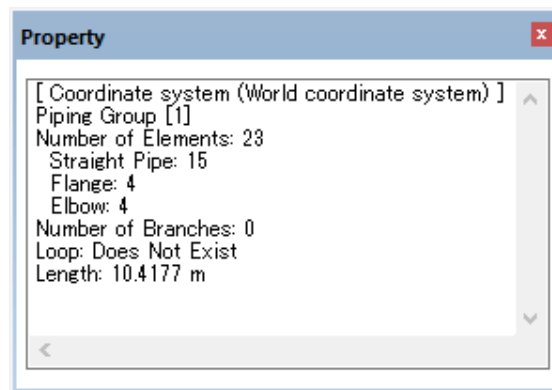
- Multiple pipes can be selected by selecting them while holding the [Shift] or the [Ctrl] key.
- To confirm the point cloud around the selected piping, right-click on the piping element or piping group on [Tree (Pipe)] panel, and select [Fit View to Element size] or [Display Surroundings Only] from the context menu.



- Right-click on an element on [Tree (Pipe)] panel, and select "Collapse All Piping Groups" from the context menu to close the entire piping groups.

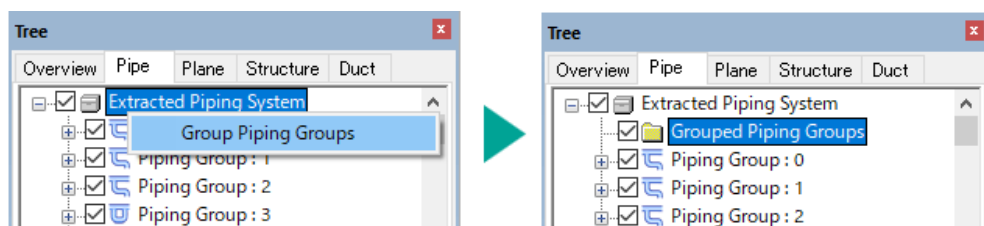


- Check the property of the selected piping elements or piping groups in the [Property] panel.

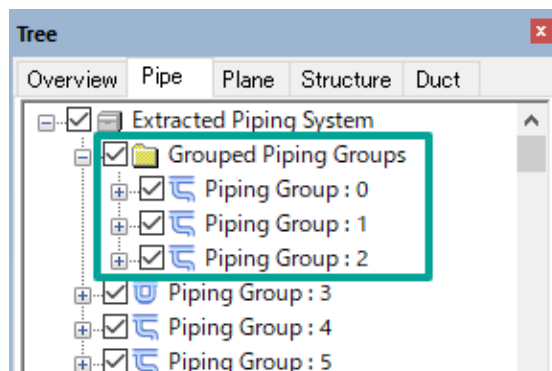


2.7.2. Creating Piping Groups

1. Right-click "Extracted Piping System" at the top of [Tree (Pipe)] panel, and select [Grouped Piping Groups] in the context menu to create a "Grouped Piping Groups" folder.

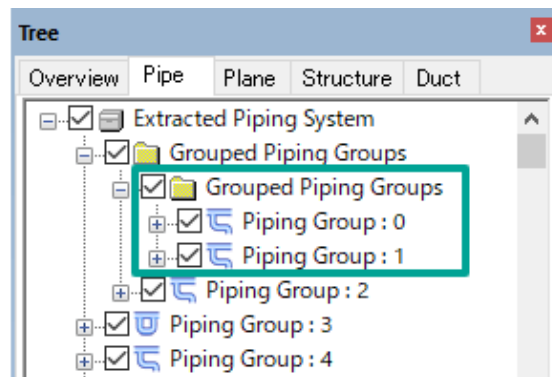


2. Drag and drop the piping group to the created group folder to move into the group.



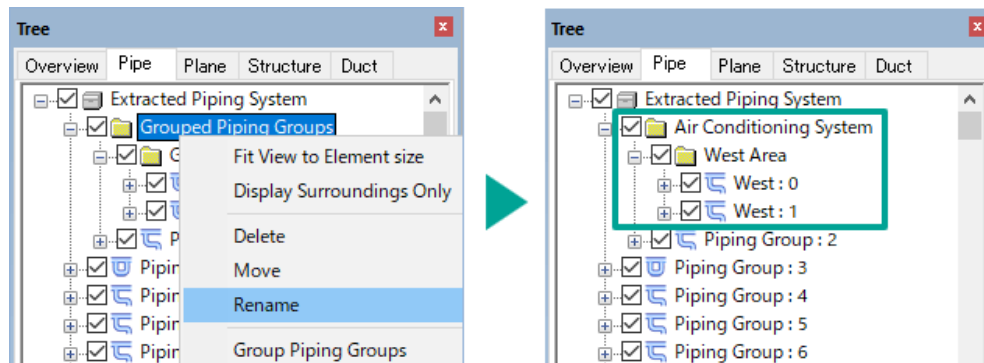


It is also possible to further break down groups into smaller subgroups.



2.7.3. Renaming Pipes

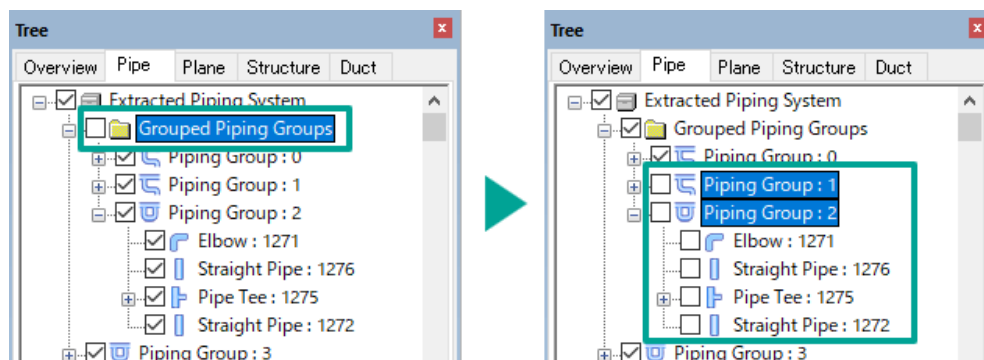
- Right-click on the group, piping groups or piping elements in the [Tree (Pipe)] panel and select [Rename] to change the name.



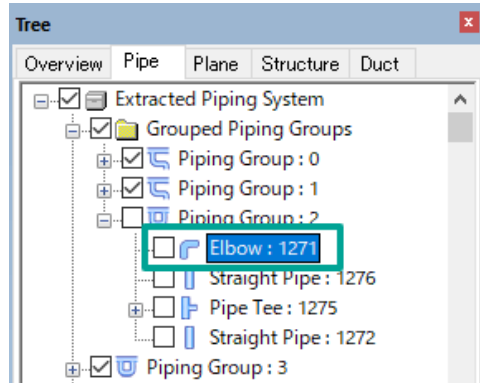
- It is also possible to rename by selecting the group, piping groups or piping elements in the [Tree (Pipe)] panel and pressing [F2].
- Delete the name by using the [Backspace] key to reset the changed name.

2.7.4. Showing / Hiding Pipes

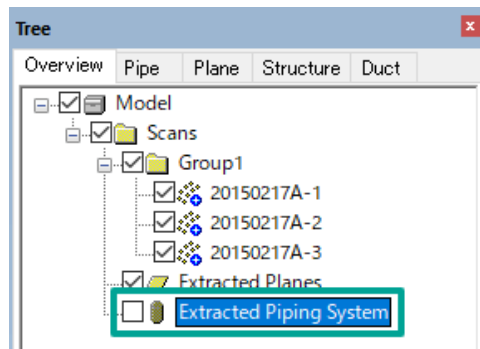
- Click the check box left of the group, piping group, or piping element in the [Tree (Pipe)] panel to switch the show/hide status of pipes.



- By clicking the check box of each piping element will switch show/hide status of the piping group which the element belongs to.

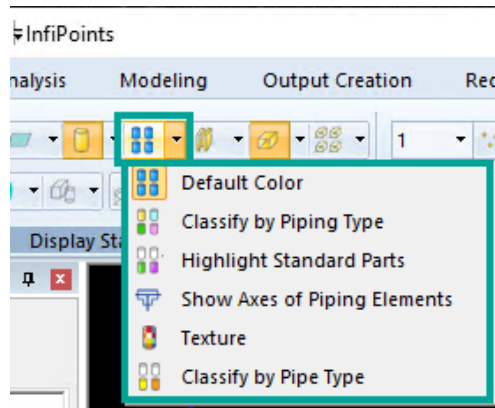


- Click the check box of [Extracted Piping System] in the [Tree (Pipe)] panel to switch the show/hide status of piping system.



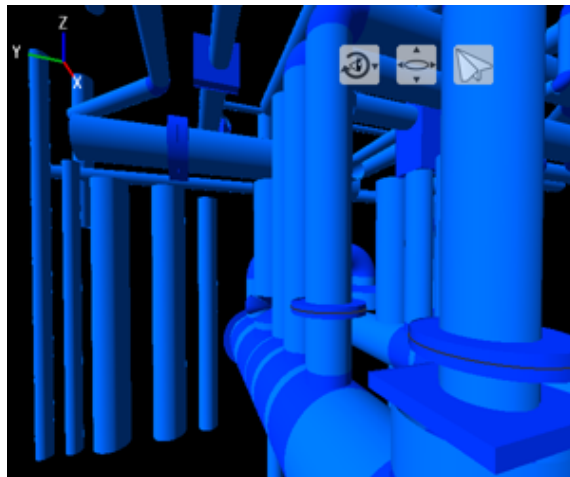
2.7.5. Switching the Display Method of Pipes

1. Select [Home] tab > [Display Status] > [Display Method of Piping Elements] and select the method to color pipes from the displayed pull-down list.

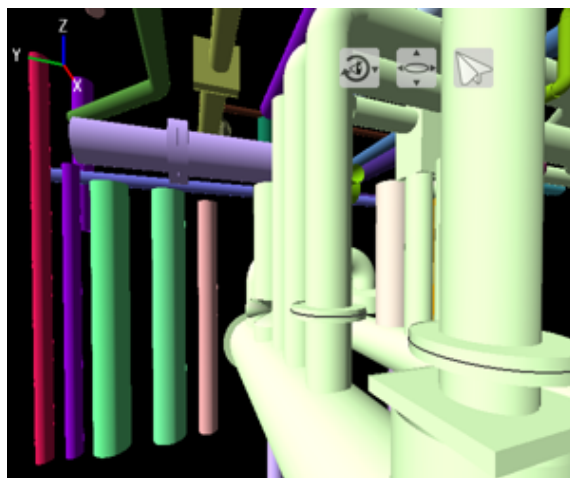


- Below are the five methods to color pipes.

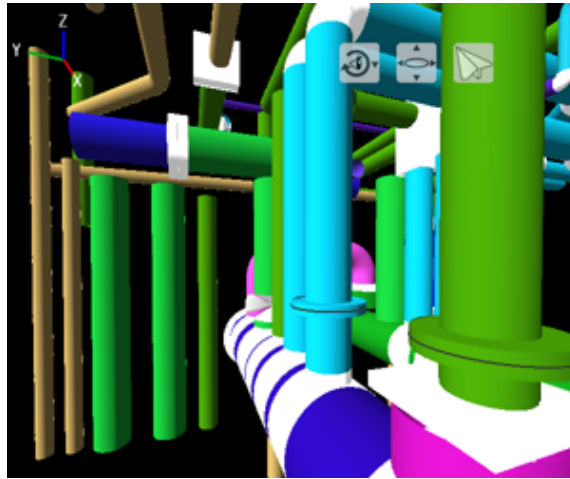
- Default Color ()



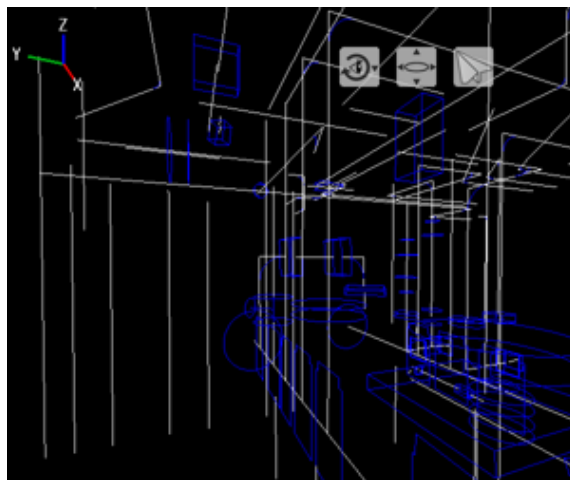
- Classify by Piping Type ()



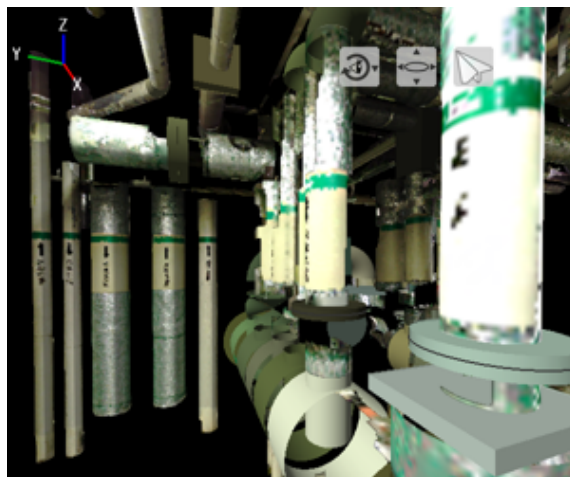
- Highlight Standard Parts ()




- Show Axes of Piping Elements ()

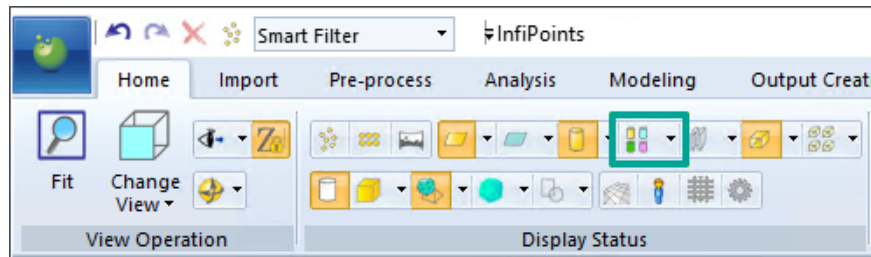


- Texture ()

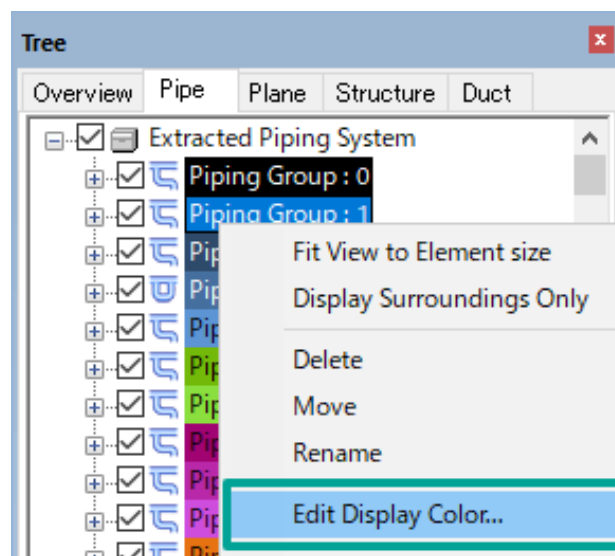


2.7.6. Changing the Display Color of Pipes

1. Select [Home] > [Display Status] > [Display Method of Piping Elements] > [Classify by Piping Type] ().



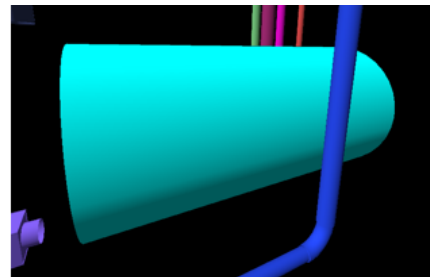
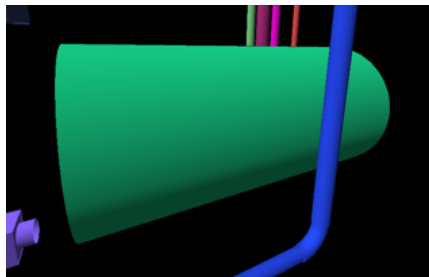
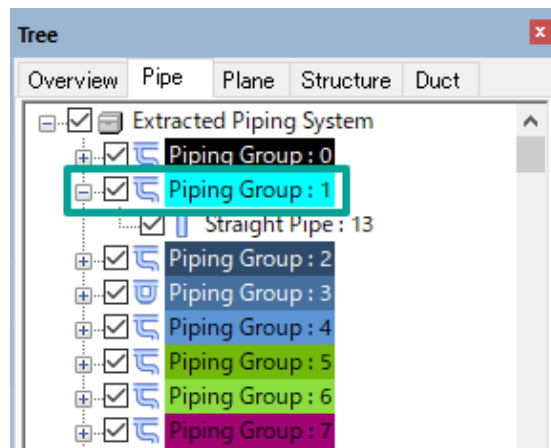
2. Right-click on the piping group or the group to change the display color in the [Tree (Pipe)] panel, and select [Edit Display Color...] in the context menu.



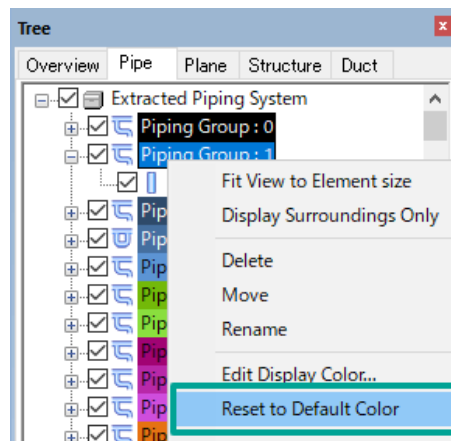
3. "Color" dialog will appear. Specify any color your prefer, and click [OK].



The specified display color will be reflected.




To clear the selected color, right-click on the color edited piping group or the group and select [Reset to Default Color].

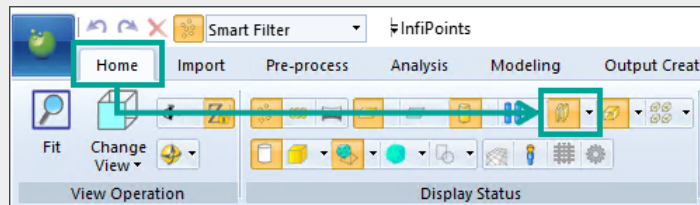




3. Structure Modeling

In structure modeling, you can easily create a structure model by deleting unnecessary structures or changing the geometry of existing structures based on a group of structures automatically extracted from the point cloud data.

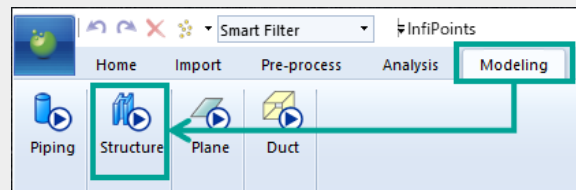
Preparing for Structure Modeling

- If structures are not displayed, select [Home] tab > [Display Status] > [Show/Hide Structure] (). Similarly, select [Show/Hide Plane] if planes are not displayed.

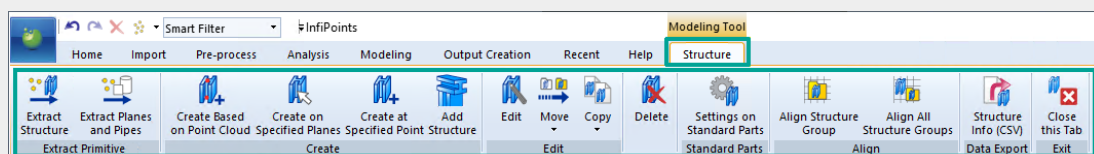


Click [Show/Hide Structure] to change [Hide Structural Elements] () and [Show Structural Elements] ().

- Select [Modeling] tab > [Structure] from the Ribbon menu.



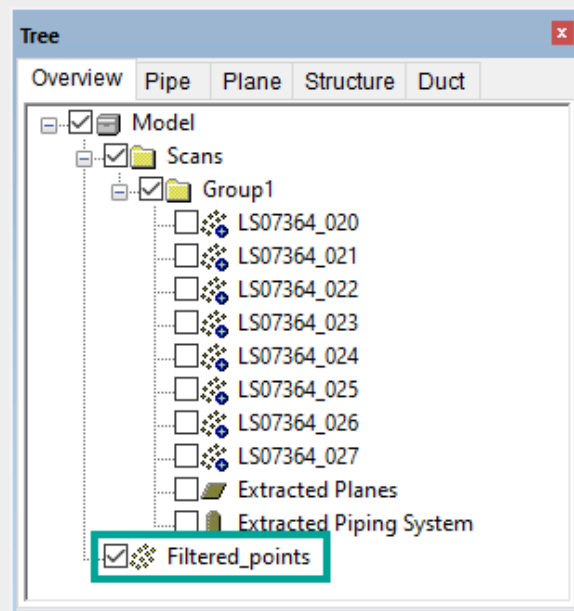
[Structure] tab will appear. Users can perform structure modeling using functions in this tab.



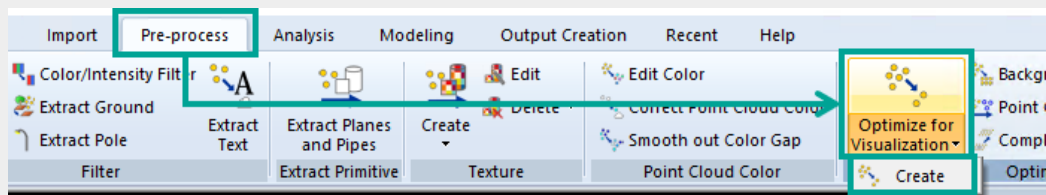
3.1. Extracting Structure

Preparation

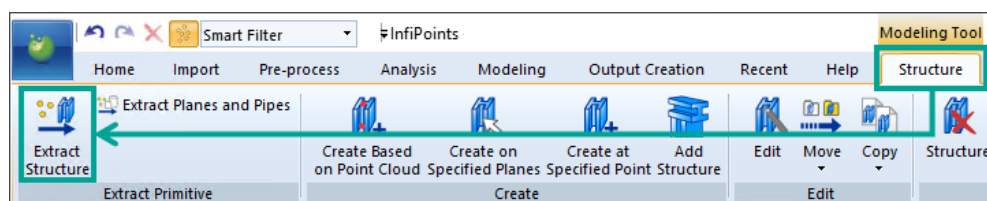
- In [Tree (Structure)] panel, check ON the checkbox for the point cloud part. [Extract Structure] can be performed on a point cloud part with or without the scan index.



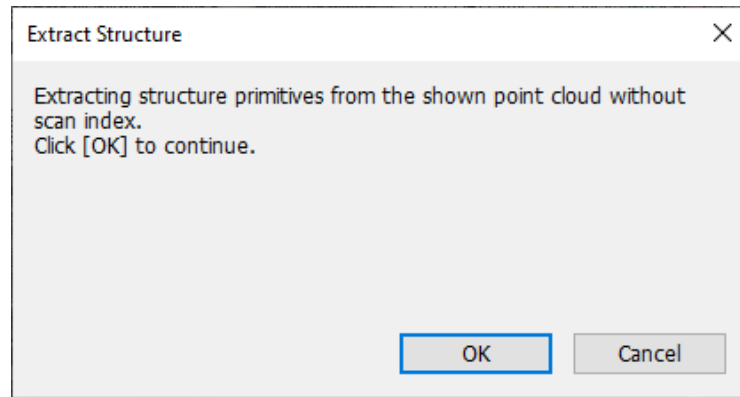
- If you have large-scale point cloud, you might want to perform [Optimize for Visualization] in advance to reduce the processing time. Please refer to [Elysium InfiPoints Operation Manual Vol.1 Data Pre-processing "Creating Point Cloud Data Optimized for Visualization"](#) for more details.



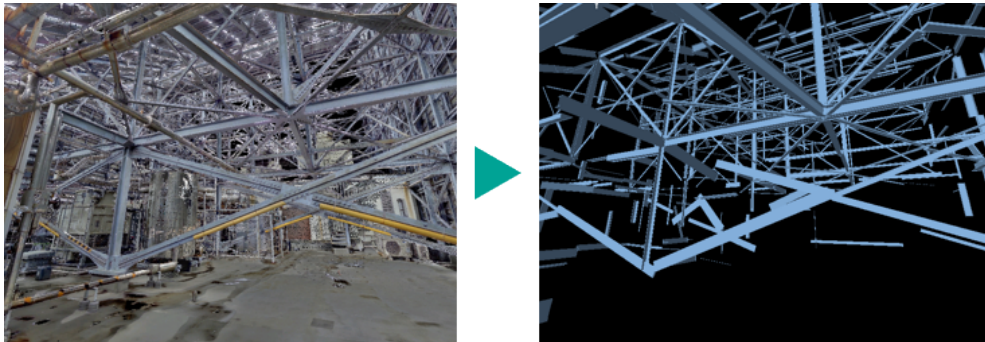
1. Select [Structure] tab > [Extract Primitive] > [Extract Structure] ().



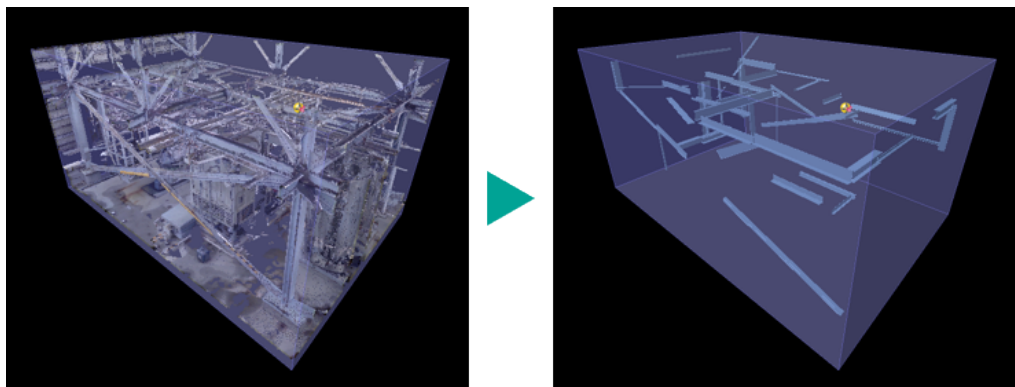
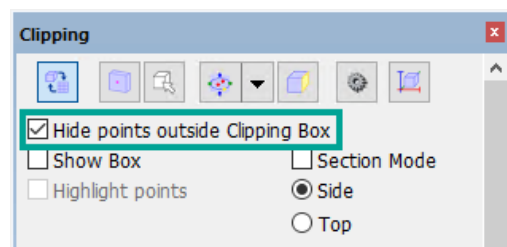
2. In "Extract Structure" dialog, click [OK].



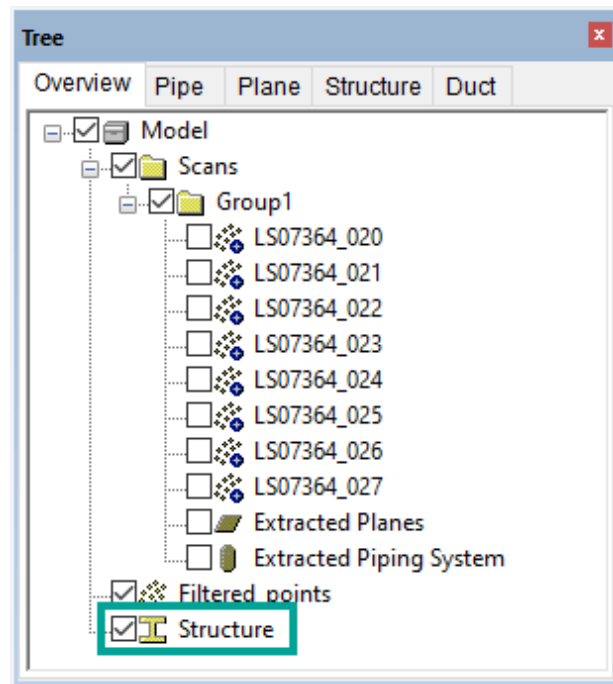
Structure primitives are extracted.



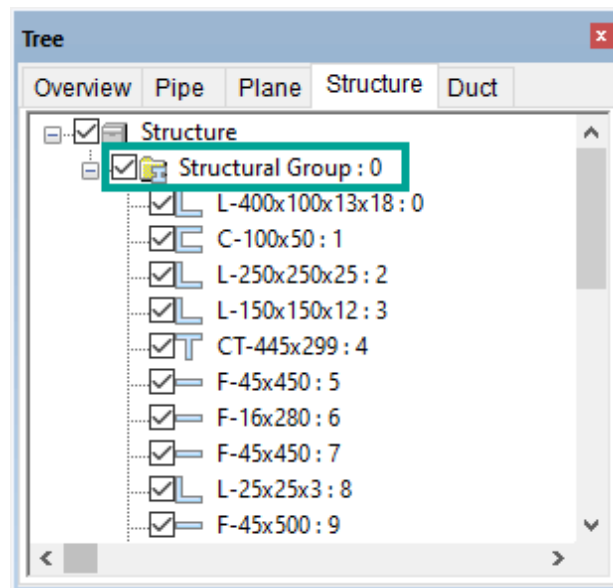
If you set up the Clipping Box, enable "Hide points outside Clipping Box" in [Clipping] panel, and then perform [Extract Structure], you can extract structures only from the point cloud within the Clipping Box.



Once the structure is created, a new structural part "Structure" will appear on [Tree (Overview)] panel.



Structural elements are displayed on [Tree (Structure)] panel. The extracted structural elements will belong to one structure group.



Please refer to [3.6, “Editing Tree \(Structure\)”](#) for details on how to create a structure group manually.

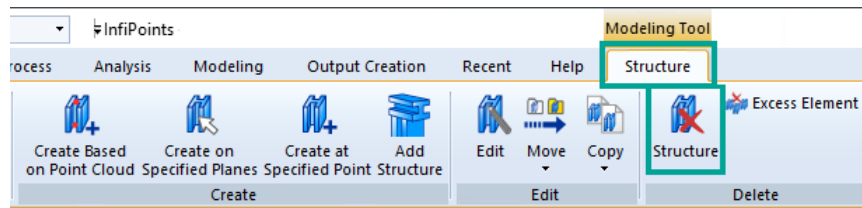
3.2. Editing Structural Elements

Structures extracted by [Extract Structure] can be modified to match the geometry of the point cloud.

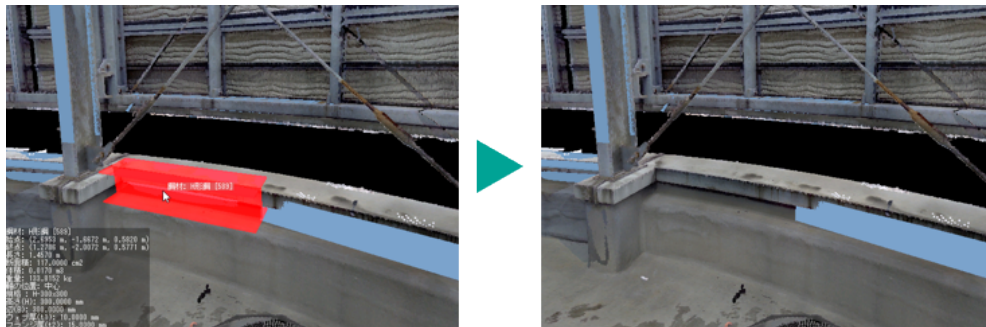
3.2.1. Deleting Structure

Before you start editing structure, delete the overly extracted structures.

1. Select [Structure] tab > [Delete] ().

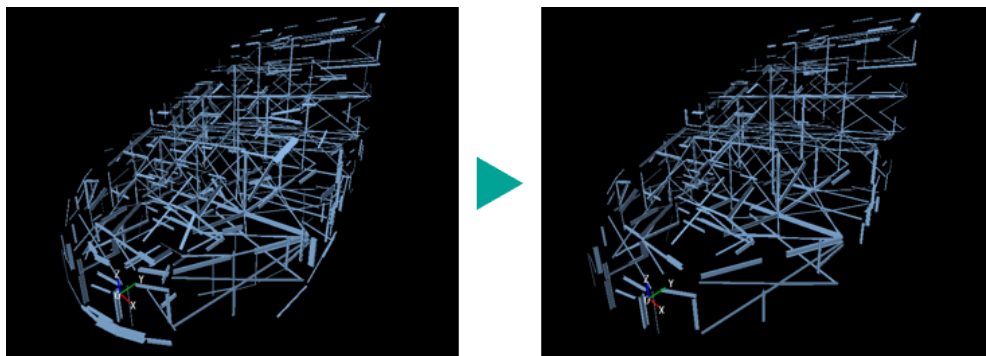


2. Pick the unnecessary structure from "3D View" window. The structure you have picked is deleted.




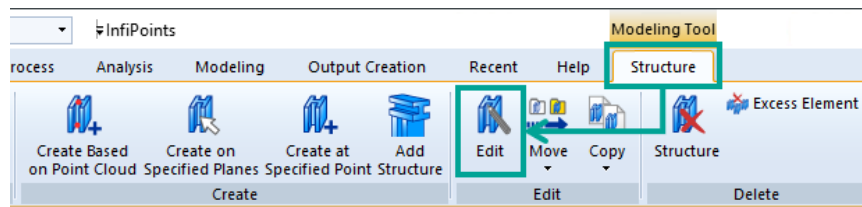
Please note that structures can be deleted continuously.

By deleting the overly detected structures, you are now ready to edit.

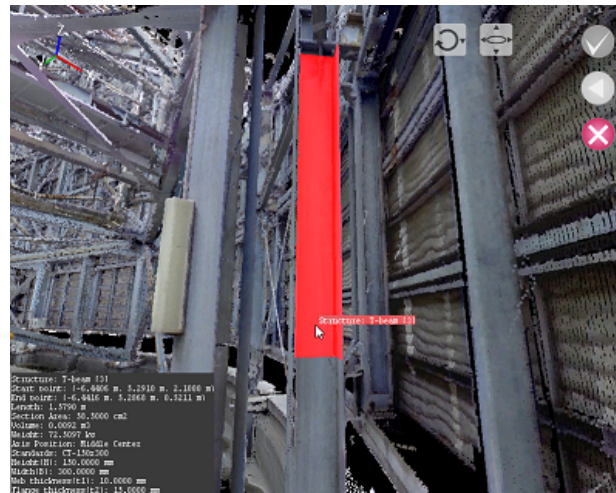


3.2.2. Modifying Structure Type and Size

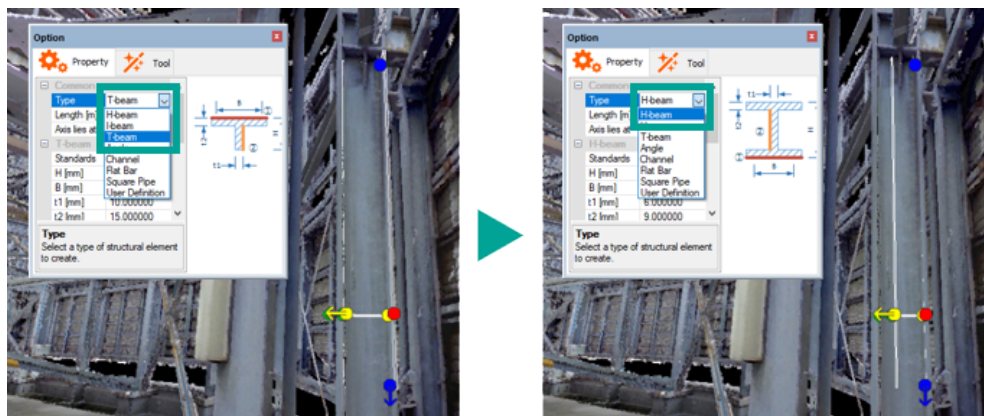
1. Click [Structure] tab > [Edit] > [Edit] ().



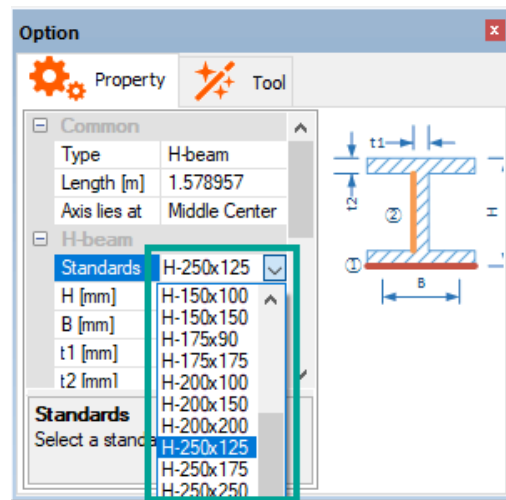
2. Select the structural element you want to edit on "3D View" window. This applies to structures whose types that were not extracted correctly, structures with incorrect length, etc.



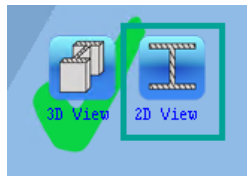
3. Use [Option (Property)] panel to modify the type. Here, change the type from "T-beam" to "H-beam".



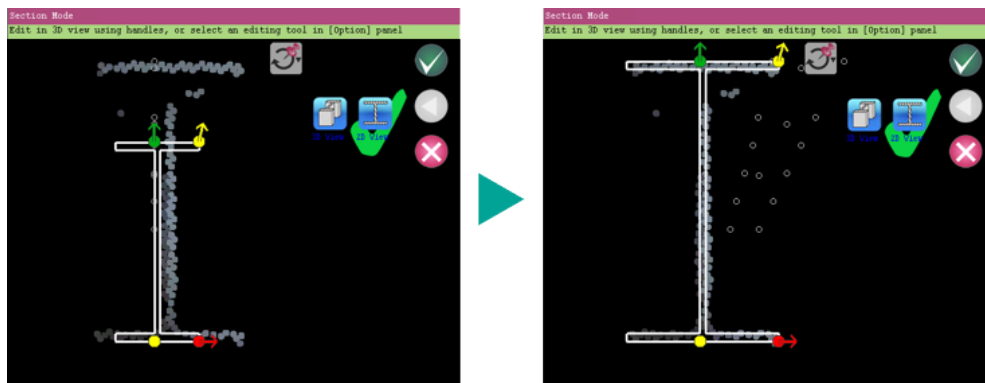
You can also change the structure standard from [Option (Property)] panel.



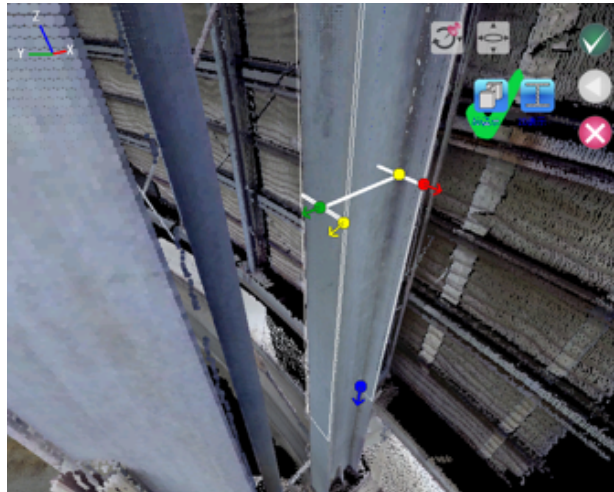
- Press [2D View] in the upper right of "3D View" window to switch to 2D View mode.



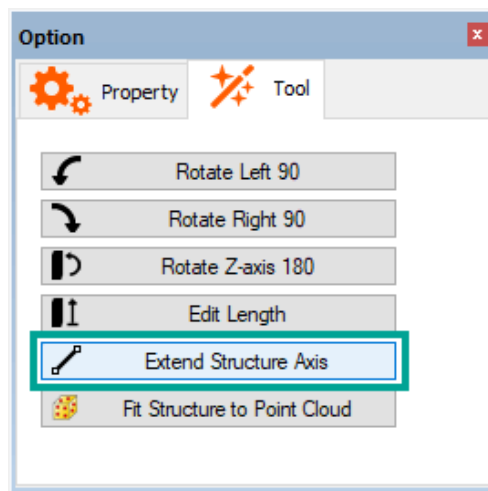
- Drag green/yellow/red handles to adjust the cross-sectional size and the shape. Once you start dragging, point for registered standards will be displayed in white circle, and you can snap to it.



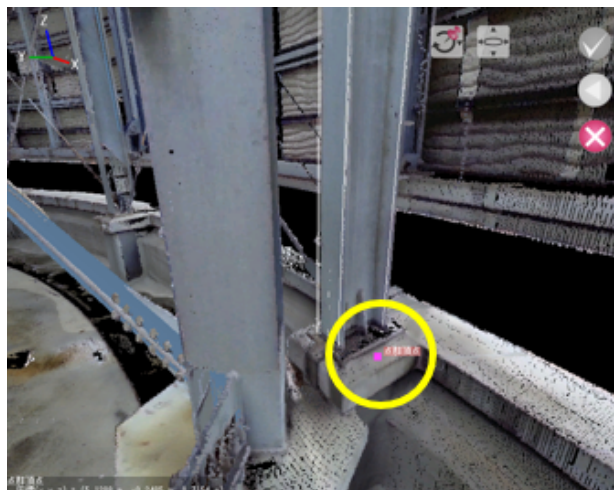
- Click [3D View] to switch to 3D View mode.



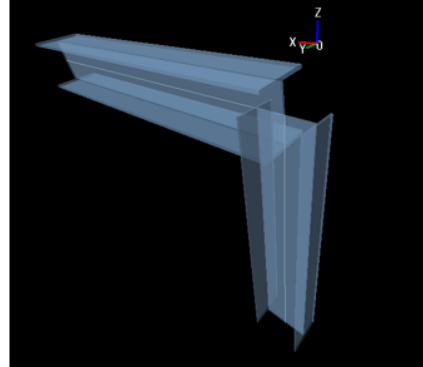
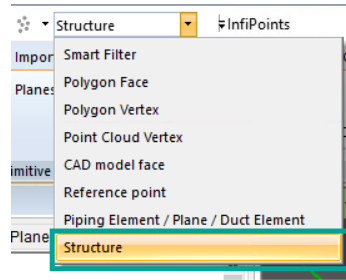
7. In [Option] panel > [Tool] tab, select "Extend Structure Axis".



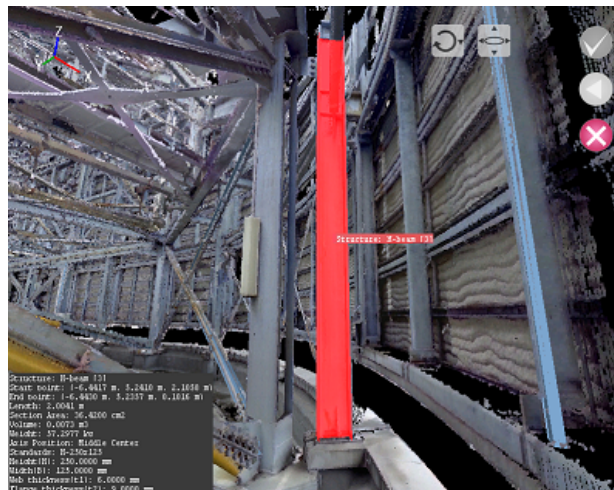
8. Pick a point cloud vertex at the endpoint position on "3D View" window.



In addition to the point cloud vertex, endpoint can also be aligned to another element or another structure.

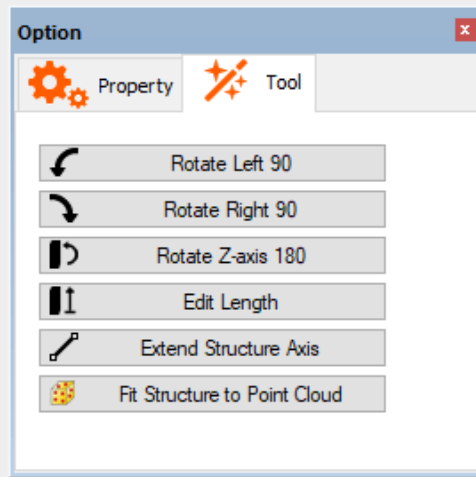


9. Press [Done] (✓). The structural element's axis being edited is extended to the position specified for the endpoint.

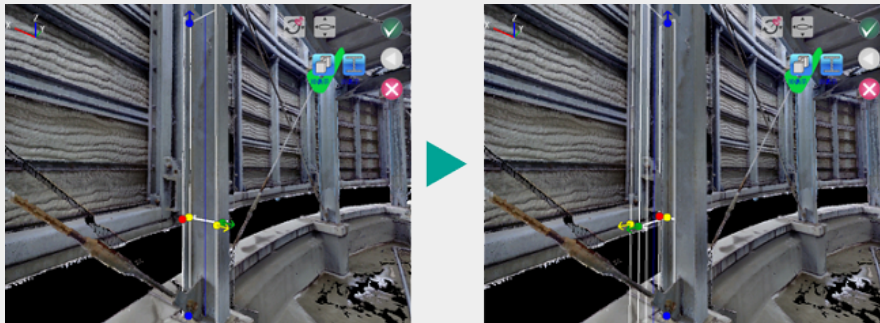


About [Option (Tool)] Panel

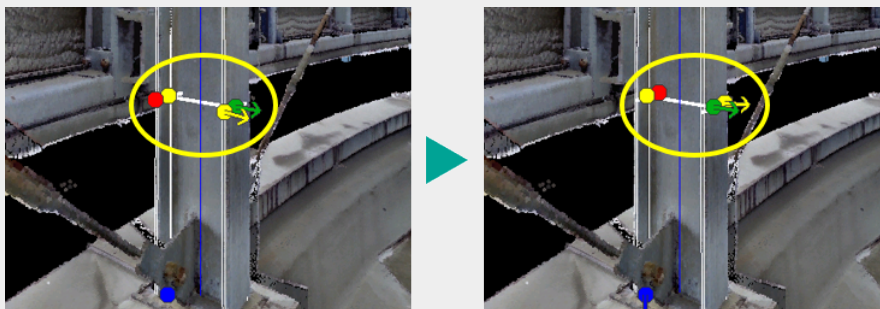
In addition to the option "Extend Structure Axis", there are other useful tools for editing structures. These commands are available in both [2D View] / [3D View] mode.



- Rotate Left 90 / Rotate Right 90
 - With the structural axis as the base, these options rotate the structure 90 degrees to the left or right.

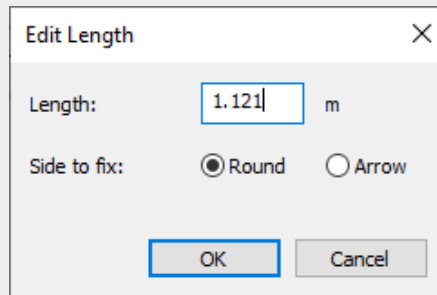


- Rotate Z-axis 180
 - With the structural axis as the base, this option rotates the structure 180 degrees to the left or right.



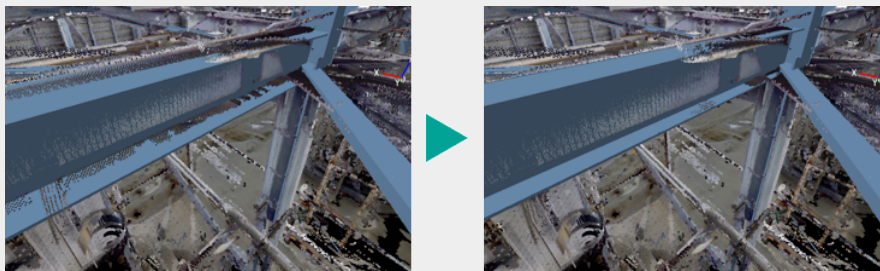
- Edit Length

- This option changes the structure's length to a numerically specified value.




- Fit Structure to Point Cloud

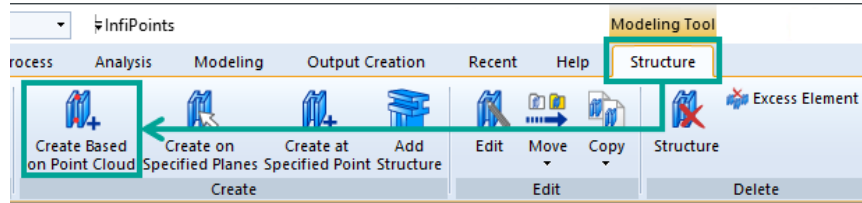
- This option moves the structure along the surrounding point cloud. This is effective when creating a structure on a specified plane or when the structure's extended length moves away from the the point cloud. However, this method may take time to calculate.



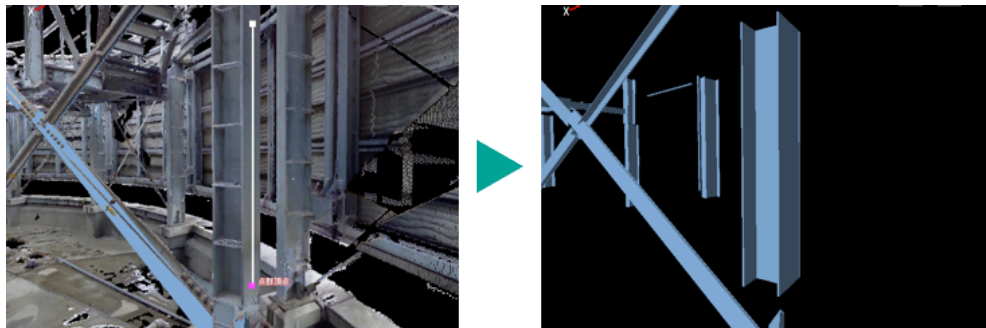
3.3. Creating Structure Elements

3.3.1. Creating Structure Based on Point Cloud

1. Select [Structure] tab > [Create] > [Create Based on Point Cloud] ().



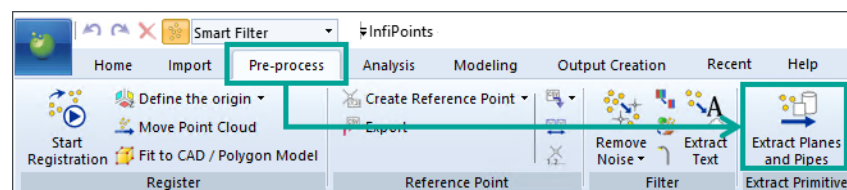
2. Create a structural element by picking a point cloud vertex at each end of the structure to be created on "3D View" window. You can continue creating the structural elements.




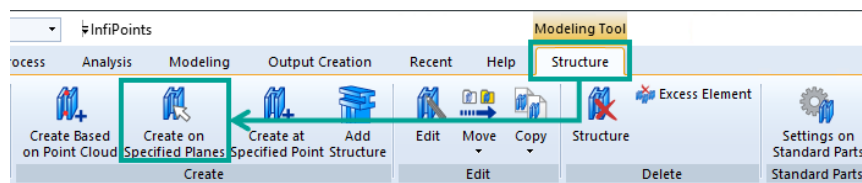
3. Click [Cancel the selection and quit this function] () or press [Esc] key to exit the command.

3.3.2. Creating Structures on Specified Planes

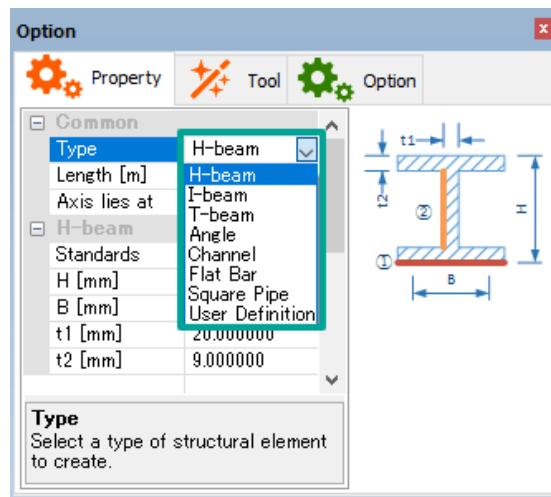
If planes are not extracted, please perform [Extract Planes and Pipes] beforehand. Refer to "Extracting Planes and Pipes" in "[InfiPoints Operation Manual Vol.1 Data Pre-processing](#)" for details.



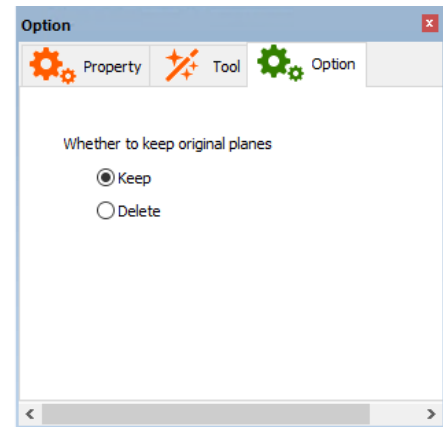
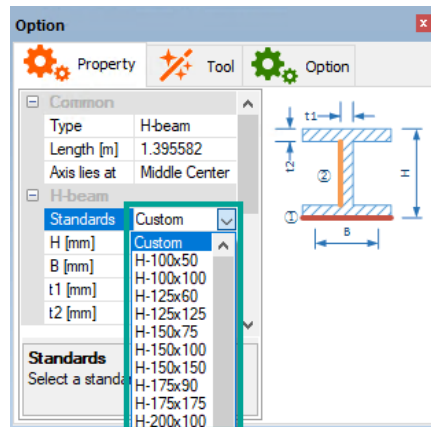
1. Select [Structure] tab > [Create] > [Create on Specified Planes] ().



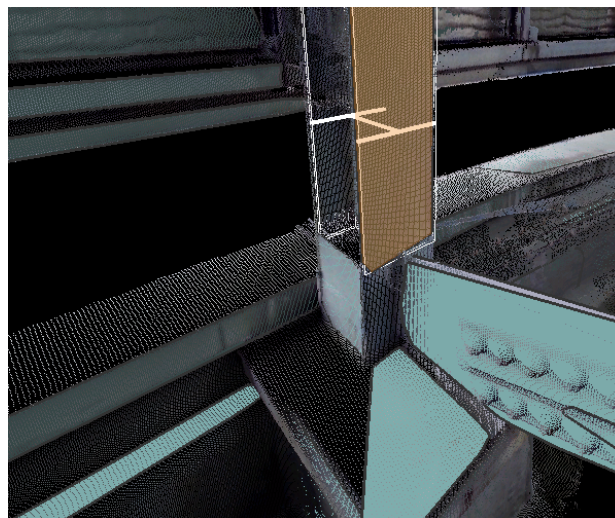
2. In [Option (Property)] panel, select a structural element (such as [H-beam]) from "Type" column.



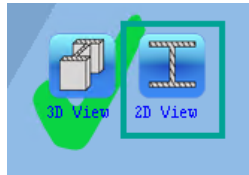
Standard Parts can be specified by Standards column on [Option (Property)] panel. In addition, [Option (Option)] panel allows you to specify whether to keep or delete the two planes that form the structural element. (Right figure)



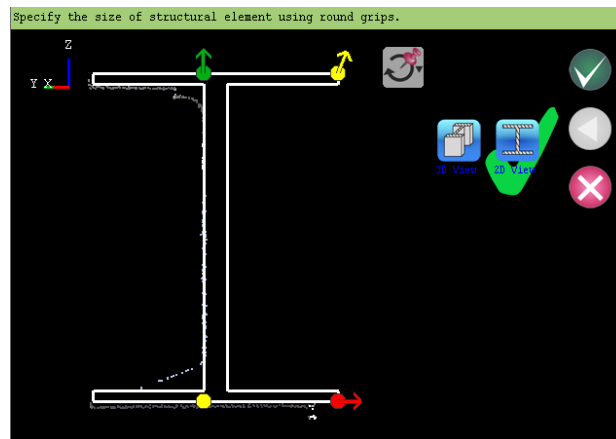
3. Select two planes (bottom and sides) that will form the structure and press [Done] ().



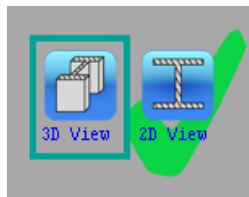
4. Specify the size of the structural element. Select [2D View] at the top right of "3D View" window to switch to 2D View mode.



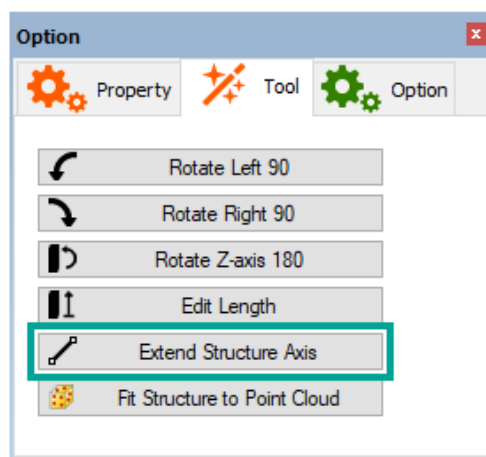
5. Drag the handles (green/yellow/red) to adjust the cross-sectional size and the shape. Once you start dragging, point for registered standards will be displayed in white circle, and you can snap to it.

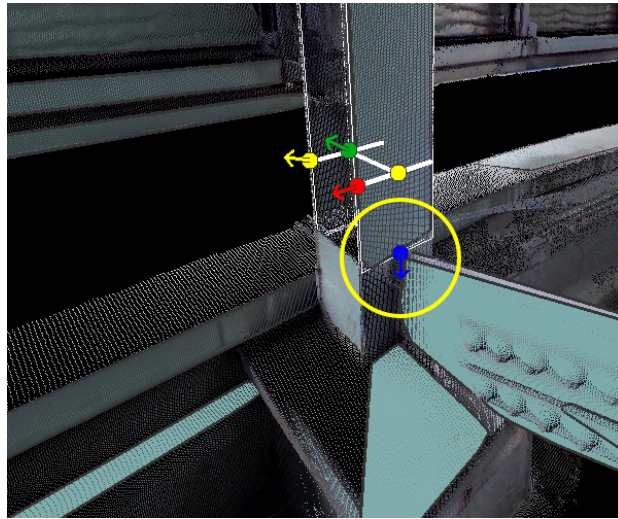


6. Press [3D View] to switch to 3D View mode again.

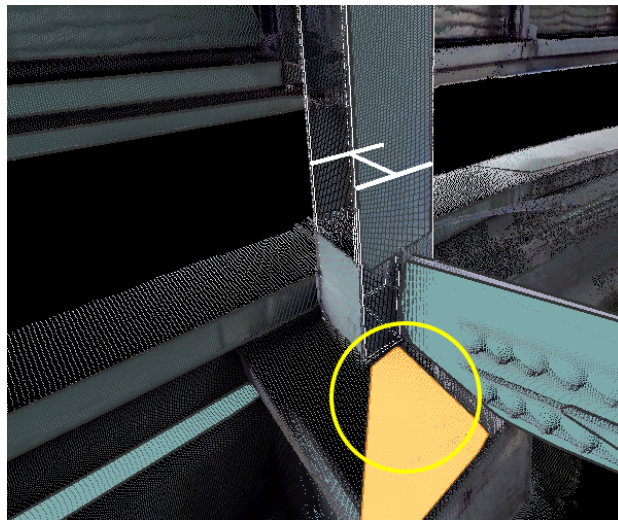



Click [Extend Structure Axis] in [Option (Tool)] panel to specify the length of the structural element.

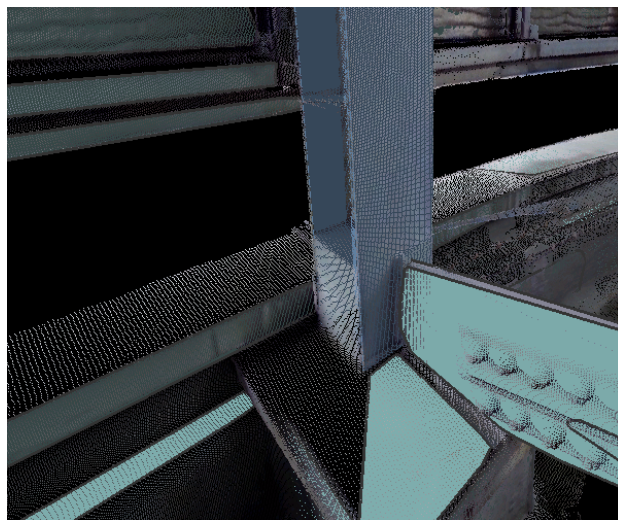




7. Select a point or a plane (or a structural element if available) to define an endpoint. You can also select structure if you have a previously created structure.



8. Press [Done] () to create a structural element. You can continue creating structural elements.




9. Click [Cancel the selection and quit this function] () or press [Esc] key to exit the

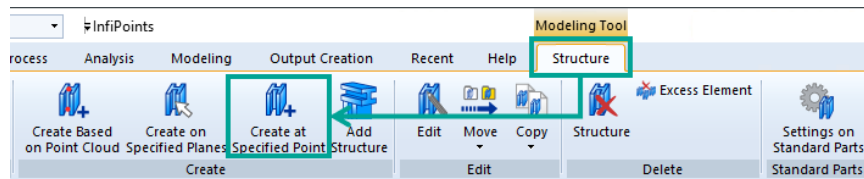
command.

3.3.3. Creating Structure (Others)

■ Creating Structure at Specified Point

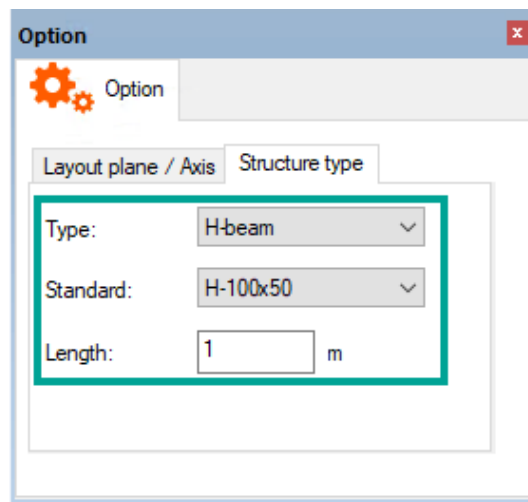
By setting the geometry and orientation of the structural element in [Option] panel, you can create a structural element on top of an element you pick on "3D View" window.

1. Select [Structure] tab > [Create] > [Create at Specified Point] ().

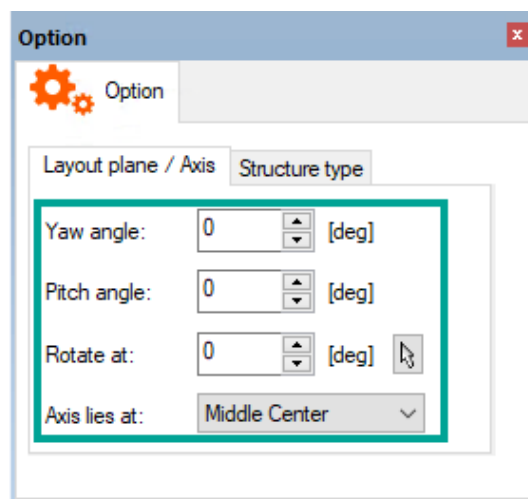


2. Specify the structural element information to be created in [Option] panel.


- Select Type, Standard, Length in [Option (Structure type)] panel.



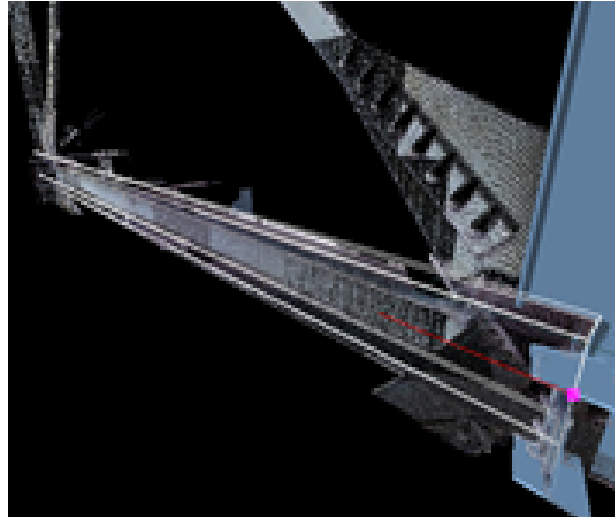
- Select Yaw/Pitch angle, Rotation angle and Axis location in [Option (Layout plane/ Axis tab)] panel.





If you wish to create a structural element parallel to an existing structural element, use () in [Option (Layout plane/ Axis)] panel (next to [Rotate at] field) to specify the angle by selecting a structural element in 3D View Window. The [Rotate at] value will be automatically updated accordingly.

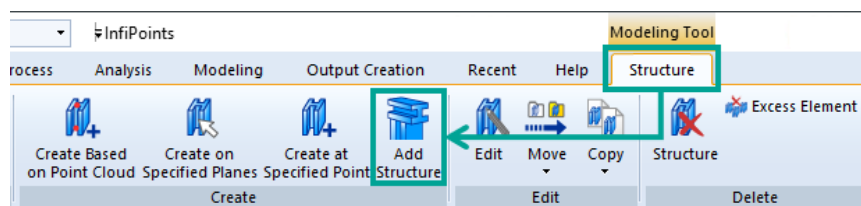
- Pick an element on "3D View" window where you want to create the structural element. A structural element is created at the specified position. You can continue creating structural elements.



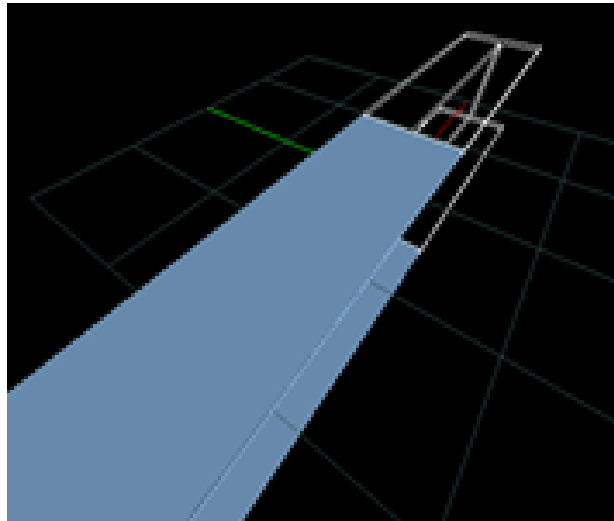
- Click [Cancel the selection and quit this function] () or press [Esc] key to exit the command.

■ Adding Structural Elements

- Select [Structure] tab > [Create] > [Add Structure] ().

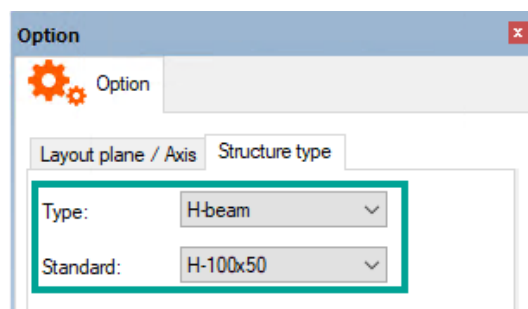


- Select a structural element to add a structural element to in "3D View" window. Click the side to add to.

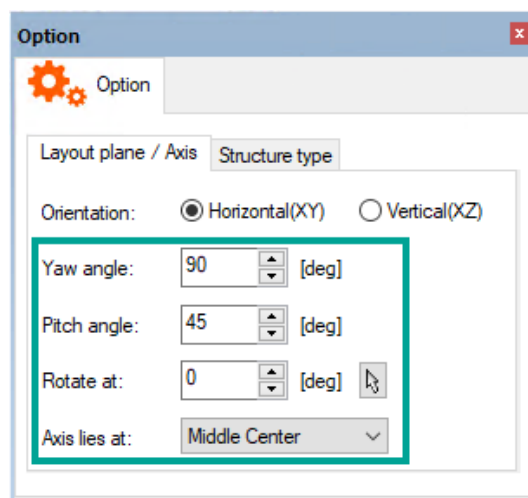


3. Specify the structural element information to be added in [Option (Structure type)] panel. The same settings as the selected structural element will be entered automatically. Change the settings on the shape, etc. as required. The structure element which will be added with the current settings will be previewed in "3D View" window.

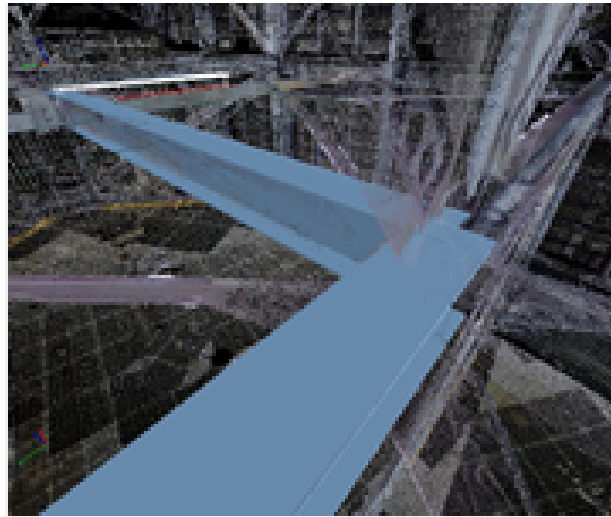
- In [Structure type] tab, specify "Type" and "Standard".



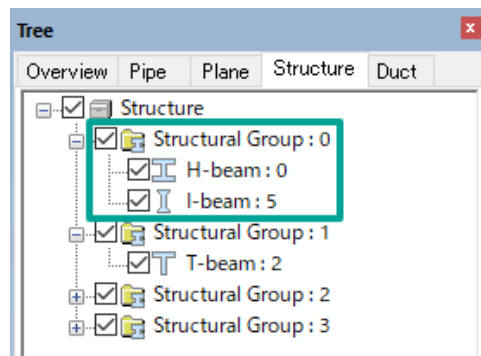
- Orientation, Yaw/ Pitch angle, Rotation angle and Axis location by [Option (Layout plane/ Axis)] panel.




4. Click on 3D View Window to specify the endpoint, and place the defined structural element. You can continue creating structural elements.



- Newly created structural elements will be added to the same sub-group as the "added to" structural element.



- Refer to 3.2, “Editing Structural Elements” to further edit (rotate, change the length and fit to point cloud) created structural elements.



5. Click [Cancel the selection and quit this function] () or press [Esc] key to exit the command.

3.4. Copying and Moving Structure


3.4.1. Copying Structure

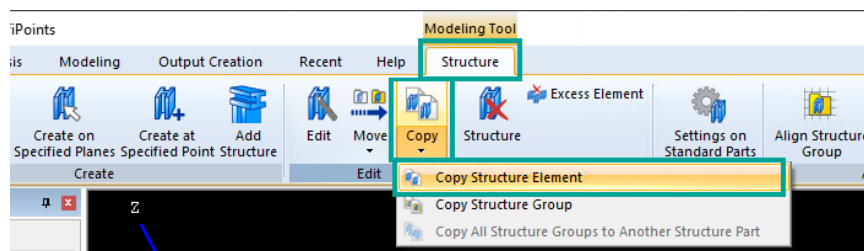
Copy by structure element or structure group unit. This is effective when you wish to reuse a structure, which has already been created, at a different location.



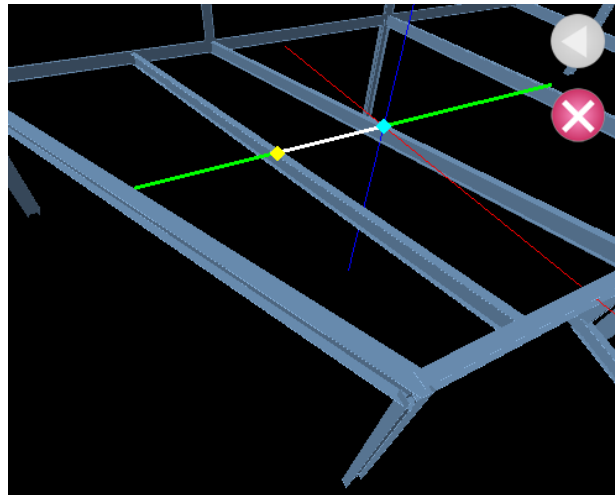
Select [Copy Structure Element] () to copy a structure element. Select [Copy Structure Group] () to copy structure group(s).

■ Copying Structure Element

1. Select [Structure] tab > [Copy] > [Copy Structure Element] ().

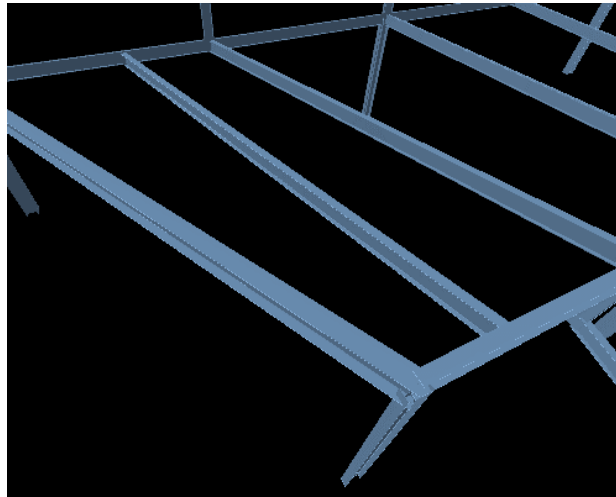


2. Select a structure element to copy in "3D View" window. The guide will appear for the selected structure element.

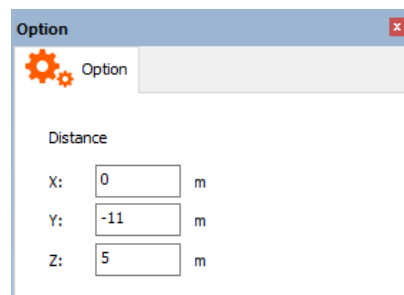


The axes of the guide correspond to the X/Y/Z directions of the world coordinate system.

Move a copy along the guide axes, and left-click to place the copy.



You can also move by specifying the values in [Option] panel.

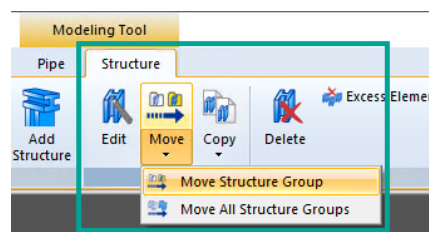


- Click [Done] () to continue copying structure elements.
Click [Cancel the selection and quit this function] () or press [Esc] key to exit the command.

3.4.2. Moving Structure

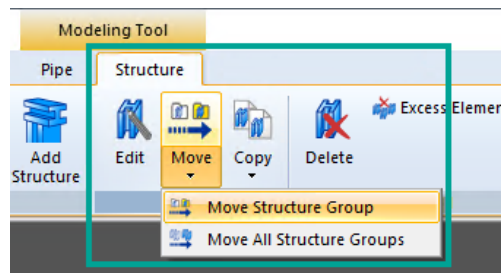
The created structure will be moved to another location.

Select [Analysis] tab > [Move] () to move a single structural element. To move a structure group or a structure part, select the move command of structure modeling. (See below)

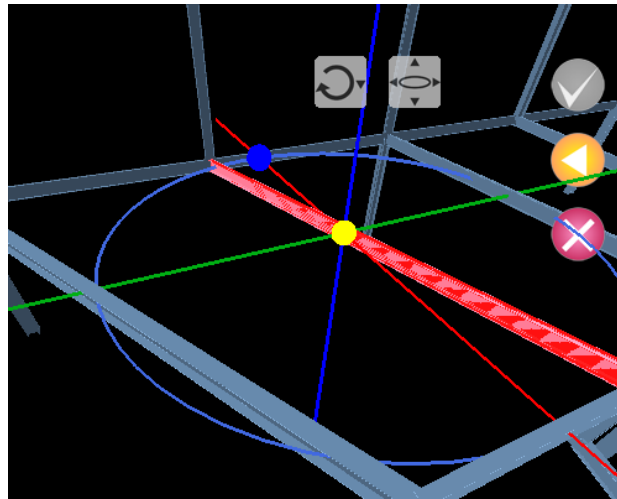


■ Moving Structure Groups

- Select [Structure] tab > [Move Structure Group] ().

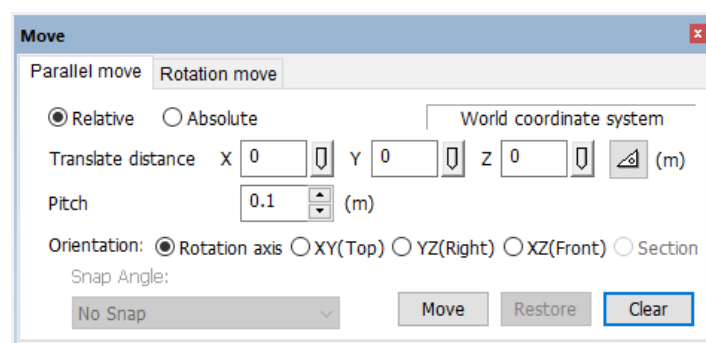



2. Select structure group(s) to move in "3D View" window. The handles will appear for the selected structure group(s).

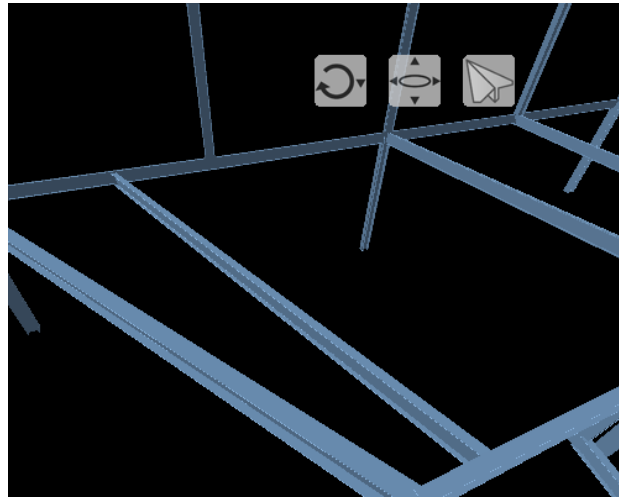


3. Drag the handles to move the selected structure group(s).

You can also move by specifying the values in [Move] panel. Please refer to [Move] in [Elysium InfiPoints Operation Manual Vol.2. Point Cloud Utilization - Simulation & Data Utilization](#) for the operation in [Move] panel.




4. Press [Cancel the selection and quit this function] () to finalize the move and exit the command.

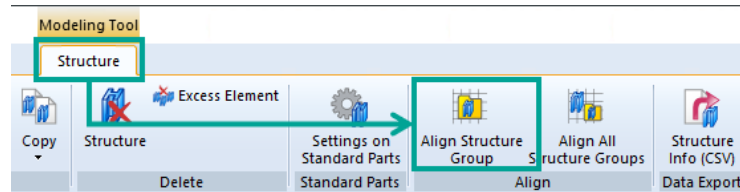



3.5. Aligning Structures

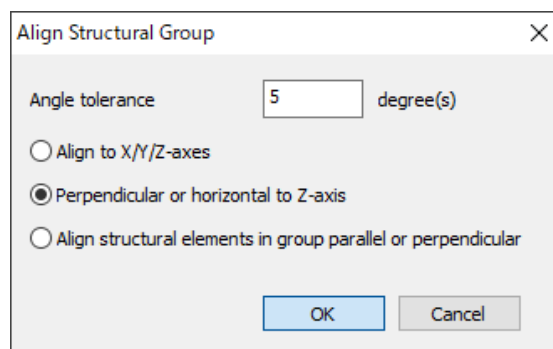
This is a function to align structural elements in a same structure group automatically. You can align either a selected group only, or all structure groups at a time.

3.5.1. Aligning Selected Structure Group

1. Click [Structure] tab > [Align] > [Align Structure Group] ().



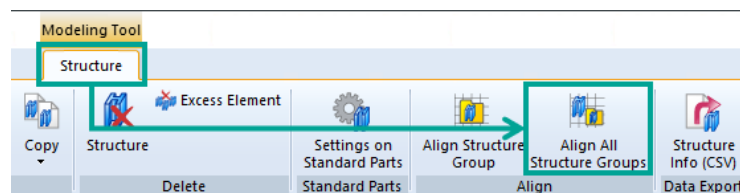
2. Select a structure group and press [Done] ().
3. "Align Structural Group" dialog will appear. Specify the angle tolerance and alignment direction, and click [OK].



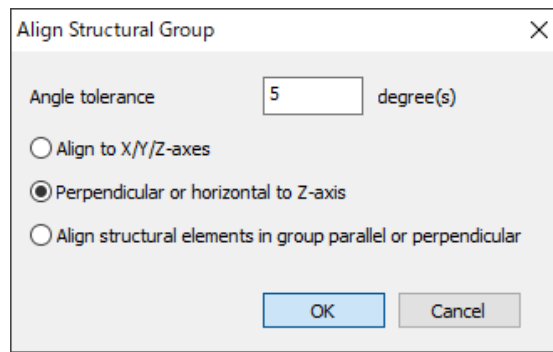
The selected structure group will be aligned.

3.5.2. Aligning All Structure Groups

1. Click [Structure] tab > [Align] > [Align All Structure Groups] ().




2. "Align Structural Group" dialog will appear. Specify the angle tolerance and alignment direction, and click [OK].



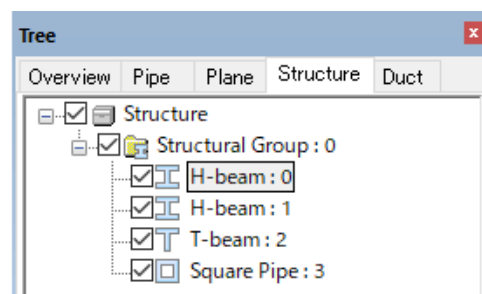
All structure groups will be aligned.

3.6. Editing Tree (Structure)

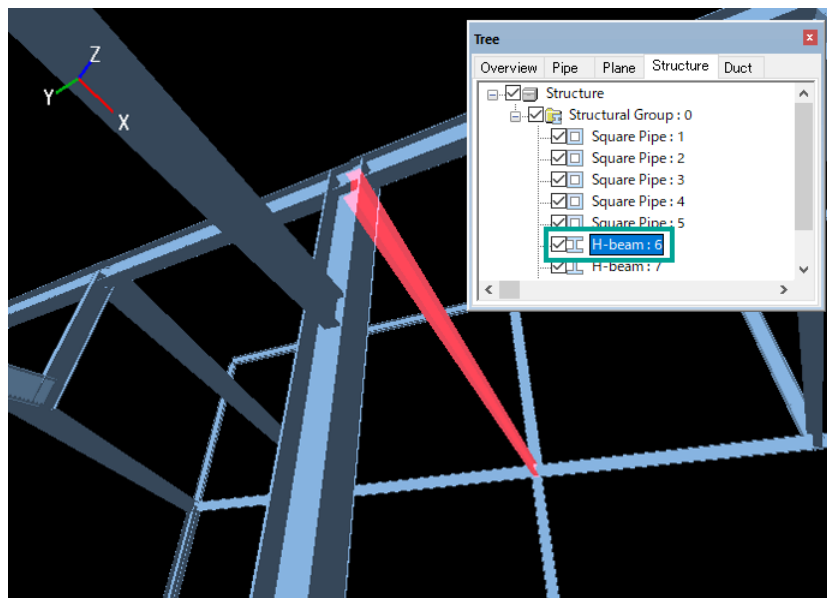
- You can edit tree structure, names, etc. in [Tree (Structure)] panel. This is to edit property values only, and the shape and the location of structural elements will remain the same.
- CAD models are exported maintaining the tree structure, names, etc. when exporting with [Export] (). Please note that only CAD models shown in 3D View Window will be exported.

3.6.1. Checking Structural Elements

- [Tree (Structure)] panel shows the tree structure information of structural elements created in InfiPoints.

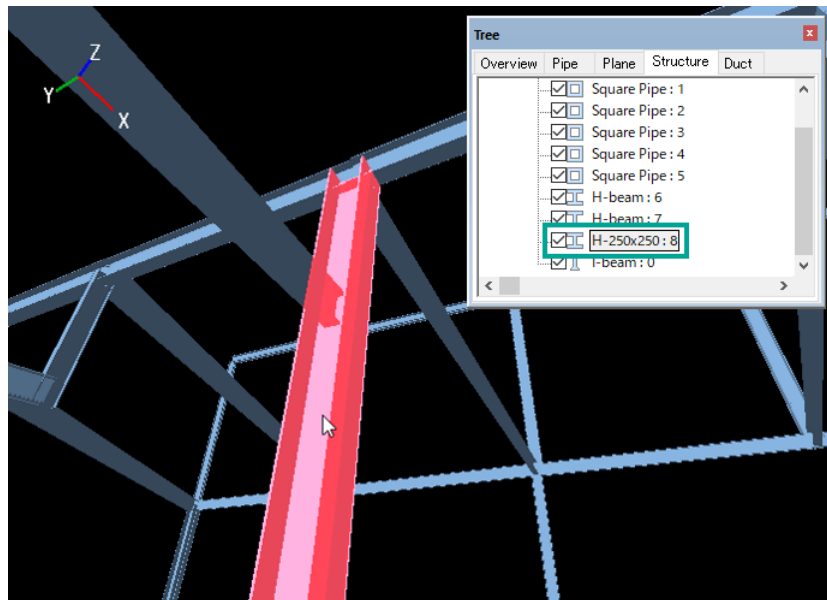


- Select a structural element in [Tree (Structure)] panel, and the selected element will be highlighted in 3D View Window.
 - When a structure is selected on [Tree (Structure)] panel



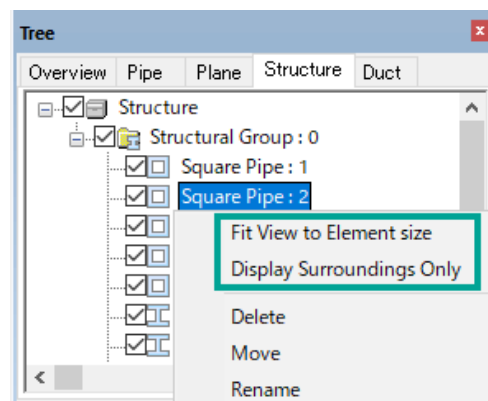
Or select a structural element in 3D View Window, and the selected element will be highlighted in [Tree (Structure)] panel.

- When structure is selected on "3D View" window

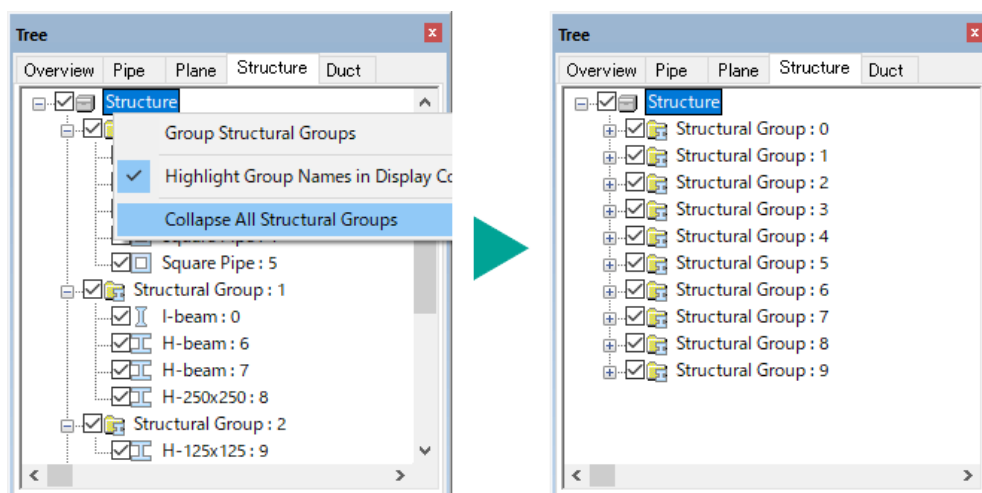


Select multiple structures while pressing down [Shift] or [Ctrl] key.

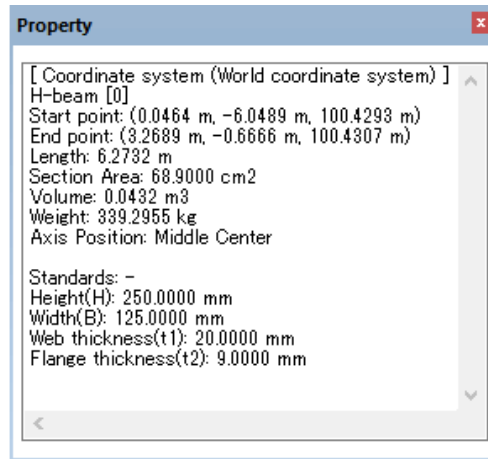
- To confirm the point cloud around the selected structure, right-click on [Tree (Structure)] panel and select [Fit View to Element size] or [Display Surroundings Only] from the context menu.



- Right-click on an element on [Tree (Structure)] panel, and select [Collapse All Structural Groups] from the context menu to close the entire structural groups.

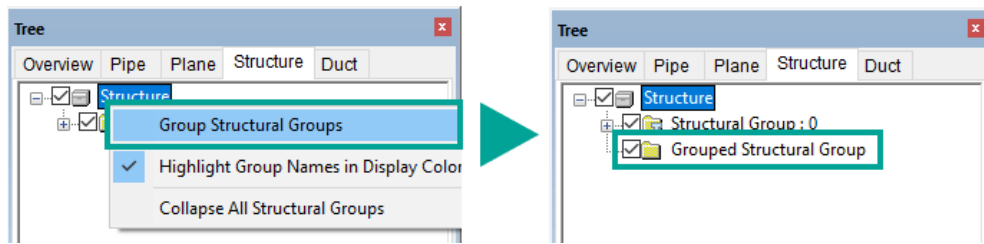


- Select a structural element in either [Tree (Structure)] panel or 3D View Window. The element information such as length and standard type will be displayed in [Property] panel.

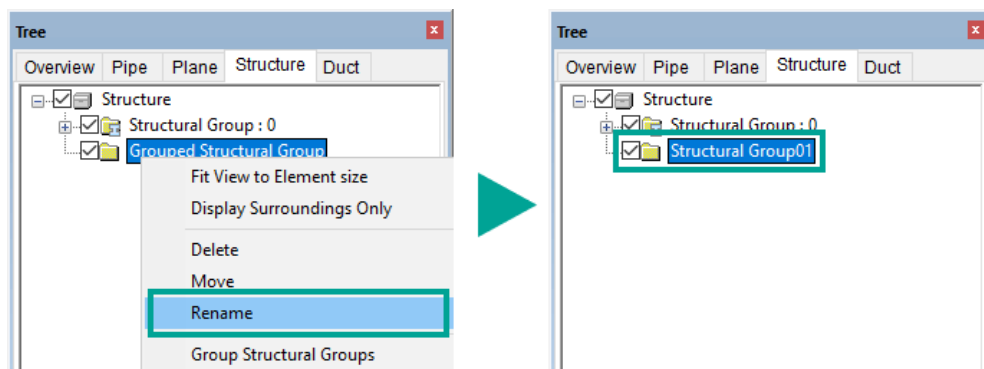


3.6.2. Separating Structures to Another Group

1. Right-click a structural part "Structure" at the top of [Tree (Structure)] panel, and select [Group Structural Groups] from the context menu. A group folder is created.

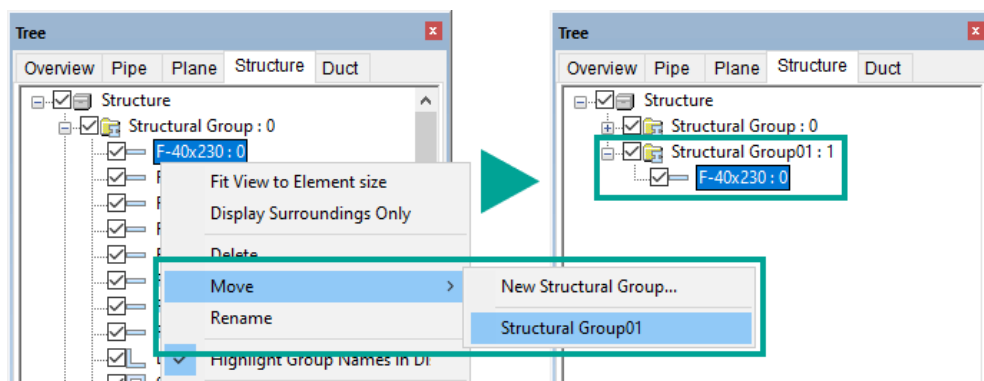


2. Right-click on the group folder you have just created and select [Rename] from the context menu. The folder name will become editable, so enter the folder name.

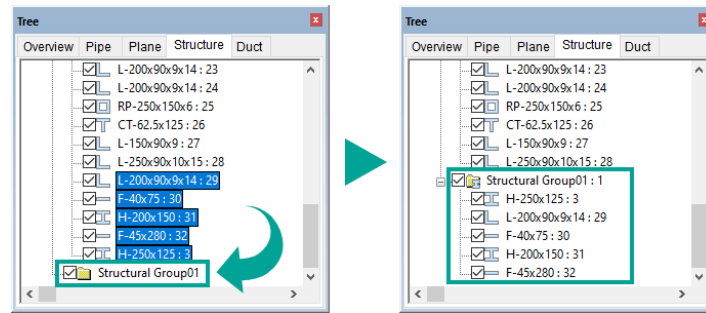


- Please note that if you want to return the folder name to default, erase the folder name with [Backspace] key, etc.
- The [F2] key can be used to rename.

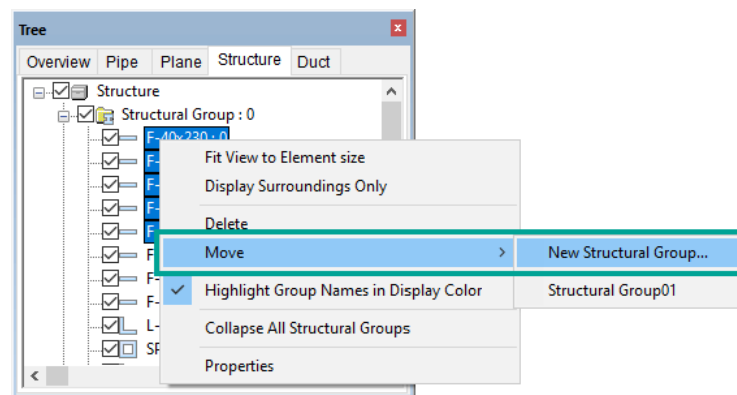
3. With the structural element selected, right-click and select [Move] from the context menu. Then select the created structure group folder. The selected structural element will move to the specified group folder.



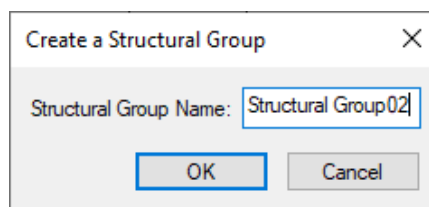
Please note that you can also drag-and-drop the selected structural element to the target group folder to move it.



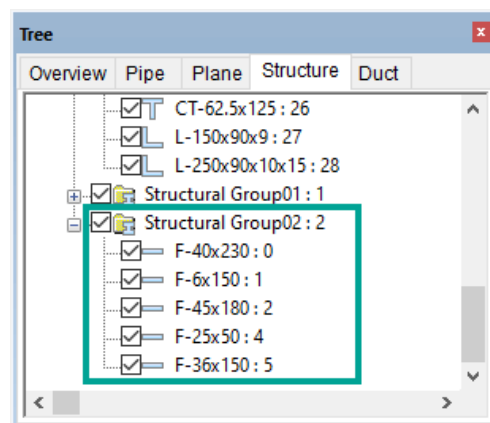
4. With the structural element selected, right-click and select [Move] > [New Structural Group] from the context menu.



5. "Create a Structural Group" dialog will appear. Enter the structure group name and click [OK].

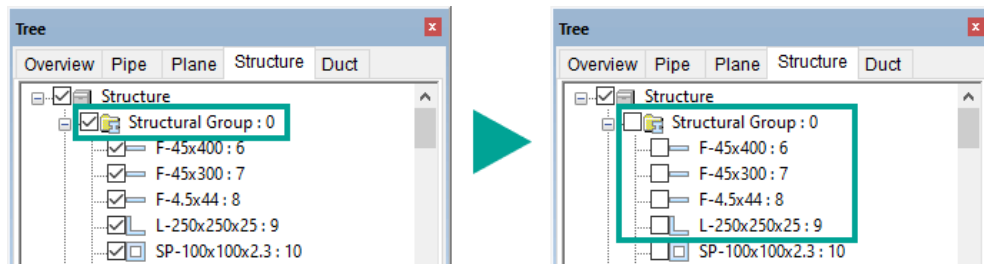


The selected structural elements will move to the created group folder.

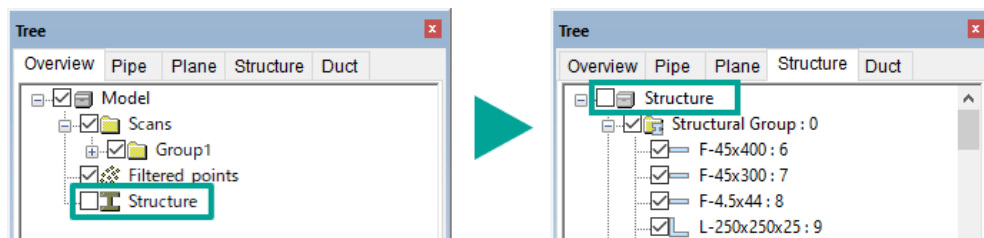


3.6.3. Changing Show/Hide Status of Structural Elements

- Check on/off the check box next to the structure group in [Tree (Structure)] panel to show/hide elements that belong to it.

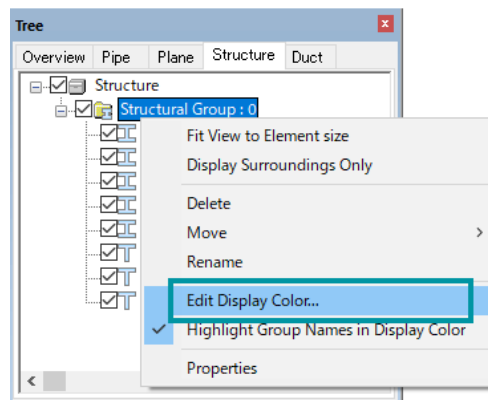


- Check on/off the check box next to the "Structure" in [Tree (Overview)] panel or [Tree (Structure)] panel to show/hide all structural elements.



3.6.4. Editing Structural Color

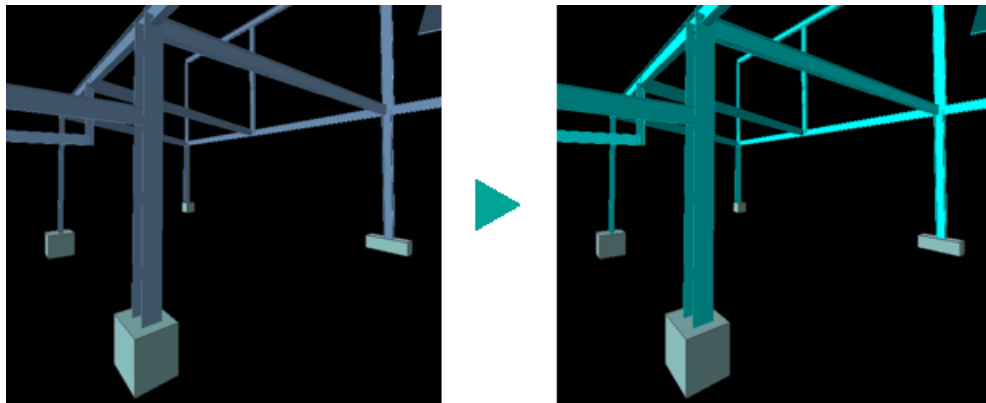
- Right-click structure group and select [Edit Display Color].



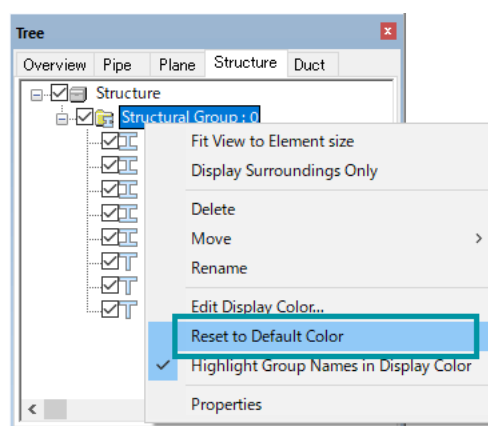
- "Color" dialog will appear. Specify any color you prefer and click [OK].



Selected color will be reflected.



Right-click structure group and select [Reset to Default Color] to reset the display color to the default.

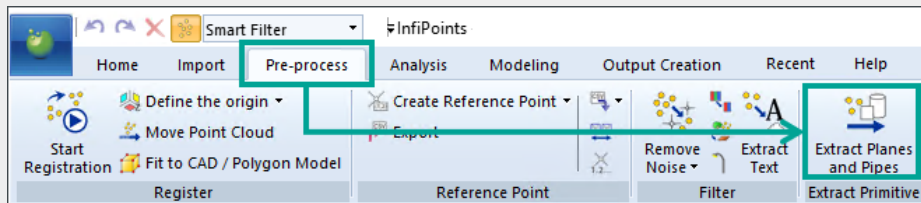



4. Duct Modeling

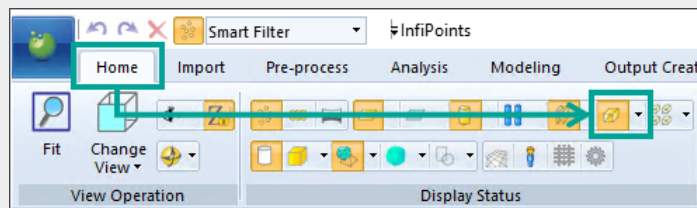
This section explains how to manually create, delete, and edit ducts that are automatically extracted by the function [Extract Planes and Pipes].



Preparing for Duct Modeling

- If planes are not yet extracted, run [Extract Planes and Pipes] first. Refer to "Extracting Planes Refer to "Extracting Planes and Pipes" in "[InfiPoints Operation Manual Vol.1 Data Pre-processing](#)" for details.

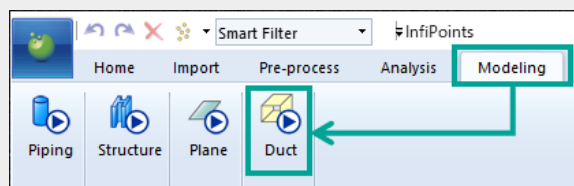


- If ducts are not displayed in the 3D view window, select [Home] tab > [Display Status] > [Show/Hide Duct Elements] (). Similarly, select [Show/Hide Plane] if planes are not displayed.

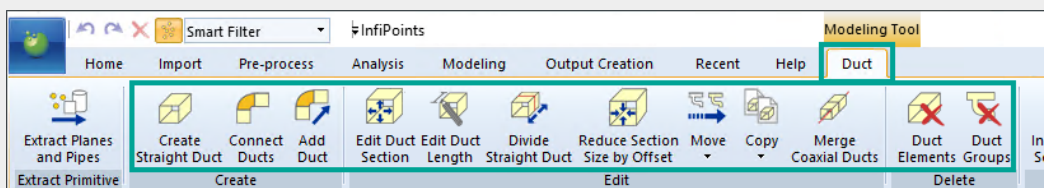


Click on the [Show/Hide Duct Elements] to change from [Show Duct Elements] () to [Hide Duct Elements] ().

- Select [Modeling] tab > [Duct] from the Ribbon menu.

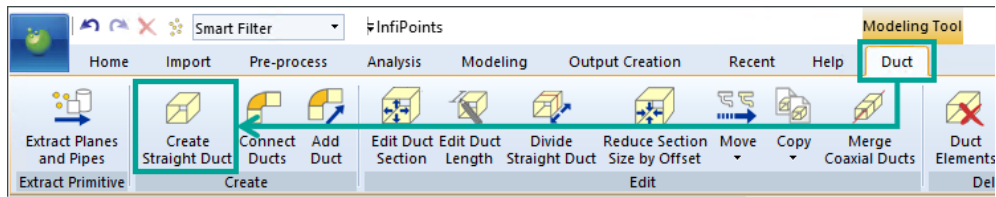



The [Duct] tab appears. Users can create duct models using these functions.

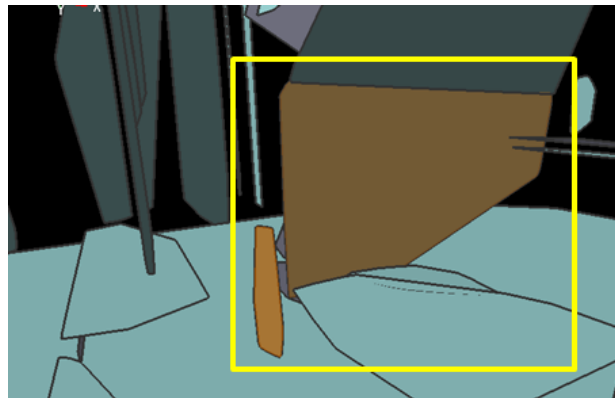


4.1. Creating New Straight Ducts

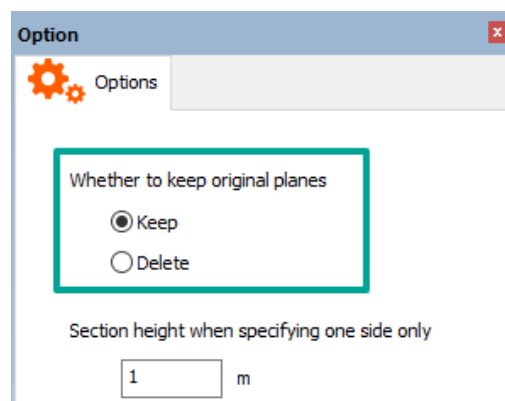
1. Select [Duct] tab > [Create Straight Duct] ().



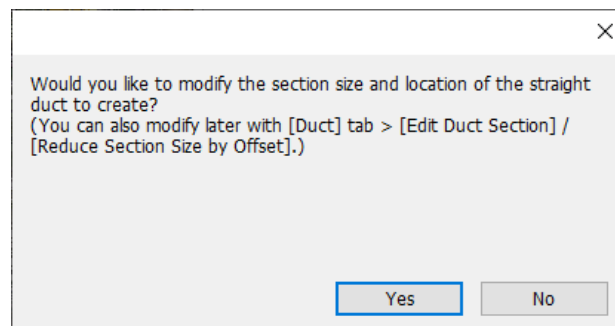
2. Select planes to create straight duct from, in "3D View" window, and click [Done] ().



Planes used to create ducts can either be saved or deleted by choosing Keep or Delete for [Whether to keep original planes] on the [Option] panel.



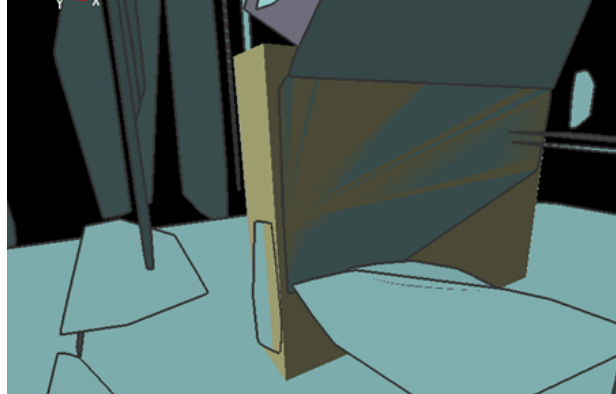
3. The following dialog will appear. In this example, click [No].



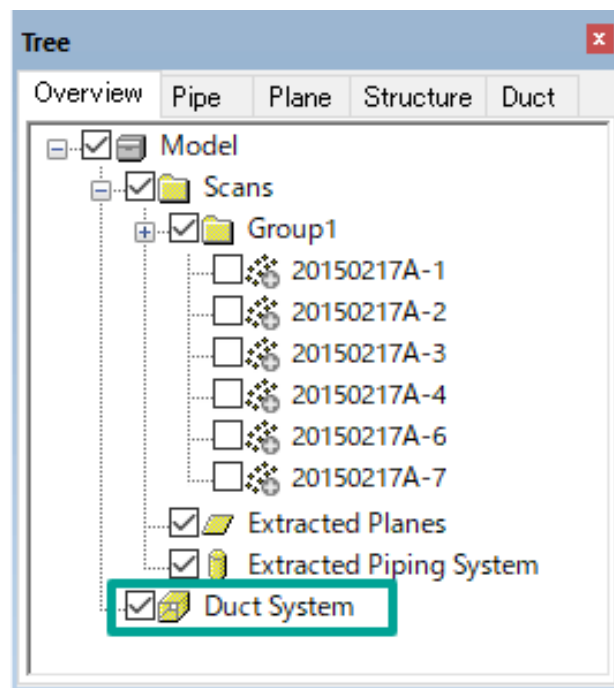


By clicking [Yes], the "3D View" window will switch to the Section mode and you will be able to edit the section of a straight duct. For details refer to 4.2.2, "Editing Straight Duct Sections" for operation procedures.

A straight duct is created.



"Duct System" is added to the [Tree (Overview)] panel.

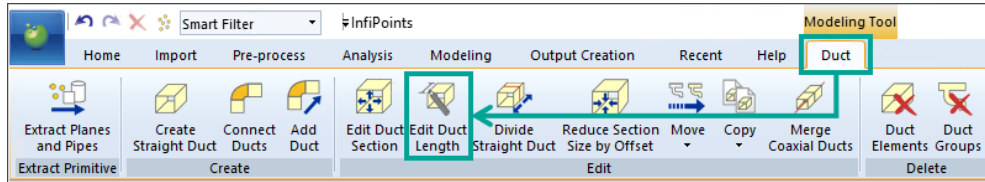


- Click [Cancel the selection and quit this function] (, or press [Esc] key to finish creating straight ducts.

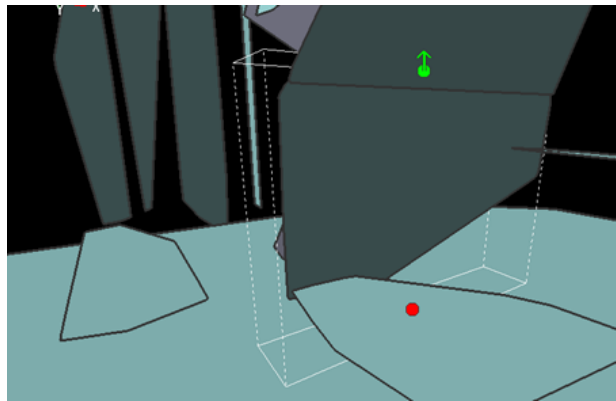
4.2. Adjusting the Size and Position of Ducts

4.2.1. Editing Straight Duct Length

1. Select [Duct] tab > [Edit Duct Length] ().



2. Select a straight duct to edit the length in "3D View" window. Handles will appear at both ends of the selected straight duct.



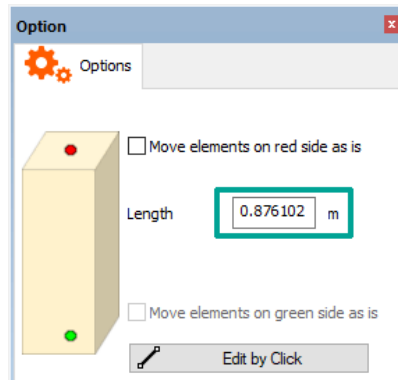
3. Drag the handle on the side to shorten/extend.



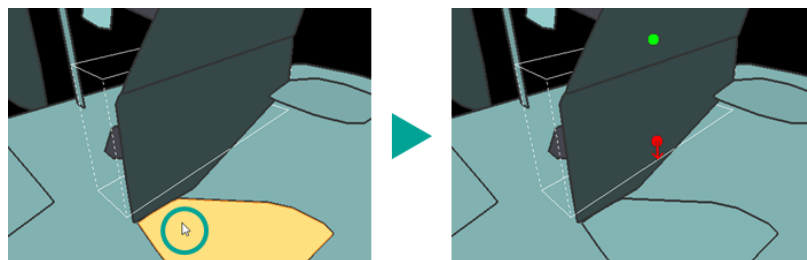
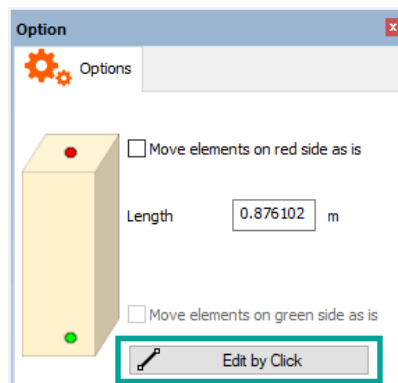
The arrow on the handle indicates the side to move the endpoint of the straight duct. Mouse-over a handle to switch the side for edit.



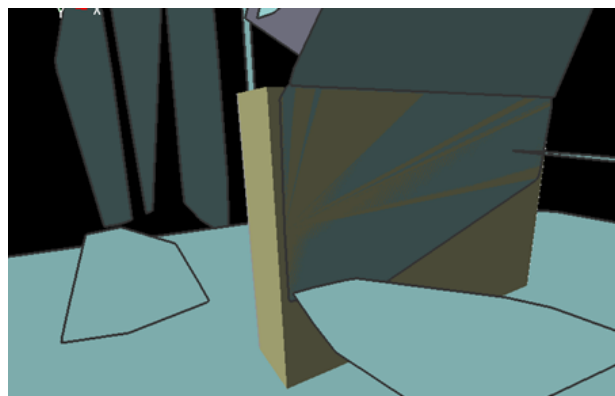
- Specify the actual length at "Length" field in [Option] panel, and the selected straight duct will be shortened/extended from the side with an arrow.




- Click [Edit by Click] in [Option] panel, and specify the endpoint in "3D View" window. The selected straight duct will be shortened/extended from the side with an arrow to the clicked location.



- Click [Done] () to finish editing the currently-selected straight duct.

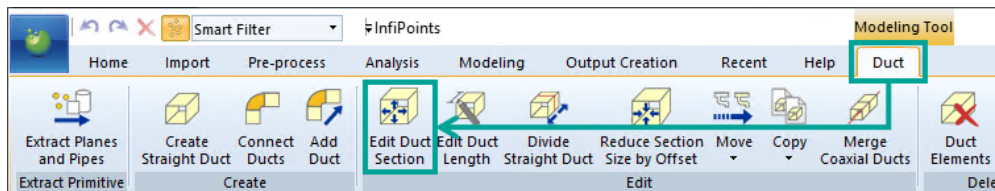


- Click [Cancel the selection and quit this function] () or press [Esc] key to exit the command.

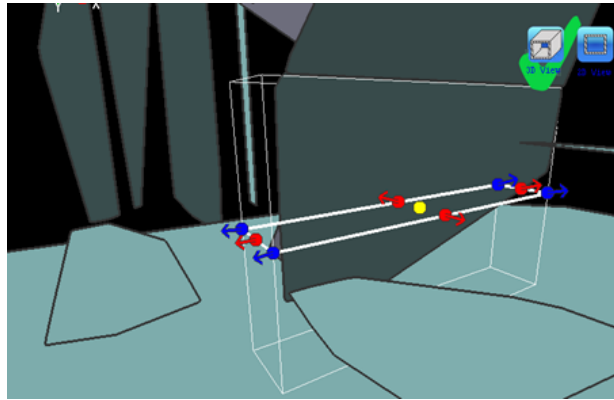
4.2.2. Editing Straight Duct Sections

This section explains the procedure to optimize the size of the existing duct elements by editing the section of existing straight duct elements.

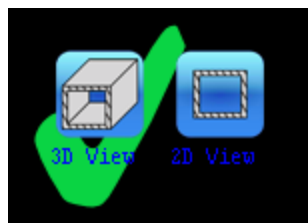
- Select [Duct] tab > [Edit Duct Section] ().



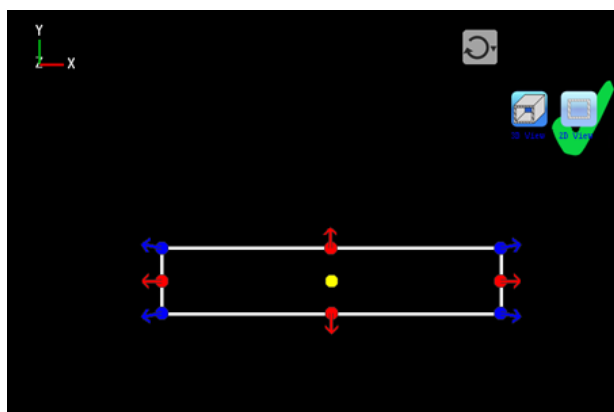
- Select a straight duct to edit in "3D View" window. Handles will appear.



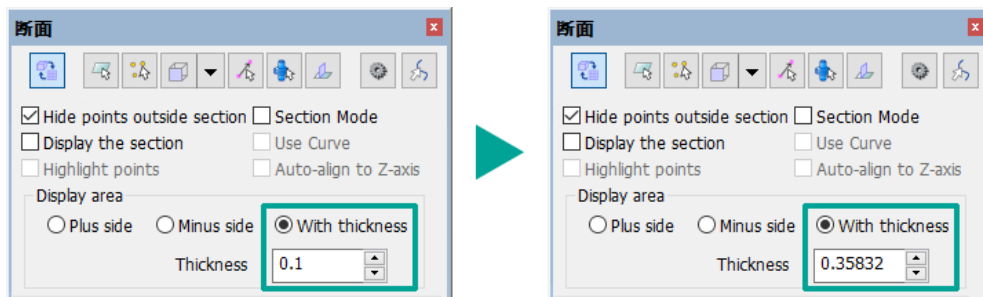
Icons to switch 3D View and 2D View will appear in "3D View" window.



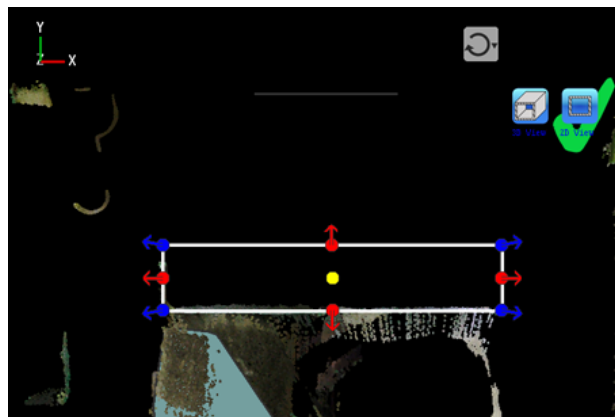
- Click [2D View] at the top right corner of "3D View" window to switch to 2D View.



4. Edit the value of "Thickness" field in [Section] panel to decrease/increase the thickness of the section.

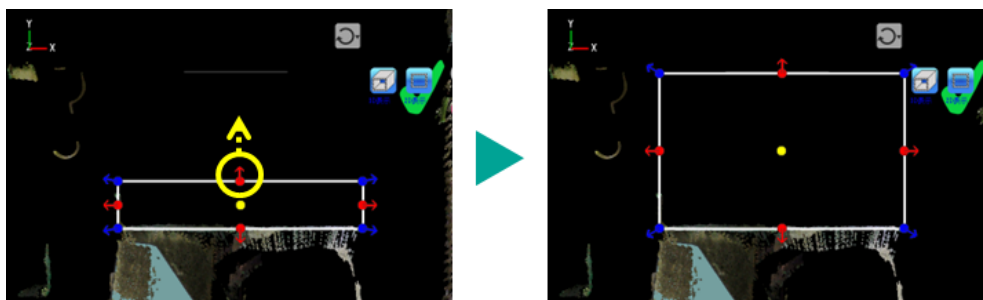


Elements (point cloud, planes, etc.) within this distance from the section will be shown in 2D View.

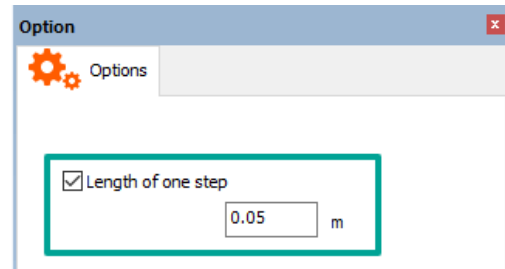


Please refer to [Close Look into a Certain Region Only] > [Using Section View] > [Display Area of Section] in [Elysium InfiPoints Operation Manual Vol.2. Point Cloud Utilization - Simulation & Data Utilization](#) for the details about the display range of the section.

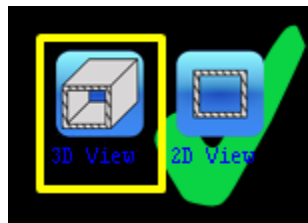
5. Drag the handles to resize the straight duct section.



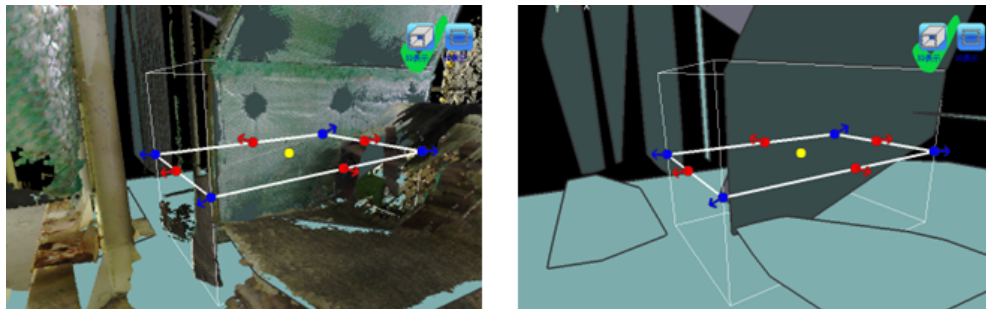
Check "Set the snap length of handles" option in [Option] panel, and the handles will move snapping at the specified intervals.



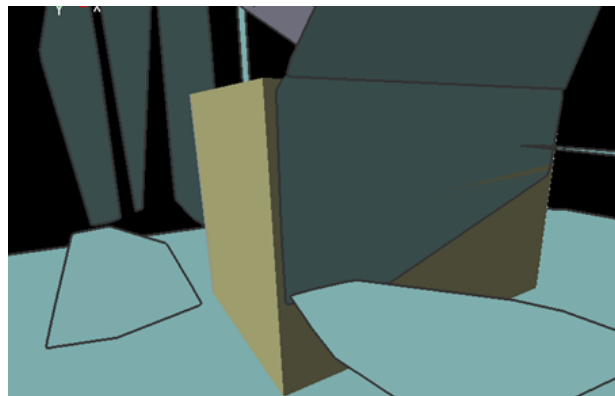
6. Click [3D View] at the top right corner of "3D View" window to switch to 3D View.



Show/Hide the surrounding elements (point cloud, planes, etc.) as required in [Home] tab to confirm that the straight duct size is appropriate.



7. Click [Done] () to finish editing the currently-selected straight duct.




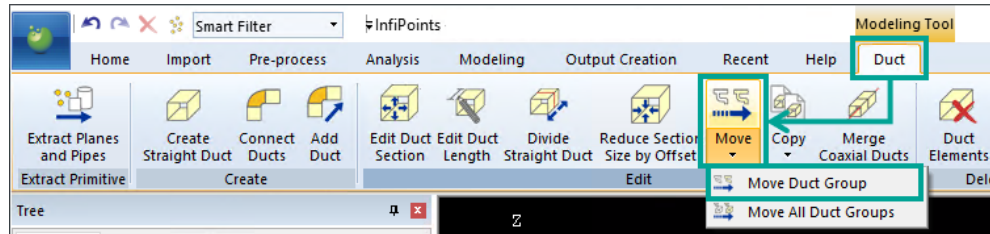
8. Click [Cancel the selection and quit this function] () or press [Esc] key to exit the command.

4.2.3. Adjusting the Duct Position

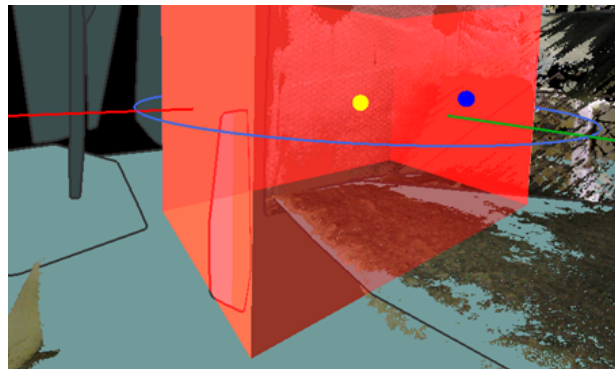
This section explains the procedure to optimize the placement of the existing duct elements by editing the location/orientation of the duct elements referencing the point cloud, etc.

■ Move Duct Groups

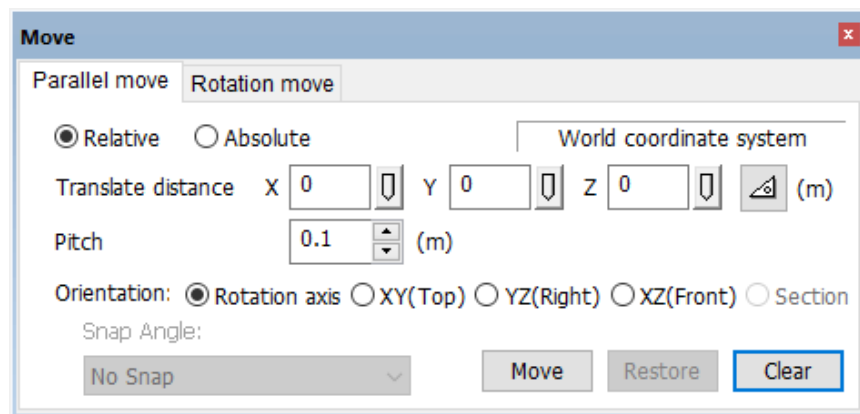
1. Select [Duct] tab > [Move] > [Move Duct Group] ().



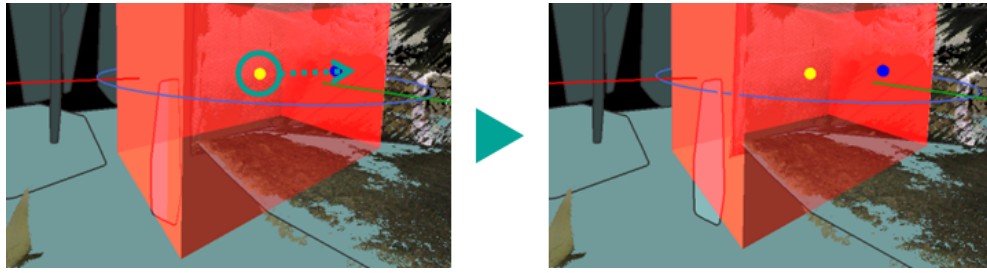
2. Select duct group(s) to move in "3D View" window. Handles will appear.



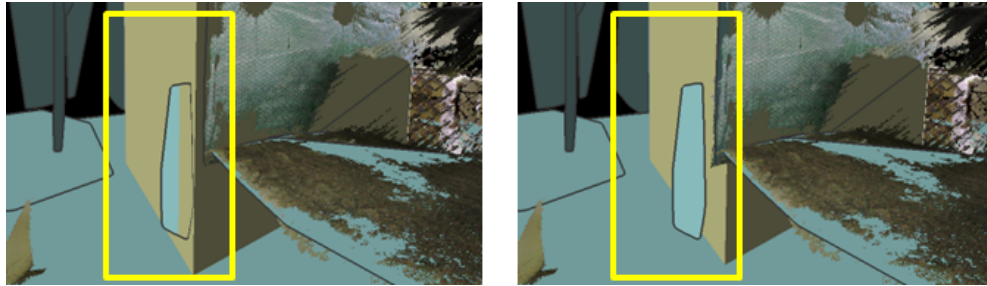
[Move] panel will also appear.



3. Drag the yellow handle in "3D View" window.



The selected duct group(s) will move aligning to the selected orientation.
(Left: Before / Right: After)




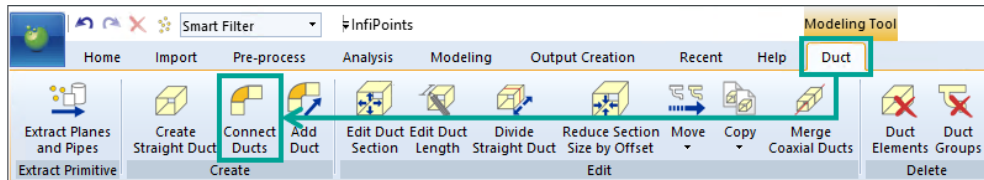
Please refer to [Move] in [Elysium InfiPoints Operation Manual Vol.2. Point Cloud Utilization - Simulation & Data Utilization](#) for the operation in [Move] panel.

4.3. Connecting and Adding Duct Elements

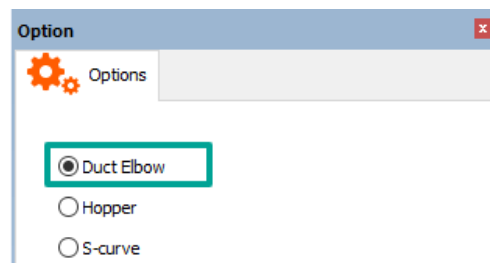
4.3.1. Connecting Duct Elements

The following explains how to connect newly created straight ducts. In this example, we will show you how to connect straight ducts using a duct elbow.

1. Select [Duct] tab > [Connect Ducts] ().



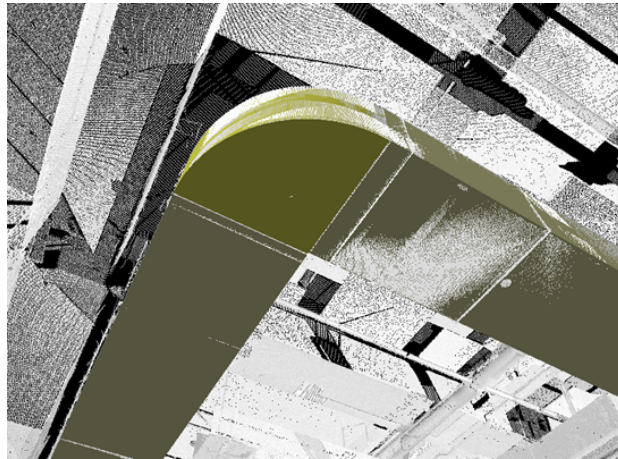
2. Select "Duct Elbow" in [Option] panel.



3. Pick two straight ducts to connect on "3D View" window.




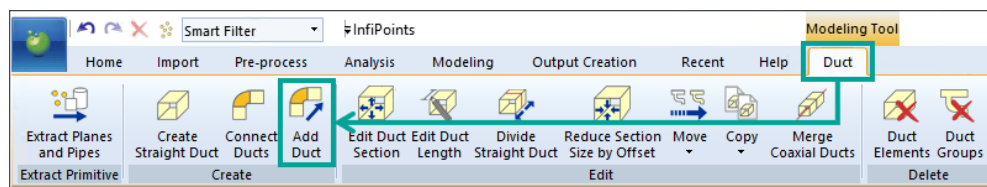
A duct elbow is created to form a single duct group.



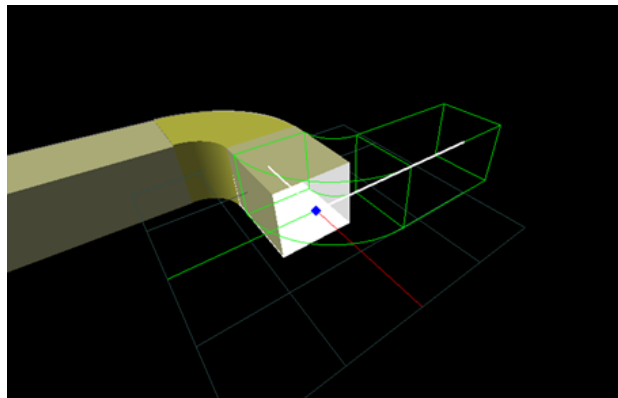
4.3.2. Adding Duct Elements

The following explains how to add additional duct elements to newly created duct elements.

1. Select [Duct] tab > [Add Duct] ().

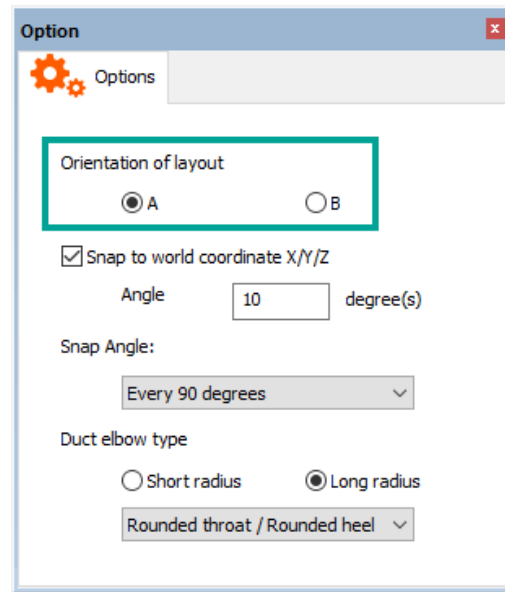


2. Select a duct element to add a duct element to. The result preview will be shown in "3D View" window as you move the mouse cursor.

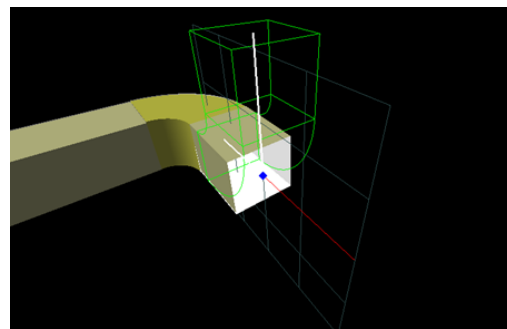


- Connecting parts cannot be attached in sequence.
- If a connecting part is selected, only straight ducts can be created.
- Only Straight ducts and duct elbows can be created using this function.

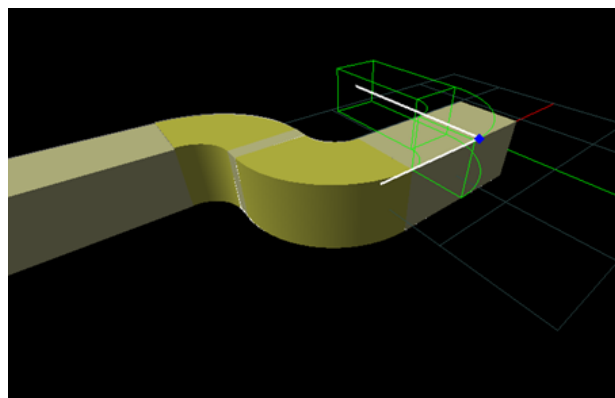
Change the orientation to create duct elements at "Orientation of layout" in [Option] panel as required. Specify other options if necessary.



(e.g.,) If [B] is chosen in [Orientation of layout]



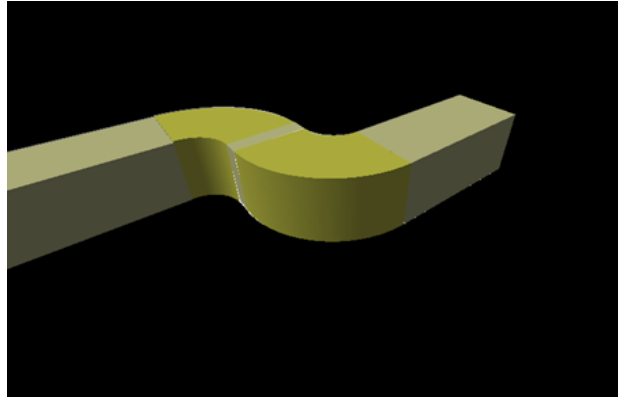
3. Move the mouse simulating the result with the preview, and left-click to create the previewed duct element(s).



Upon the creation with a left-click, you can continue adding new ones to the last-created duct element.

4. Click [Cancel the selection and quit this function] () or press [Esc] key to exit the

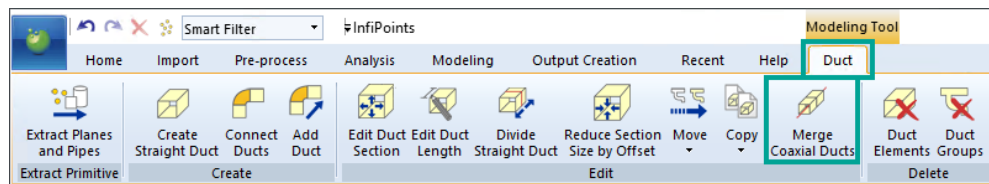
command.



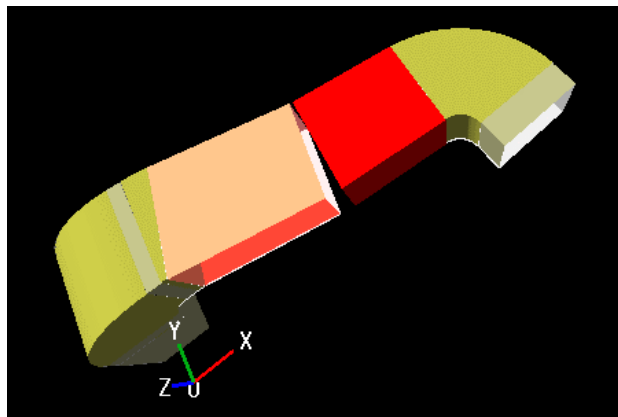
4.3.3. Merge Coaxial Ducts

The following explains how to connect straight coaxial ducts.

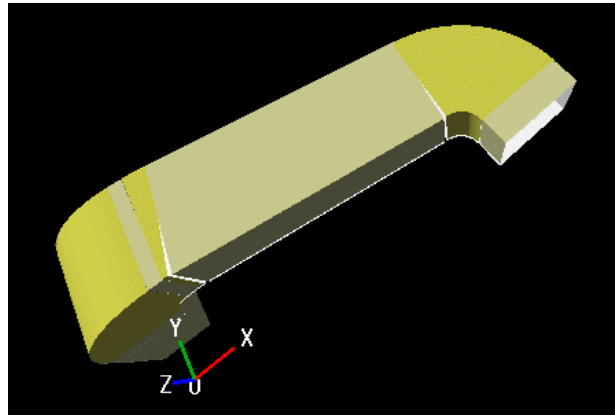
1. Select [Duct] tab > [Merge Coaxial Ducts] ().



2. Pick two or more straight ducts to merge on "3D View" window and press [Done] ().



The selected straight ducts will be merged into a single duct.

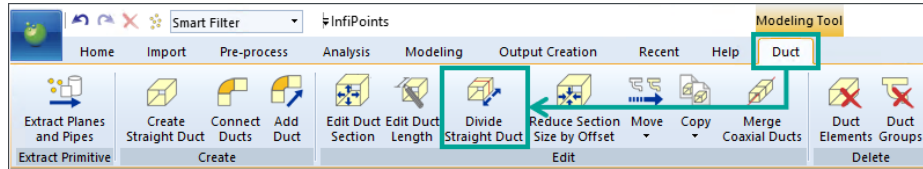


Only straight ducts that have comparable axis and are similar in size and orientation can be merged.

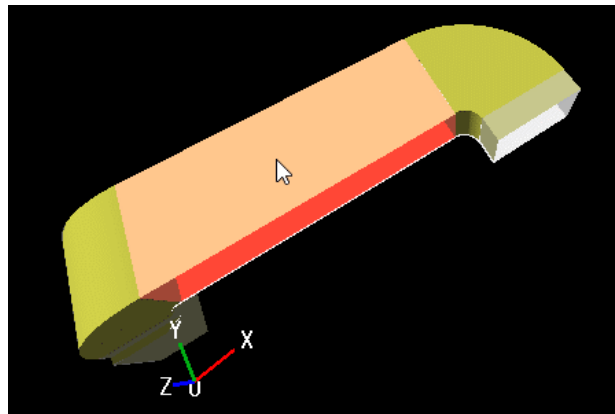
4.4. Editing Duct Elements

4.4.1. Dividing Straight Ducts

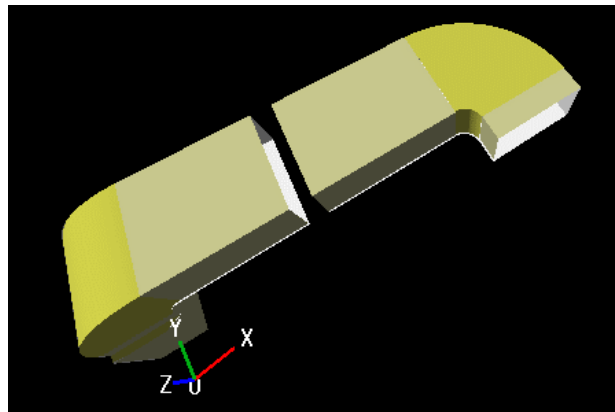
1. Select [Duct] tab > [Divide Straight Duct] ().




2. Select the straight duct you would like to divide.

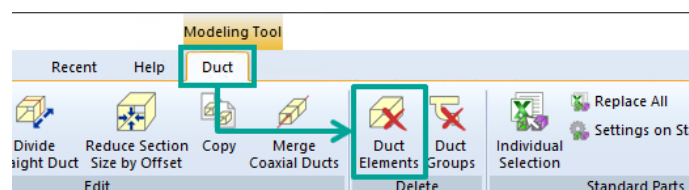


The selected straight duct will be divided.

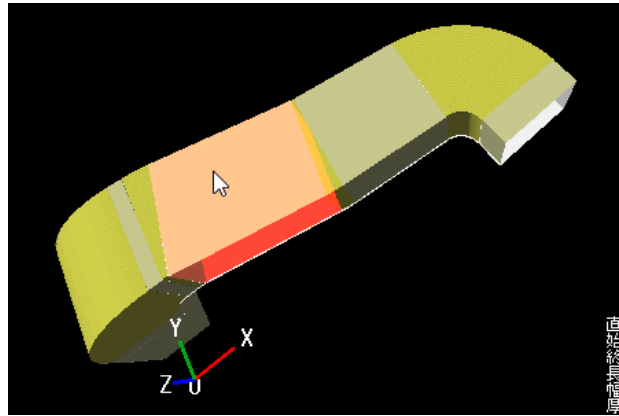


4.4.2. Deleting Duct Elements

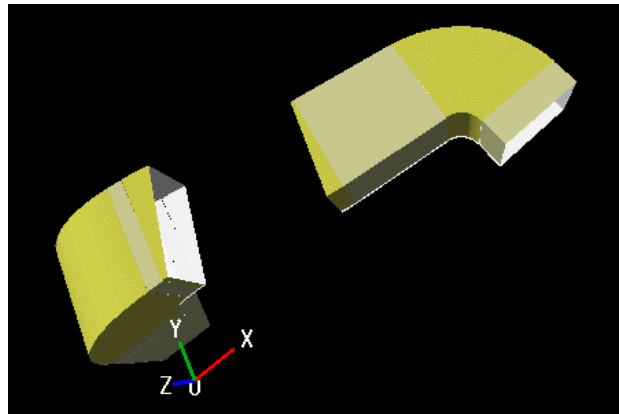
1. Select [Duct] tab > [Duct Elements] ().




2. Select the duct element you would like to delete.

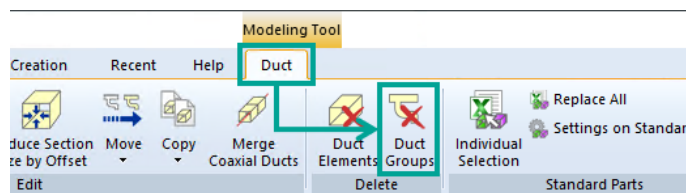


The selected duct element will be deleted.

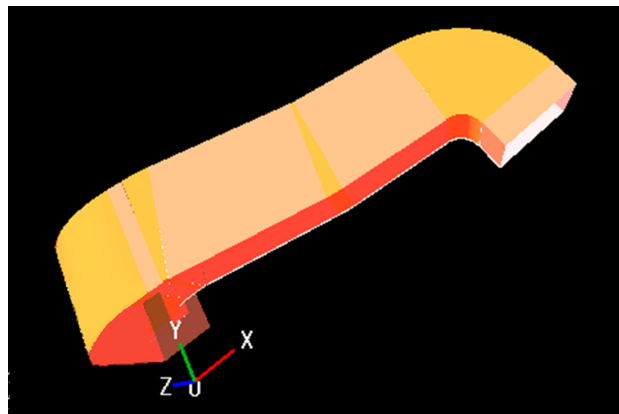


4.4.3. Deleting Duct Groups

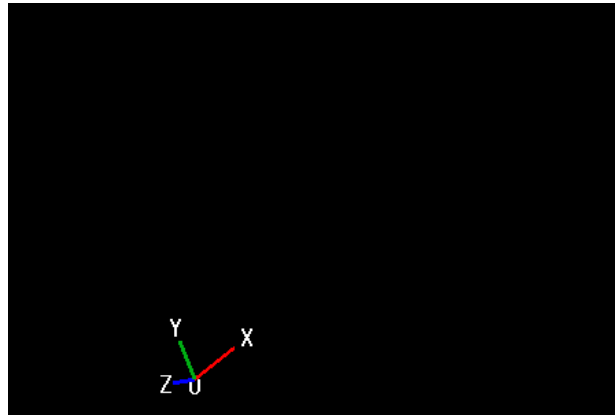
1. Select [Duct] tab > [Duct Groups] ().



2. Select the duct group you would like to delete from the 3D View Window.



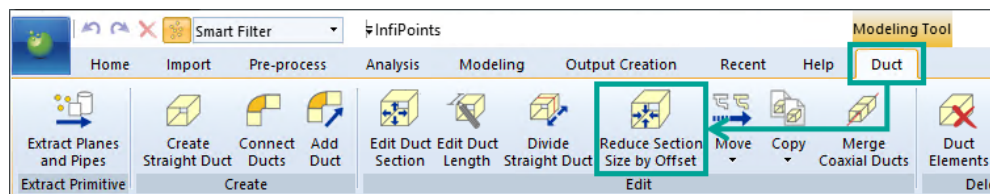
The selected duct group will be deleted.



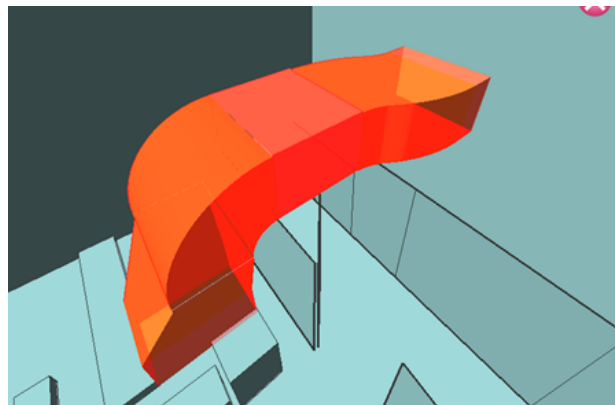
4.4.4. Offsetting Duct Groups

The following explains how to offset duct elements. This can be useful, for example, when you would like to resize the duct inward to remove the thickness of a heat insulating material.

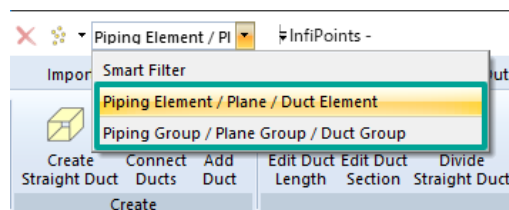
1. Select [Duct] tab > [Reduce Section Size by Offset] ().



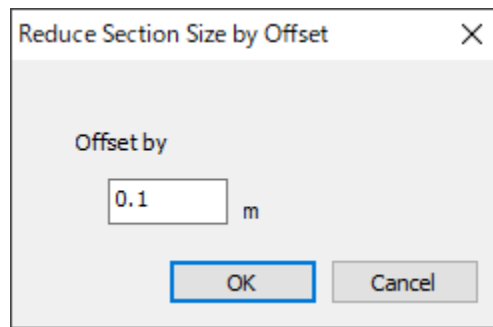
2. On "3D View" window, pick the duct group to offset and press [Done] ().



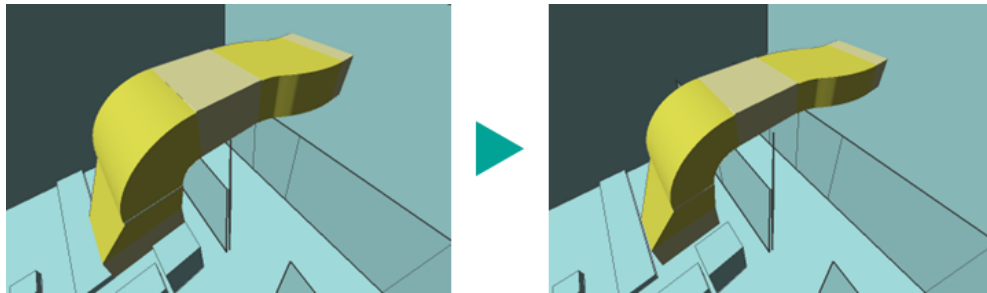
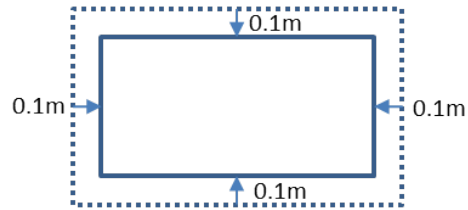
Use [Smart Filter] to limit your selection.




3. "Reduce Section Size by Offset" dialog will appear. Set the offset value to "0.1 m", and click [OK].



The ducts will be offset inwards by the length you entered.




4. Click [Cancel the selection and quit this function] () or press [Esc] key to exit the command.

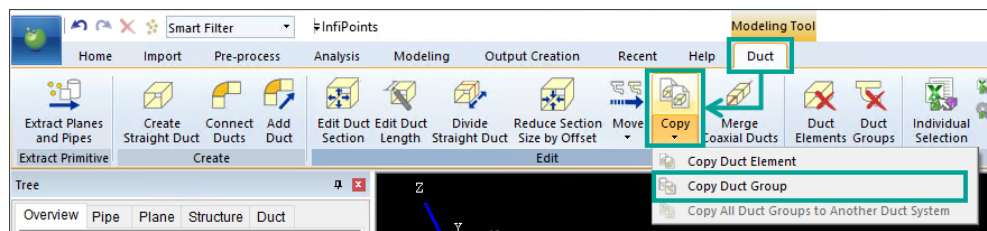
4.5. Copying and Moving Duct

4.5.1. Copying Duct Elements

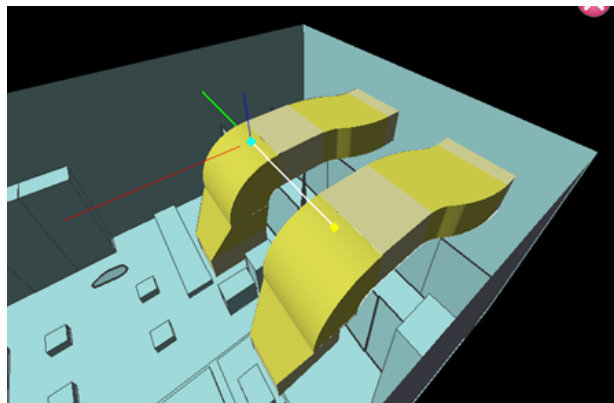
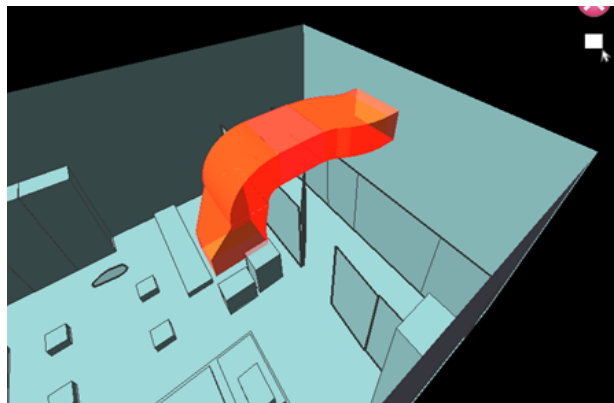
The following explains how to copy duct elements or duct groups. This can be useful, for example, when you would like to create new duct elements or duct groups by copying and rotating existing components.

■ Copy Duct Groups

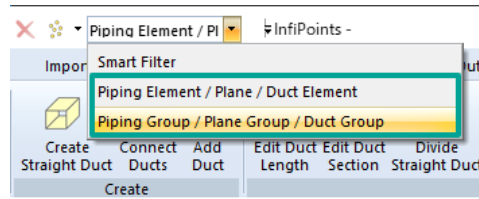
1. Select [Duct] > [Copy] > [Copy Duct Group] ().



2. Select a duct group to copy in "3D View" window, and click [Done] ().

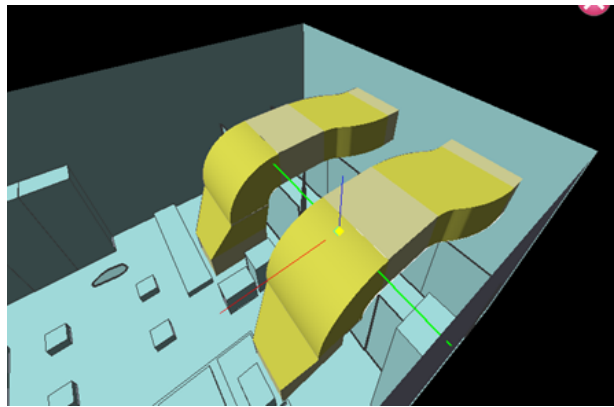


- Default setting of [Smart Filter] is "Duct Element". To select a duct group, switch to "Duct Group".

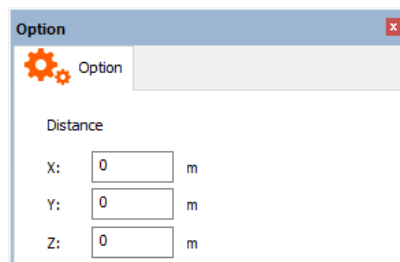


- Please note that the axis of the displayed guide corresponds to the XYZ direction in the current coordinate system.

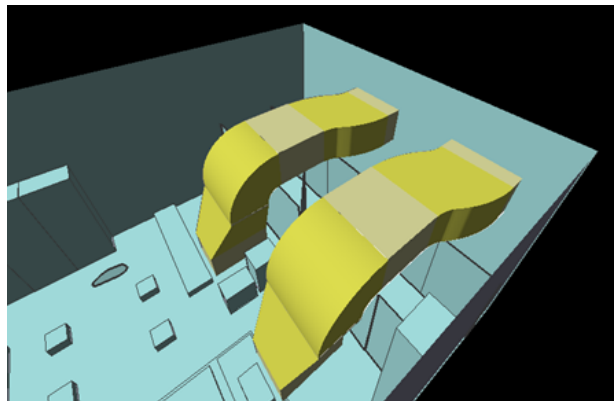
3. Move the mouse cursor along the guide and left-click at any position to confirm.



You can also specify the moving distance of the copied duct numerically in [Option] panel.



4. Press [Done] () to copy the duct continuously. Click [Cancel the selection and quit this function] () or press [Esc] key to exit the command.



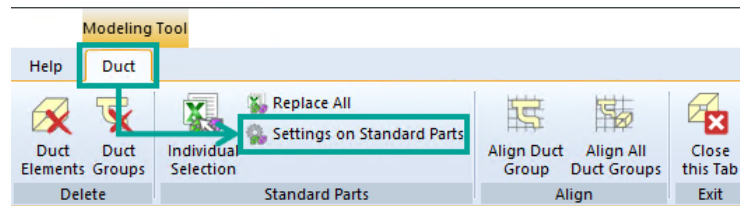
4.6. Replacing Ducts with Standard Parts

The following explains how to replace duct elements with registered standard parts.

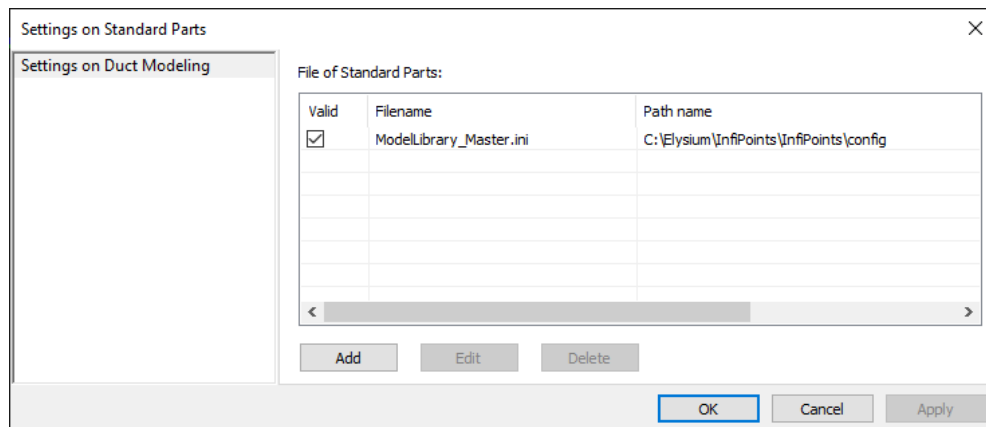
4.6.1. Setting for Standard Parts

The standard parts setting is optional. Some standard parts are already pre-registered in InfiPoints.

1. Select [Duct] tab > [Settings on Standard Parts] ().



"Setting on Duct Standard" dialog will appear.



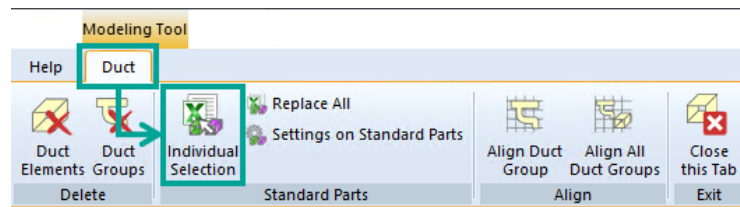
- Use the [Add] button to add standard parts files.
- Use the [Edit] button to edit standard parts files.
- Use the [Delete] button to delete standard parts files.

2. Check the checkbox to choose the standard parts file to use.

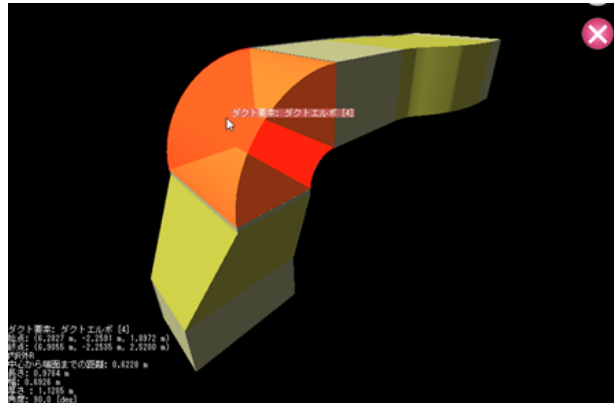
4.6.2. Replacing Duct Elements Separately

The following explains how to replace a single duct element, or all of the duct elements in a duct group at once.

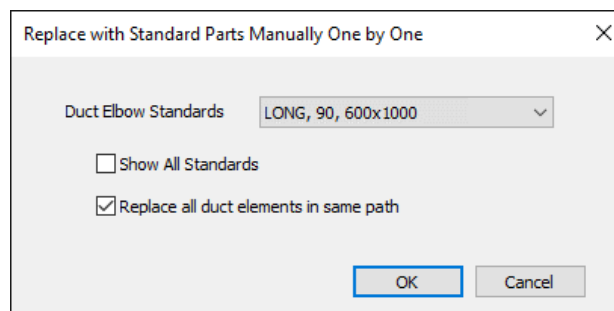
1. Select [Duct] tab > [Individual Selection] ().



2. Select the duct element in the 3D View Window.

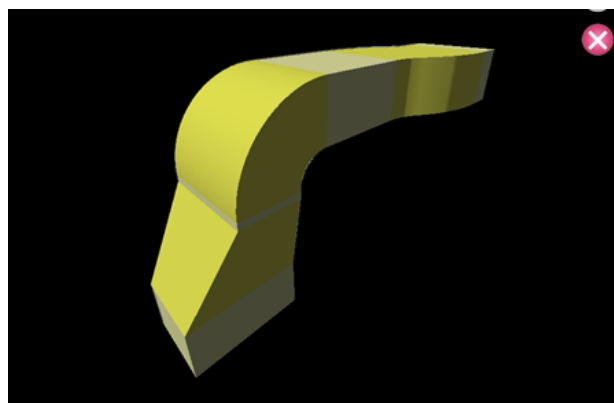


3. "Replace with Standard Parts Manually One by One" dialog will appear. Select a new duct standard.

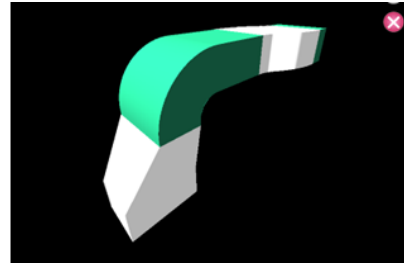
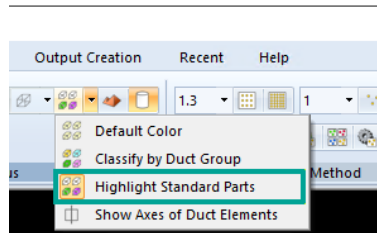


Enable [Replace all duct elements in same path] to replace all duct elements that are traceable through straight ducts, duct elbows, and S-curve with the identical section dimensions of the selected standard. However, if a hopper is included, the standard replacement ends at that point as the section size changes.


4. Click [OK] to replace the duct element with a standard part.

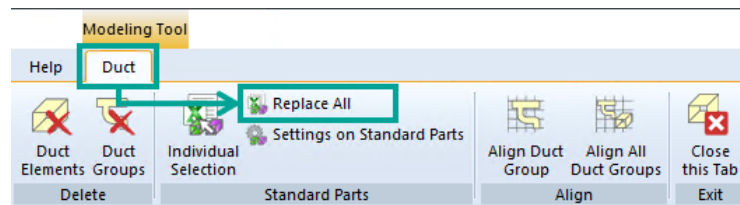


Change the display to [Highlight Standard Parts] so that you can easily identify ducts that were replaced with standard parts. Duct elements not replaced with standard parts will be displayed in white.

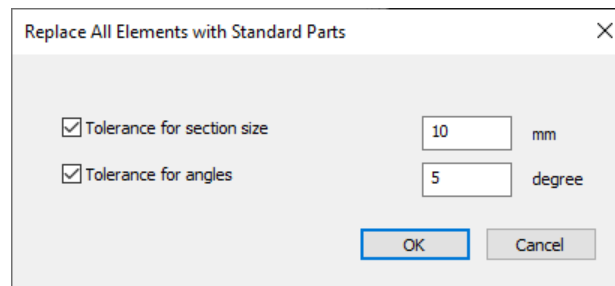


4.6.3. Replacing All Duct Elements

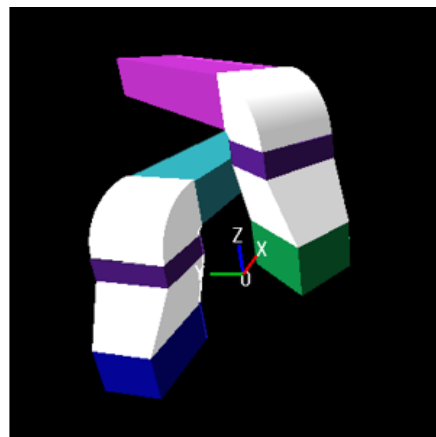
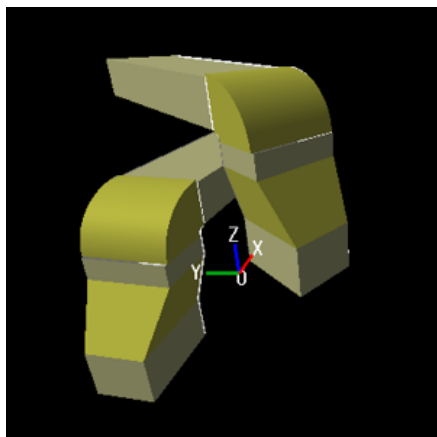
1. Select [Duct] tab > [Replace All] ().



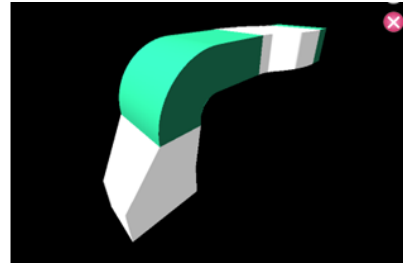
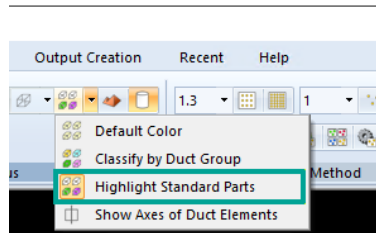
2. "Replace All Elements with Standard Parts" dialog will appear. Set the tolerances for section size and angles.



3. Click [OK] to replace all duct elements with standard parts.
(Before: Default View) → (After: Highlight Standard Parts)



Change the display to [Highlight Standard Parts] so that you can easily identify ducts that were replaced with standard parts. Duct elements not replaced with standard parts will be displayed in white.

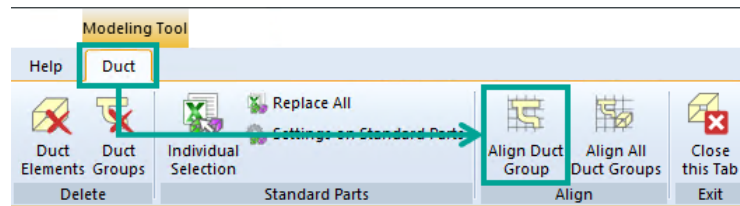


4.7. Aligning Duct Elements

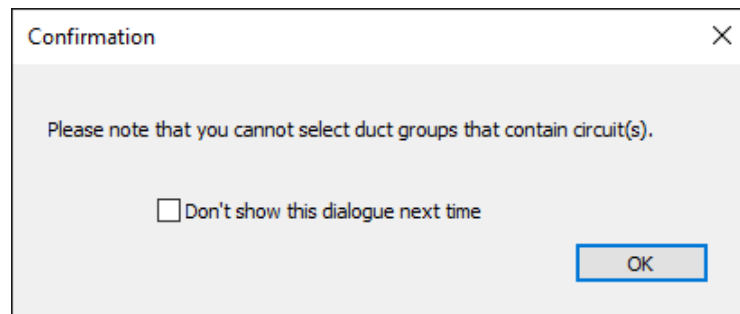
4.7.1. Aligning Duct Groups

The following explains how to align connected duct elements within the same duct group. For example, if two straight ducts are connected with a duct elbow at an angle close to 45 degrees or 90 degrees, they will be aligned exactly at either 45 degrees or 90 degrees.

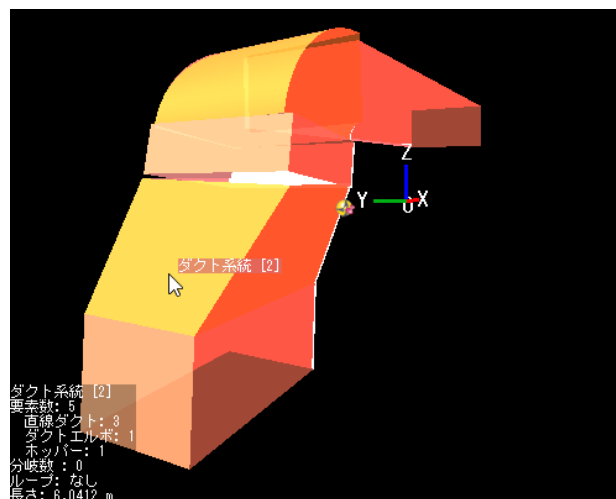
1. Select [Duct] tab > [Align Duct Group] ().



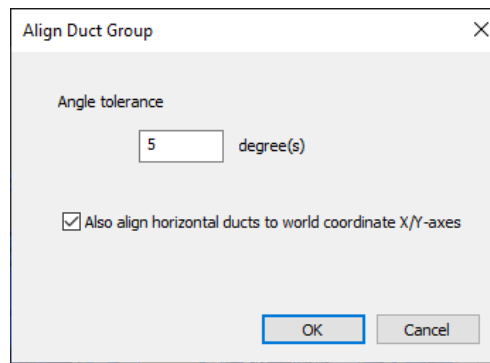
2. The following dialog will appear. Click [OK].



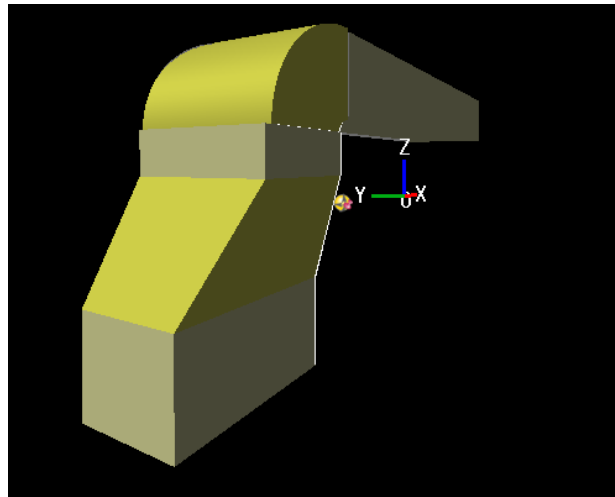
3. Select a duct group to align, and click [Done] ().



4. "Align Duct Group" dialog will appear. Set "Angle tolerance", enable "Also align horizontal ducts to world coordinate X/Y-axes" if needed, and click [OK].

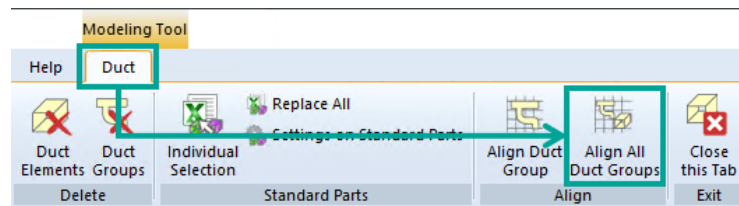


The elements in the duct group will be aligned.

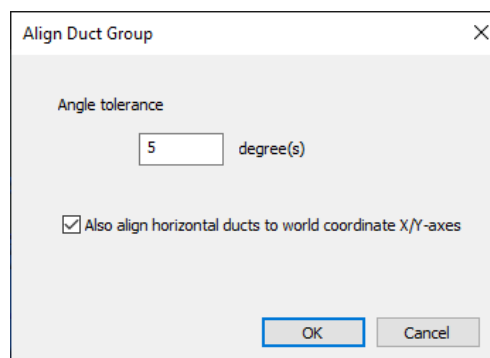


4.7.2. Aligning All Duct Groups

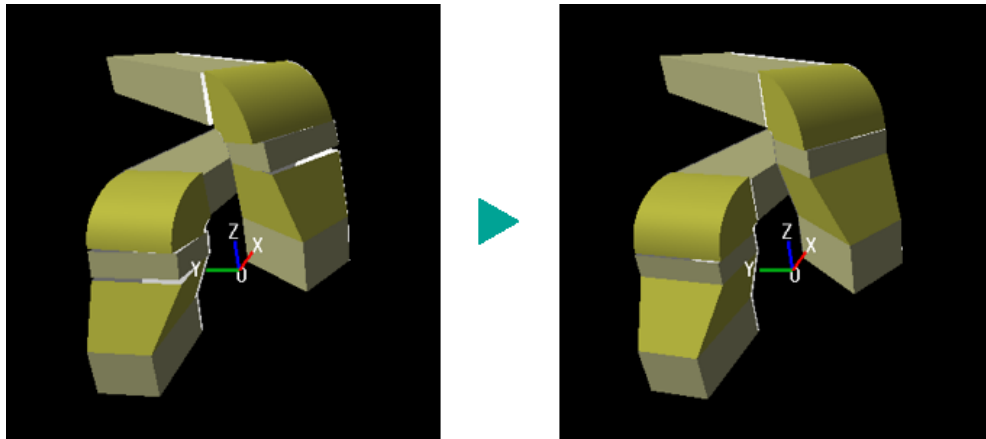
1. Select [Duct] tab > [Align All Duct Groups] ().



2. "Align Duct Group" dialog will appear. Set "Angle tolerance", enable "Also align horizontal ducts to world coordinate X/Y-axes" if needed, and click [OK].



All duct elements within the duct groups will be aligned.



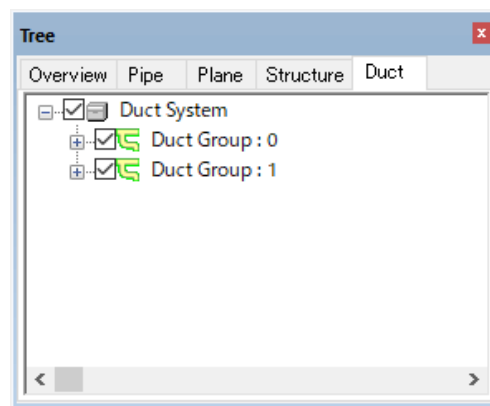
4.8. Editing Duct Tree

Use the [Tree (Duct)] panel to edit duct attributes. Duct geometry and position will not change. For example, this could be useful in the following cases:

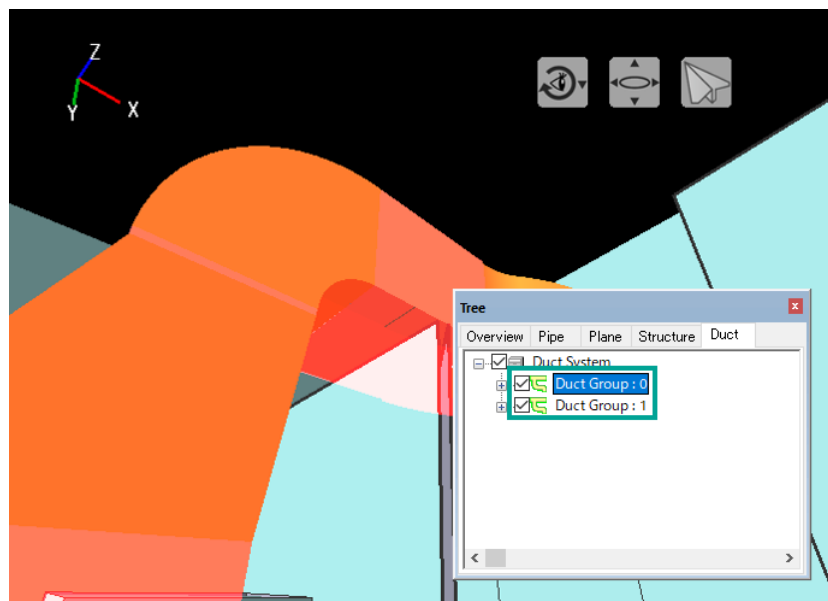
- When classifying duct groups for specific purposes such as "For Air Conditioning" and "For Ventilation," and then when you would like to hide the "For Air Conditioning" ducts.
- When switching between hide/show for each group in order to export just the "For Air Conditioning" ducts as CAD files.

4.8.1. Checking Ducts

- The duct structure tree appears when switching to the [Tree (Duct)] panel.

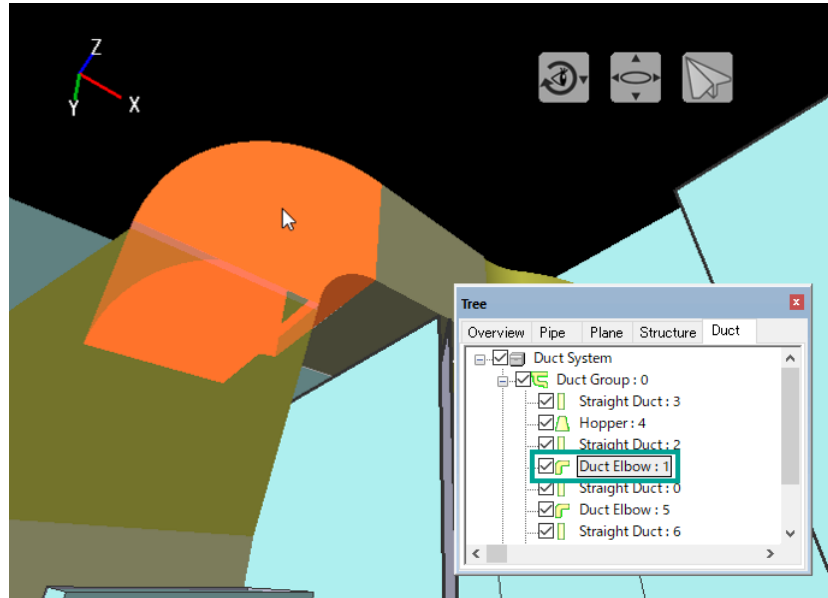


- The selected duct element in the tree is highlighted in the 3D View Window.
 - When a duct system is selected on [Tree (Duct)] panel

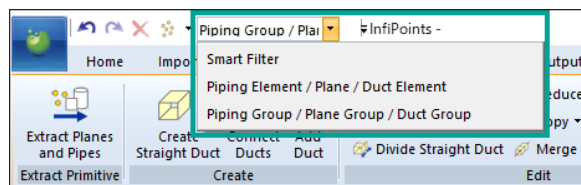


Conversely, if a duct element is selected in the 3D View Window, the corresponding duct element in the tree will also be highlighted.

- When a duct element is selected on "3D View" window

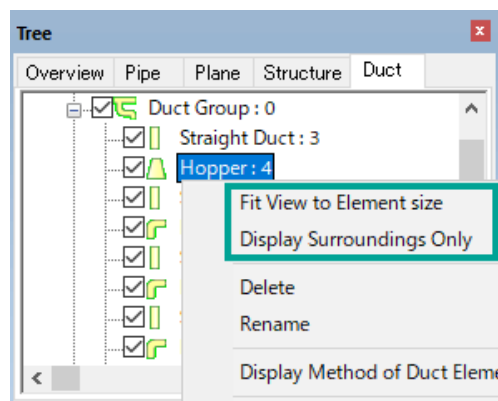


- Use [Pick Filter] to filter duct elements for easier selection.

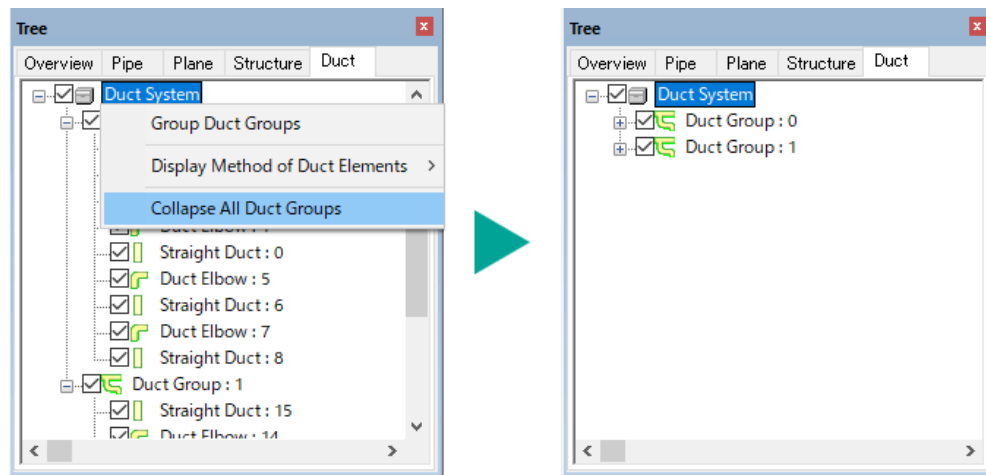


- Hold down [Shift] or [Ctrl] keys to select multiple ducts.

- To check the surrounding point cloud of the selected duct element, right-click on the duct in [Tree (Duct)] panel, and select [Fit View to Element size] or [Display Surroundings Only] from the context menu.

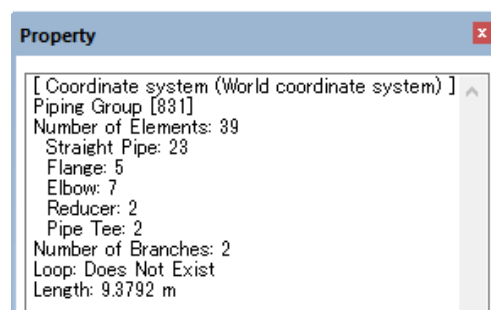


- Right-click on an element in [Tree (Duct)] panel, and select [Collapse All Duct Groups] from the context menu to close the all duct group.



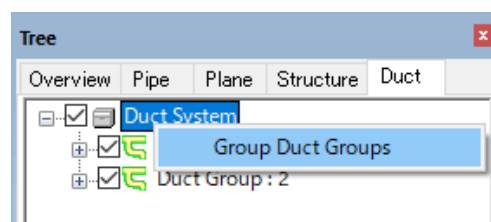
- Check the duct element or duct group properties in the [Property] panel.

(e.g.,) Selection of a duct group

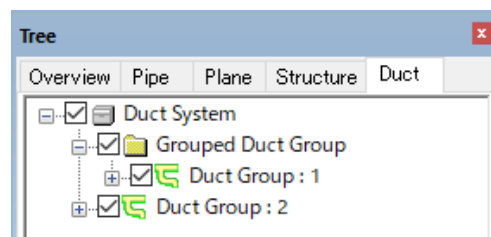


4.8.2. Grouping Duct Groups

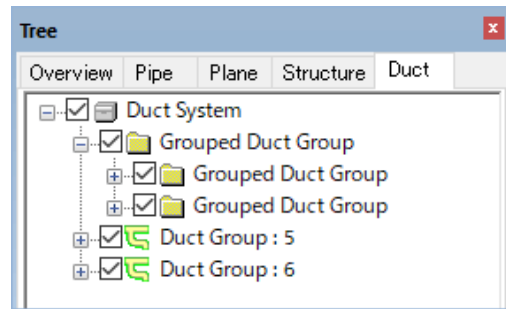
1. Right-click on the duct part named [Duct System] in the [Tree (Duct)] panel and select [Group Duct Groups] to create a group folder.



2. Drag-and-drop duct groups within the group folder to move to a different group.

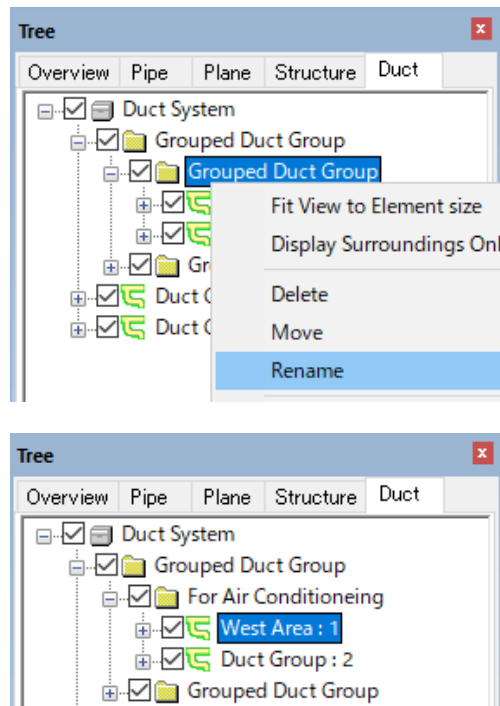



You can also divide groups into subgroups within the same group.



4.8.3. Renaming Duct Elements and Groups

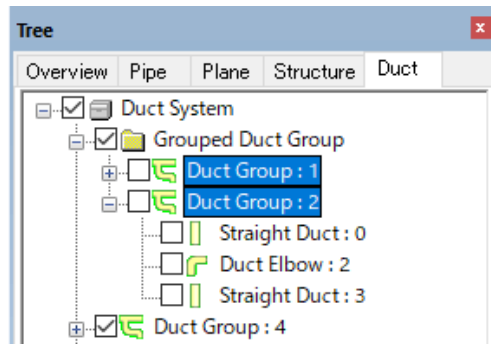
- Right-click on the grouped duct group, duct group, or duct element in the [Tree (Duct)] panel and select [Rename] or press the [F2] key to change the name.



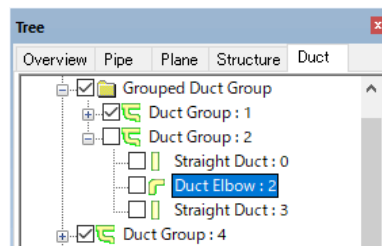
- Press [Export (CAD Model)] () to export CAD models corresponding to the tree structure and name set here.
- It is recommended to use easy-to-understand names for groups such as "For Air Conditioning."
- Renaming can be done by pressing the [F2] key while you select the group, duct group, or duct element in the [Tree (Duct)] panel.
- Erase the name by pressing the [Backspace] key during edit to return to the previous name.

4.8.4. Changing the Show/Hide Status

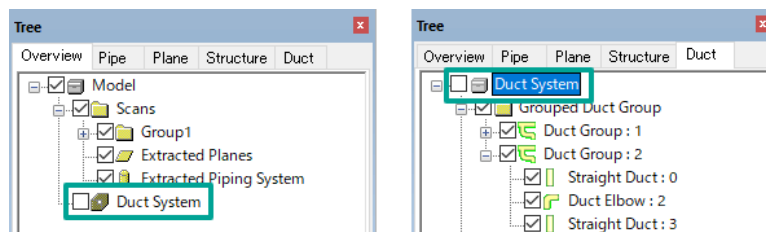
- Check the box on the left side of the grouped duct group or duct group in the [Tree (Duct)] panel to switch show/hide status of duct elements.



- When one of the duct elements is checked, the entire belonging duct group will be changed to show status. It is impossible to change the show status for each duct element.

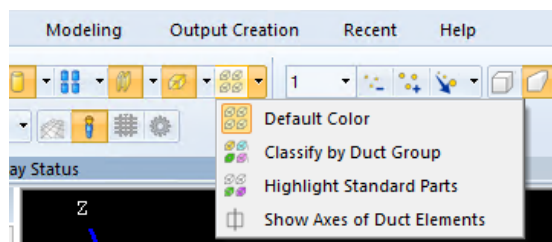


- Check the checkbox of "Duct System" in the [Tree (Overview)] panel or [Tree (Duct)] panel to switch the show/hide status of duct parts.



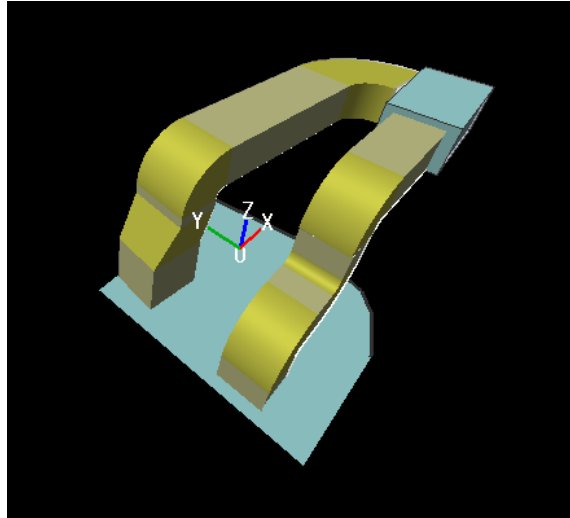
4.8.5. Changing Display Method

1. Change the display method of duct elements by selecting from the pull-down list of [Display Method of Duct Elements] on the [Home] tab.

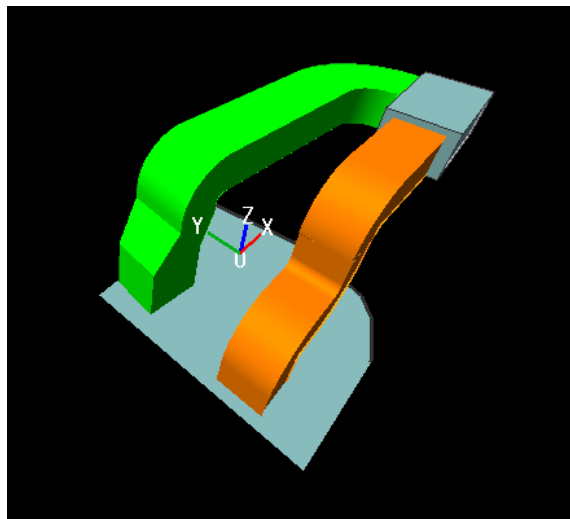


◦ There are 4 display modes:

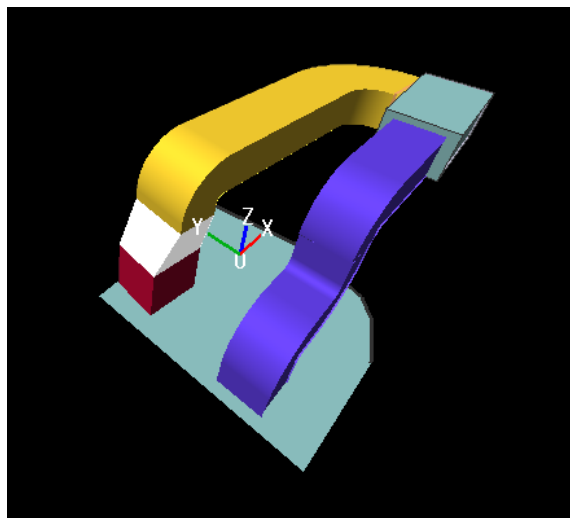
- [Default Color] ()



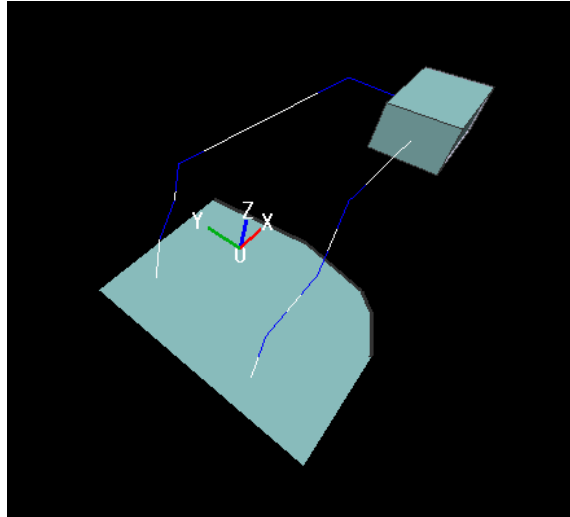
- [Classify by Duct Group] ()




- [Highlight Standard Parts] ()

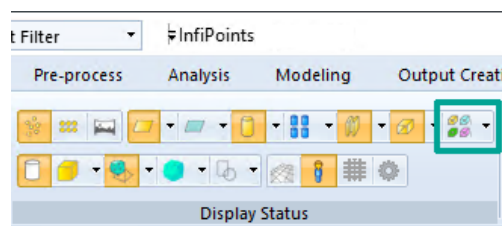


- [Show Axes of Duct Elements] ()

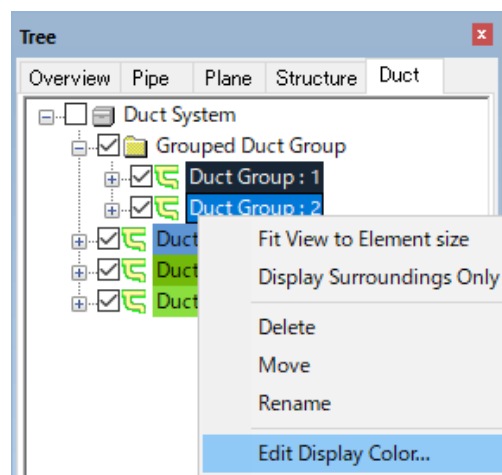


4.8.6. Changing Display Color of a Duct Group

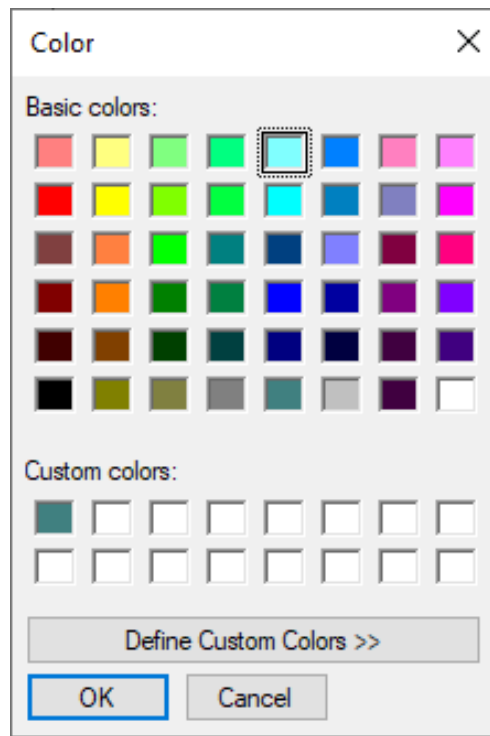
1. Select [Classify by Duct Group] () from the [Display Method of Duct Elements] pull-down list on the [Home] tab.



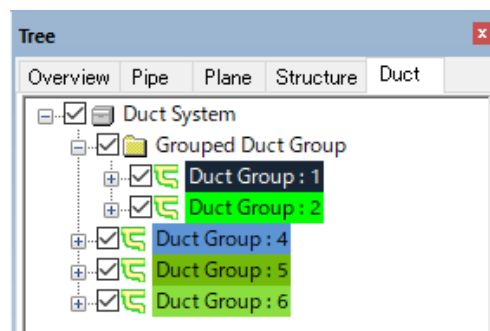
2. Right-click on the duct group of grouped duct group and select [Edit Display Color] in the context menu to change the display color of the [Tree (Duct)] panel .



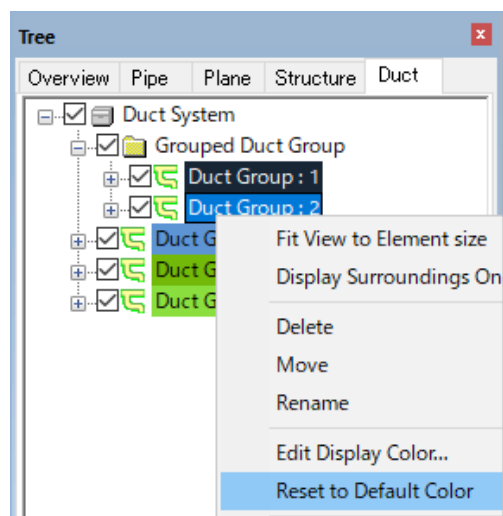
3. "Color" dialog will appear. Specify any color you prefer and click [OK].



4. The selected color will be reflected in the tree view.



To clear the selected color, right-click on the plane or plane group and choose [Reset to Default Color] in the context menu.



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